

# ACSV: help wanted from computer algebra(ists)

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## Standing assumptions

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- ▶ To avoid discussing topology, assume all coefficients of  $F$  are nonnegative.

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- ▶ This yields an asymptotic expansion

$$a_{\mathbf{r}} \sim \mathbf{z}_*(\bar{\mathbf{r}})^{-\mathbf{r}} \mathcal{A}(\mathbf{z}_*)$$

that is uniform on compact subsets of directions, provided the geometry at  $\mathbf{z}_*(\bar{\mathbf{r}})$  does not change.

## Simplest asymptotic formulae

- ▶ Smooth point:

$$a_{\mathbf{r}} \sim \mathbf{z}_*(\bar{\mathbf{r}})^{-\mathbf{r}} \sqrt{\frac{1}{(2\pi|\mathbf{r}|)^{d-1} \kappa(\mathbf{z}_*(\bar{\mathbf{r}}))} \frac{G(\mathbf{z}_*(\bar{\mathbf{r}}))}{|\nabla_{\log} H(\mathbf{z}_*(\bar{\mathbf{r}}))|}}$$

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- ▶ Multiple point:

$$a_{\mathbf{r}} \sim \mathbf{z}_*(\bar{\mathbf{r}})^{-\mathbf{r}} G(\mathbf{z}_*(\bar{\mathbf{r}})) \det J(\mathbf{z}_*(\bar{\mathbf{r}}))^{-1}$$

where  $J$  is the Jacobian matrix  $(\partial H_i / \partial z_j)$ .

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7. Differential operators applied to  $G, H$  at critical points, using parametrized data, for higher order asymptotics.

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- ▶ Help wanted in finding the state of the art!



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## Example

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- ▶ Thus we can reduce to the case where the number of factors it at most the dimension.

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- ▶ Eventually, want to understand the worse singularities. How to compute a normal form for a singularity?

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- ▶ Thus it is not always even obvious whether a point is smooth, and vanishing numerator affects exponential rate.



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- ▶ For example,  $(x - y)/(1 - x - y)$  has identically zero diagonal. The contributing point for the main diagonal is  $(1/2, 1/2)$  and the smooth point formula will yield 0 for each coefficient.
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- ▶ Our implementation only tells us, with increasing effort, that each coefficient in the asymptotic expansion is zero. It would be nice to be able to detect this in a preprocessing step.

## Example (local factorization of lemniscate)

- ▶ Given  $F = 1/H$  where  $H$  is irreducible, given by  $H(x, y) = 19 - 20x - 20y + 5x^2 + 14xy + 5y^2 - 2x^2y - 2xy^2 + x^2y^2$ .

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- ▶ The quadratic part factors into distinct factors, showing that  $(1, 1)$  is a transverse multiple point.
- ▶ The current implementation does not deal with this at all.



## Critical point equations

- ▶ A smooth point of  $\mathcal{V}$  is critical for direction  $\bar{\mathbf{r}}$  iff the outward normal to  $\log \mathcal{V}$  is parallel to  $\mathbf{r}$ . In other words, for some  $\lambda \in \mathbb{C}$ ,  $\mathbf{z}_*$  solves

$$\begin{aligned}\nabla_{\log} H(\mathbf{z}) &:= (z_1 \partial H / \partial z_1, \dots, z_d \partial H / \partial z_d) = \lambda \mathbf{r} \\ H(\mathbf{z}) &= \mathbf{0}.\end{aligned}$$

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- ▶ In fact  $\lambda \in \mathbb{R}$  which helps to eliminate some noncontributing critical points.

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- ▶ For higher order terms, even this example should be done by computer algebra. For example

$$a_{rr} \sim 4^r \left[ \frac{1}{\sqrt{\pi r}} - \frac{1}{8\sqrt{\pi r^3}} + \frac{1}{128\sqrt{\pi r^5}} \right].$$



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- ▶ Most smooth problems in 2 variables can be done within a few seconds for up to order 3 and many to higher order.
- ▶ For 3 or more variables, even order 3 can be slow.
- ▶ Double point examples in 2 variables are very easy, even with vanishing numerator.

## Example (harder)

- ▶ An interesting lattice path problem yields

$$G = (1 + x)(1 - 2t(1 + x^2))$$

$$H = (1 - y)(1 - t(1 + x^2 + xy^2))(1 - t(1 + x^2))$$

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- ▶ Critical points: we have  $(1, 1, 1/3)$ ,  $(1, \sqrt{2}, \frac{1}{4})$ ,  $(1, -\sqrt{2}, \frac{1}{4})$ ,  $(-1, i\sqrt{2}, \frac{1}{4})$ ,  $(-1, -i\sqrt{2}, \frac{1}{4})$ .

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- ▶ Automatic detection of contributing points is not implemented. In this case the highest point  $(1, 1, 1/3)$  does not contribute but the others do.
- ▶ First order asymptotic is zero at smooth point  $(1, \sqrt{2}, \frac{1}{4})$ . Second order computation fails to halt in reasonable time (hours).

## Why so slow?

- ▶ The problem in the previous example seems to be the multiple factors in  $H$ . In this case the positive contributing point is a zero of only one factor  $H_2$  and is smooth. If we rewrite  $G/H = (G/H_1H_3)/H_2$ , everything works fine, giving answer at that point

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- ▶ Similarly the current method for computing critical points gives completely spurious points such as  $(4, 1, 1/17)$  when run on  $G/H$ .
- ▶ Thus factorization is very important, which brings us back to the issues discussed earlier.

## Asymptotic formulae — higher terms

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- ▶ This appears to be the main performance bottleneck in our current implementation.
- ▶ For smooth and multiple points we have used an explicit formula of Hörmander.
- ▶ An alternative approach involving solving a system of equations may also be practical. We have not yet explored it.

## Hörmander's explicit formula

For an isolated nondegenerate stationary point  $\mathbf{0}$  in dimension  $d$ ,

$$I(\lambda) \sim \left( \det \left( \frac{\lambda f''(\mathbf{0})}{2\pi} \right) \right)^{-1/2} \sum_{k \geq 0} \lambda^{-k} L_k(A, f)$$

where  $L_k$  is a differential operator of order  $2k$  evaluated at  $\mathbf{0}$ :

$$\underline{f}(t) = f(t) - (1/2)t f''(\mathbf{0}) t^T$$

$$\mathcal{D} = \sum_{a,b} (f''(\mathbf{0})^{-1})_{a,b} (-i\partial_a)(-i\partial_b)$$

$$L_k(A, f) = \sum_{l \leq 2k} \frac{\mathcal{D}^{l+k}(A \underline{f}^l)(\mathbf{0})}{(-1)^k 2^{l+k} l! (l+k)!}$$

For example  $L_0(A, f) = A$ ,

$L_1(A, f) = -\mathcal{D}(A)/2 - \mathcal{D}^2(A \underline{f})/8 - \mathcal{D}^3(A \underline{f}^2)/48.$

## Computing better with Hörmander's formula

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- ▶ Maybe we can rewrite

$$\sum_k \lambda^{-k} L_k(A, f) = \sum_l \sum_{2k \geq l} \lambda^{-k} \frac{\mathcal{D}^{l+k}(\underline{A}f^l)(\mathbf{0})}{(-1)^k 2^{l+k} l! (l+k)!}.$$