

# Interactions of computability and randomness

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A two-way interaction:

Randomness

interacts with

Computability

# Part 1: Studying randomness via computability

## Main idea

Mathematical notions of randomness can be defined and studied using algorithmic methods.

- ▶ In contrast to the setting of probability theory, it makes sense to say that an individual object is random.
- ▶ There is no single “best” notion of algorithmic randomness. Rather, randomness notions form a hierarchy.
- ▶ Randomness of a real  $z \in [0, 1]$  in a specific sense is equivalent to differentiability at  $z$  of an appropriate kind of computable functions  $f: [0, 1] \rightarrow \mathbb{R}$ . Extensions to functions  $f$  defined on  $[0, 1]^n$ .

## Part 2: Studying computational lowness via randomness

Intuitively speaking, an object (such as a real, a set of natural numbers, or a function) is **low** if it is close to being computable.

### Main idea

Lowness properties can be defined and studied via randomness.

For instance, in a sense to be specified,

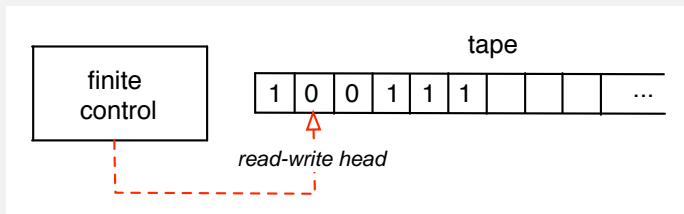
being close to computable is equivalent to being far from random.

# Part I

## Studying randomness via computability

# Basics of computability theory 1

A Turing machine in action looks like this:



The finite control holds a Turing program.

A function  $F: \mathbb{N} \rightarrow \mathbb{N}$  is called **computable** if there is a Turing program which, beginning with  $n$  in binary on the tape, ends with  $F(n)$  in binary on the tape:



# Computable reals

In the definition of computable function,  $\mathbb{N}$  can be replaced by domains that are effectively encoded by natural numbers, such as the rationals  $\mathbb{Q}$ .

- ▶ A real  $r \in \mathbb{R}$  is **computable** if there is a computable sequence  $(q_n)_{n \in \mathbb{N}}$  of rational numbers such that  $|r - q_n| < 2^{-n-1}$  for each  $n$ .
- ▶ Examples of computable reals are  $\sqrt{2}, \pi, e, \dots$

## Randomness via probability theory

Imagine we toss a fair coin repeatedly. This is modelled as follows.

- ▶ We have a sequence  $(X_n)_{n \in \mathbb{N}}$  of 0,1-valued “random variables” on a probability space  $(M, \mathcal{B}, P)$ .
- ▶ The  $X_n$  are independent. We have  $P[X_n = 0] = 1/2$  for each  $n$ .
- ▶ Each element  $w$  of the space determines a sequence of coin tosses, where the  $n$ -th bit is  $X_n(w)$ .
- ▶ To say that a property holds for a “random” sequence means that the property holds with probability 1. Thus, the exceptions form a null set. Random sequences are **typical**.
- ▶ An example of such a property is the law of large numbers: for a random  $w$ , we have  $\frac{1}{n} \sum_{i < n} X_i(w) \rightarrow 1/2$ .



# The probability spaces

In the following, the probability space will be either

- ▶ Cantor space  $\{0, 1\}^{\mathbb{N}}$  with the product measure, where  $\{0, 1\}$  is equipped with the measure such that both  $0, 1$  have probability  $1/2$ , or
- ▶ the unit interval  $[0, 1]$  of reals, with Lebesgue measure.

$Z \in \{0, 1\}^{\mathbb{N}}$  is an infinite sequence of bits. We identify  $Z$  with a subset of  $\mathbb{N}$  (and call  $Z$  a **set**).

The two spaces are equivalent (outside a co-countable set) via the binary expansion of reals.

# Algorithmic randomness notions

## The idea in algorithmic randomness

$z$  is random  $\iff z$  avoids each **algorithmic** null set.

- ▶ We have to specify what we mean by an algorithmic null set.
- ▶ For instance, having more than  $3/4$  zeros in arbitrarily long initial segments will be an algorithmic null set in the sense of Martin-Löf.

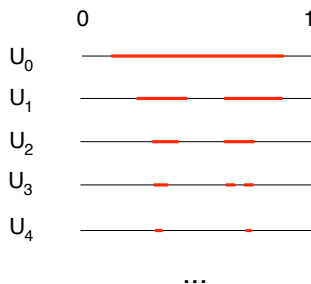
# Algorithmic null sets in the sense of Martin-Löf (1966)

An open set  $U \subseteq [0, 1]$  is called **computably enumerable** if there is an effective list  $I_0, I_1, \dots$  of open intervals with rational endpoints such that  $U = \bigcup_r I_r$ .

A sequence  $(U_n)_{n \in \mathbb{N}}$  of open sets is called a **Martin-Löf test** if

the  $U_n$  are computably enumerable, where the listing procedure has  $n$  as a parameter, and

$U_n$  has measure at most  $2^{-n}$  for each  $n$ .



## Definition

We call  $\bigcap_n U_n$  an algorithmic null set in the sense of Martin-Löf.

A real  $r$  is **Martin-Löf random** if  $r \notin \bigcap_n U_n$  for each ML-test  $(U_n)_{n \in \mathbb{N}}$ .

No computable real  $r$  is ML-random:

if  $(q_n)_{n \in \mathbb{N}}$  is a computable sequence of rational numbers such that  $|r - q_n| < 2^{-n-1}$  for each  $n$ , let

$$U_n = (q_n - 2^{-n-1}, q_n + 2^{-n-1}).$$

Then  $(U_n)_{n \in \mathbb{N}}$  is a ML-test such that  $r \in \bigcap_n U_n$ .

## Functions of bounded variation...

A function  $f: [0, 1] \rightarrow \mathbb{R}$  is of **bounded variation** if it doesn't “wiggle” too much:

$$V(f) = \sup \sum_{i=1}^{n-1} |f(t_{i+1}) - f(t_i)| < \infty,$$

where the sup is taken over all collections  $t_1 \leq t_2 \leq \dots \leq t_n$  in  $[0, 1]$ .

Examples:

- ▶ nondecreasing functions,
- ▶ Lipschitz functions
- ▶  $x^2 \sin(1/x)$

On the other hand  $x \sin(1/x)$  is not of bounded variation.

... are differentiable outside a null set

A function  $f$  of bounded variation is differentiable at a “random” real:

Theorem (Lebesgue, 1904, using Jordan, 1879)

Let  $f: [0, 1] \rightarrow \mathbb{R}$  be of bounded variation. Then

$f'(r)$  exists for each  $r$  outside a null set (depending on  $f$ ).

# Complexity of the exception set

Theorem (Demuth 1975/Brattka, Miller, Nies, TAMS, 2015)

Let  $z \in [0, 1]$ . Then

$z$  is Martin-Löf random  $\iff$

$f'(z)$  exists, for each function  $f$  of bounded variation such that  $f(q)$  is a computable real, uniformly for each rational  $q$ .

- ▶ The implication “ $\Rightarrow$ ” is an algorithmic version of the classical theorem.
- ▶ For the implication “ $\Leftarrow$ ”, one builds a computable function  $f$  of bounded variation that is **only** differentiable at the Martin-Löf random reals.

How about the smaller class of nondecreasing functions?

## Randomness via betting strategies

**Computable betting strategies** (also called martingales) are certain computable functions  $M$  from binary strings to the non-negative reals.

- ▶ Let  $Z$  be a sequence of bits. When the player has seen the string  $\sigma$  of the first  $n$  bits of  $Z$ , she can bet  $q$  on what the next bit  $Z(n)$  is. Need  $0 \leq q \leq M(\sigma)$
- ▶ If she is right, she gets  $q$ . Otherwise she loses  $q$ . Fairness means that

$$M(\sigma 0) + M(\sigma 1) = 2M(\sigma)$$

for each string  $\sigma$ .

- ▶ She wins on  $Z$  if  $M$  is unbounded along  $Z$ . We call a set  $Z$  **computably random** if no computable betting strategy wins on  $Z$ .

Martin-Löf random  $\Rightarrow$  computably random, but not conversely.



## Upper and lower derivatives

Let  $f: [0, 1] \rightarrow \mathbb{R}$ . We define

$$\begin{aligned}\overline{D}f(z) &= \limsup_{h \rightarrow 0} \frac{f(z+h) - f(z)}{h} \\ \underline{D}f(z) &= \liminf_{h \rightarrow 0} \frac{f(z+h) - f(z)}{h}\end{aligned}$$

Then

$f'(z)$  exists  $\iff \overline{D}f(z)$  equals  $\underline{D}f(z)$  and is finite.

# Computable randomness and differentiability

Theorem (Brattka, Miller, Nies, TAMS, 2015)

Let  $r \in [0, 1]$ . Then

$r$  (written in binary) is computably random  $\iff$

$g'(r)$  exists, for each *nondecreasing* function  $g$   
that is uniformly computable on the rationals.

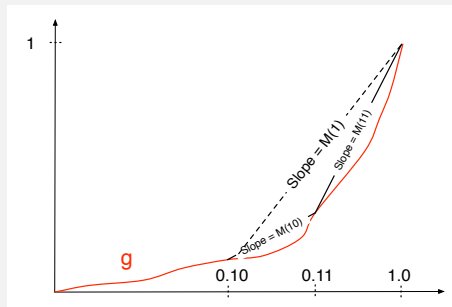
- ▶ Classically, we cannot distinguish the exception sets for nondecreasing functions from the more general exception sets for functions of bounded variation.
- ▶ Algorithmic randomness provides a finer view: to ensure a computable function of bounded variation is differentiable at  $z$ , one needs the stronger notion of Martin-Löf randomness of  $z$ .

# Nondecreasing functions versus betting strategies

$r$  computably random  $\Rightarrow g'(r)$  exists.

We prove the contraposition. In the simplest case, suppose that the lower derivative  $\underline{D}g(r)$  equals  $+\infty$ . Then the following computable betting strategy  $M$  succeeds on  $r$ : for a binary string  $\sigma$ ,  $M(\sigma)$  is the slope of  $g$  between the points  $0.\sigma$  and  $0.\sigma + 2^{-|\sigma|}$ .

This is clearly a betting strategy:  
the picture shows,  
for instance, that  
 $2M(1) = M(10) + M(11)$ .



# Polynomial time randomness

## Definition

- ▶ A martingale  $M: 2^{<\omega} \rightarrow \mathbb{R}$  is called **polynomial time** if for a string  $\sigma$ , one can compute  $n$  bits of the real  $M(\sigma)$  in time polynomial in  $|\sigma| + n$ .
- ▶ A real  $z$  is **polynomial time random** if no polynomial time martingale succeeds on its binary expansion.

Such a real exists in all time classes properly containing  $P$ , such as  $\text{DTIME}(n^{\log n})$ .

## Polynomial time functions $g: (0, 1) \rightarrow \mathbb{R}$

- ▶ A sequence of rationals  $(p_i)_{i \in \mathbb{N}}$  is called a **Cauchy name** if  $\forall k > i \ |p_i - p_k| \leq 2^{-i}$
- ▶ In the efficient setting, one uses a compact set of Cauchy names to represent reals.
- ▶ A sequence  $(a_i)_{i \in \mathbb{N}}$ , where  $a_i \in \{-1, 0, 1\}$ ,  $a_0 = 0, a_1 = 1$ , determines the real  $\sum_{i \in \mathbb{N}} a_i 2^{-i} \in (0, 1)$ .
- ▶ A function  $g: (0, 1) \rightarrow \mathbb{R}$  is called **polynomial time** if there is a polynomial time oracle Turing machine turning **every** such Cauchy name for  $x$  into a Cauchy name for  $g(x)$ .

Functions such as  $e^x$ ,  $x^2$ ,  $\sin x$  are polynomial time.

## Turning a martingale test into a function

For a martingale  $M$ , the corresponding measure  $\mu_M$  is given by

$$\mu_M([\sigma]) = 2^{-|\sigma|} M(\sigma).$$

- ▶  $M$  has the **savings property** if  $M(\sigma) \geq M(\tau) - 2$  whenever  $\sigma \succeq \tau$ . Such martingales are sufficient for computable and polynomial time randomness.
- ▶ This implies  $M(\sigma) = O(|\sigma|)$ , so  $M$  grows slowly.
- ▶ In particular,  $\mu_M$  has no atoms.

Let  $g_M(x) = \mu_M[0, x]$  be the (nondecreasing) distribution function.

If  $M$  succeeds on  $z$  then  $\overline{D}g_M(z) = \infty$ , so  $g'_M(z)$  fails to exist.

If  $M$  is computable and has the savings property, then  $f$  is computable.

If  $M$  is in fact polynomial time, then  $g_M$  is polynomial time (Figueira and N, 2013).

# Characterising polynomial time randomness via differentiability

Theorem (N., STACS 2014)

A real  $z$  is polynomial time random  $\iff$   
 $g'(z)$  exists for every nondecreasing polynomial time function  $g$ .

We can develop the theory of martingales with bases  $b$  other than  $2$ ,  
and define polynomial time randomness in base  $b$ .

We get the same connections with nondecreasing functions.

Since the right hand side of the theorem is base invariant, we obtain

Corollary (Figueira-Nies)

*Polynomial time randomness of a real is base invariant.*

# Randomness and differentiability in higher dimensions

Theorem (Galicki, N., Turetsky, 2013)

$z \in [0, 1]^n$  is in no null effective  $G_\delta$  class  $\iff$   
every a.e. differentiable computable  $f : [0, 1]^n \rightarrow \mathbb{R}$  is differentiable at  $z$ .



# Rademacher's theorem

Theorem (Rademacher, 1920)

*Let  $f : [0, 1]^n \rightarrow \mathbb{R}$  be Lipschitz.*

*Then the derivative  $Df(z)$  (an element of  $\mathbb{R}^n$ ) exists for almost every vector  $z \in [0, 1]^n$ .*



To define computable randomness of a vector  $z \in [0, 1]^n$ :

- ▶ Take the binary expansion of the  $n$  components of  $z$ .
- ▶ We can bet on the corresponding sequence of blocks of  $n$  bits.

Effective form of Rademacher's Theorem:

Theorem (Galicki, Turetsky, 2014)

*$z \in [0, 1]^n$  is computably random  $\Rightarrow$*

*every computable Lipschitz function  $f : [0, 1]^n \rightarrow \mathbb{R}$  is differentiable at  $z$ .*

## Monotone functions

The converse fails by the effective form of a result of Dore and Maleva (2011): for  $n \geq 2$  there is an effectively closed null class  $\mathcal{P} \subseteq [0, 1]^n$  that contains a point of differentiability of every computable Lipschitz function.

$f : [0, 1]^n \rightarrow \mathbb{R}^n$  is monotone if  $\langle x - y, f(x) - f(y) \rangle \geq 0$  for each  $x, y$ .

### Theorem (Galicki)

*If  $z \in [0, 1]^n$  is not computably random, then some computable monotone function  $f : [0, 1]^n \rightarrow \mathbb{R}^n$  is not differentiable at  $z$ .*

This uses the theory of optimal transport (Monge, Kantorovich, recent books by Villani).

Version for Lipschitz functions in progress.

## Part II

# Studying computability via randomness

## Basics of computability theory 2

A function  $\psi: \mathbb{N} \rightarrow \mathbb{N}$  is **partial computable** if there is a Turing program which, with  $n$  on the input tape, outputs  $\psi(n)$  if defined, and loops forever otherwise.

$n \longrightarrow \boxed{\text{Turing program}} \longrightarrow \psi(n)$       if  $\psi(n)$  is defined

$n \longrightarrow \boxed{\text{Turing program}}$       if  $\psi(n)$  is undefined

We say that  $A \subseteq \mathbb{N}$  is **computably enumerable (c.e.)** if  $A$  is the domain of a partial computable function. Equivalently, one can effectively enumerate the elements of  $A$  in some order.

## Basics of computability theory 3

$(W_e)_{e \in \mathbb{N}}$  is an effective listing of all the computably enumerable sets.

The **halting problem** is a universal computably enumerable set:

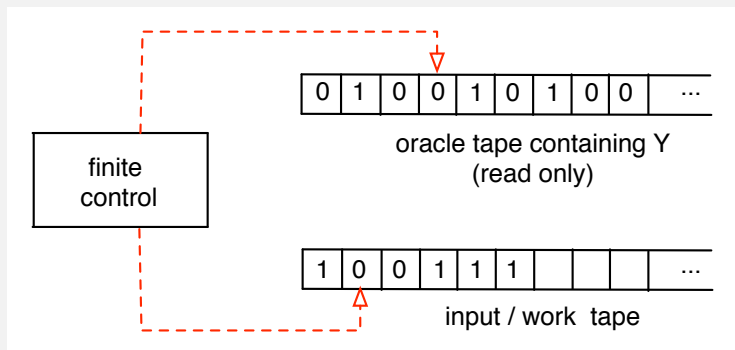
$$\mathcal{H} = \{\langle x, e \rangle : x \in W_e\}.$$

## Basics of computability theory 4

For sets  $X, Y \subseteq \mathbb{N}$ , we write

$$X \leq_T Y$$

( $X$  is **Turing below**  $Y$ ) if an “oracle” Turing machine can compute  $X$  by asking queries to  $Y$  on its oracle tape.



## Prefix-free machines

A partial computable function from binary strings to binary strings is called **prefix-free machine** if its domain is an anti-chain under the prefix relation of strings.

There is a universal prefix-free machine  $\mathbb{U}$ : for every prefix-free machine  $M$ ,

$$M(\sigma) = y \text{ implies } \mathbb{U}(\tau) = y,$$

for a string  $\tau$  that is only by a constant  $d_M$  longer than  $\sigma$ .

## Descriptive string complexity $K$

- ▶ The prefix-free Kolmogorov complexity is the length of a shortest  $\mathbb{U}$ -description of  $y$ :

$$K(y) = \min\{|\sigma| : \mathbb{U}(\sigma) = y\}.$$

- ▶ One can show that  $2^{-K(y)}$  is proportional to

$$\lambda\{X \in 2^{\mathbb{N}} : \mathbb{U}(\sigma) = y \text{ for some initial segment } \sigma \text{ of } X\},$$

where  $\lambda$  denotes product measure in Cantor space  $2^{\mathbb{N}}$ . Informally, this is the probability that  $\mathbb{U}$  prints  $y$ . This only works with prefix-free machines.



## The Schnorr/Levin 1973 Theorem

We think of a string  $\tau$  as random if it is incompressible:  $K(\tau) > |\tau| - b$  for some “small” constant  $b$ .

For an infinite sequence of bits  $Z$ , let

$$Z \upharpoonright_n = Z(0) \dots Z(n-1).$$

An infinite sequence of bits  $Z$  is Martin-Löf random iff each of its initial segments is random as a string:

**Theorem (Schnorr 1973; Levin 1973)**

$Z$  is *ML-random*  $\iff$

there is  $b \in \mathbb{N}$  such that  $\forall n [K(Z \upharpoonright_n) > n - b]$ .

Chaitin's halting probability is ML-random:

$$\Omega = \sum \{2^{-|\sigma|} : \mathbb{U} \text{ halts on input } \sigma\}.$$

## Definition of $K$ -triviality

In the following, we identify a natural number  $n$  with its binary representation (as a string). For a string  $\tau$ , up to additive const we have  $K(|\tau|) \leq K(\tau)$ , since we can compute  $|\tau|$  from  $\tau$ .

Definition (going back to Chaitin, 1975)

An infinite sequence of bits  $A$  is  **$K$ -trivial** if, for some  $b \in \mathbb{N}$ ,

$$\forall n [K(A \upharpoonright_n) \leq K(n) + b],$$

namely, all its initial segments have minimal  $K$ -complexity.

It is not hard to see that  $K(n) \leq 2 \log_2 n + O(1)$ .

$$\begin{array}{ll} Z \text{ is random} & \iff \forall n [K(Z \upharpoonright_n) > n - O(1)] \\ A \text{ is } K\text{-trivial} & \iff \forall n [K(A \upharpoonright_n) \leq K(n) + O(1)] \end{array}$$

Thus, being  $K$ -trivial means being **far from random**.

## Background on the $K$ -trivials<sup>1</sup>

- ▶ Chaitin (1975) proved that for each constant  $b$  there are only  $O(2^b)$   $K$ -trivials. From this he derived that each  $K$ -trivial set is Turing below the halting problem  $\mathcal{H}$ .
- ▶ Solovay (1976) built a non-computable  $K$ -trivial set.
- ▶ This was improved to a computably enumerable example by Downey, Hirschfeldt, Nies, and Stephan (2002).
- ▶ They also showed that no  $K$ -trivial set is Turing equivalent to the halting problem  $\mathcal{H}$ .

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<sup>1</sup>Trivium: an introductory curriculum at a medieval university involving the study of grammar, rhetoric, and logic. Compare with Quadrivium.

## Lowness for Martin-Löf randomness

The following specifies a sense in which a set  $A$  is computationally weak when used as an oracle: it doesn't derandomize sequences of bits.

### Definition

$A$  is **low for Martin-Löf randomness** if every ML-random set  $Z$  is already ML-random with oracle  $A$ .

- ▶ This property was introduced by Zambella (1990).
- ▶ Kučera and Terwijn (1999) built a c.e. non-computable set of this kind.
- ▶ In contrast,  
Low for **computably** random  $\Rightarrow$  computable (Nies, 2005).

## Far from random = close to computable

- ▶ An oracle  $A \subseteq \mathbb{N}$  is low for Martin-Löf randomness if every random set is already random with oracle  $A$ .
- ▶ That is,  $A$  cannot “derandomize” any random set.
- ▶ This means that  $A$  is very close to computable.

The following says that far from random = close to computable.

Theorem (Advances in Mathematics, 2005)

Let  $A \subseteq \mathbb{N}$ . Then

$A$  is  $K$ -trivial  $\iff A$  is low for Martin-Löf randomness.

# Lowness paradigms

Paradigms for computational lowness of a set  $A$ :

- ▶ **Inertness**:  $A$  can be computably approximated with a finite total of changes (in the sense of cost functions). This is true for the  $K$ -trivials
- ▶ **Oracle weakness**:  $A$  is not very useful as an oracle (e.g., lowness for Martin-Löf randomness).
- ▶ It is **easy for oracles to compute**  $A$ . In some sense, “many oracles” compute  $A$ .

## An instance of the “easy-to-compute” paradigm

$A$  is **ML-coverable** (Hirschfeldt, Nies, Stephan 2004) if  $A \leq_T Y$  for some ML-random  $Y$  that is not above the halting problem.

- ▶ For c.e. sets  $A$ , ML-coverable  $\Rightarrow K$ -trivial (ibd.).
- ▶ Frank Stephan 2004 asked whether the converse implication holds. This became a main open question in the area, known as the **covering problem**.
- ▶ It defines  $K$ -triviality of c.e. sets directly from ML-randomness and Turing reducibility.

## Recent solution of the covering problem (1)

Let  $\mathcal{P}$  be a subset of Cantor space  $\{0, 1\}^{\mathbb{N}}$ . The notion of **lower density** of  $\mathcal{P}$  at a point  $Y$  goes back to Lebesgue:

$$\underline{\rho}(\mathcal{P} \mid Y) = \inf_m \lambda(\mathcal{P} \cap [Y \upharpoonright_m]) / 2^{-m}.$$

- ▶ This quantity between 0 and 1 tells us “how much” of  $\mathcal{P}$  is close to the point  $Y$  as we zoom in on  $Y$ .
- ▶ The Lebesgue density theorem says that at almost every point  $Y \in \mathcal{P}$ , the lower density of  $\mathcal{P}$  is 1.



## Recent solution of the covering problem (2)

Theorem [Bienvenu, Greenberg, Kučera, N. Turetsky, J. European Math. Soc, in press]

Suppose some effectively closed (i.e.,  $\Pi_1^0$ ) class  $\mathcal{P} \subseteq \{0,1\}^{\mathbb{N}}$  has lower density  $< 1$  at some ML-random set  $Y \in \mathcal{P}$ .

Then  $Y$  is Turing above each  $K$ -trivial set.

Theorem [Day and Miller, Math. Research Letters, in press]

There is an effectively closed class  $\mathcal{P}$  and a ML-random set  $Y \in \mathcal{P}$  strictly Turing below the halting problem such that  $\mathcal{P}$  has lower density  $< 1$  at  $Y$ .

- ▶ Thus, there is a **single** Turing incomplete ML-random  $\Delta_2^0$  set  $Y$  above all the  $K$ -trivials!
- ▶ BGKNT also showed that this  $Y$  must be close to the halting problem.

## Summary

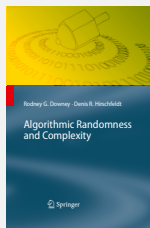
- ▶ Randomness can be studied via computability.
- ▶ Algorithmic methods lead to a hierarchy of randomness notions for infinite sequences of bits.
- ▶ Martin-Löf randomness and computable randomness of reals can be characterized through differentiability of computable functions on the unit interval. In higher dimensions interesting new phenomena.
- ▶ Lowness can be studied via randomness.
- ▶ Far from random = close to computable.
- ▶ Randomness leads to three lowness paradigms: oracle-weakness, inertness, and being easy to compute. Notions introduced via different paradigms often coincide.
- ▶ Covering problem recently solved using the analytic notion of density.

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