

# Iterated regret minimization for voting games

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- ▶ Several other solution concepts have been studied in the context of voting games. We consider simultaneous voting (many recent papers consider sequential voting).
- ▶ We investigate the new solution concept **iterated regret minimization** (Halpern & Pass, GEB2012, 184–207) in this context.

# Regret

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- ▶ In a simultaneous game, the regret of  $\alpha$  is computed with respect to a **partial profile** giving all other players' actions.
- ▶ We can then maximize over all possible partial profiles, to get the **maximum regret** (worst-case regret) of  $\alpha$ .
- ▶ Now choose an action  $\alpha$  that minimizes maximum regret. This is a rather risk-averse strategy.

## Example: regret vs utility

Suppose an agent can make actions  $A1$ ,  $A2$  or  $A3$ , and opponent can make  $O1$ ,  $O2$ ,  $O3$ .

	O1		O2		O3		Min utility	Max regret
A1	-4	7	4	0	12	0	-4	7
A2	-2	5	3	1	8	4	-2	5
A3	3	0	2	2	1	11	1	11

Table: Payoffs in black, regrets in blue

The **maximin utility** solution is to play  $A3$ , but the **minimax regret** solution is to play  $A2$ . Note that  $A2$  is strictly dominated by the mixed strategy  $0.65A1 + 0.35A3$ .

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- ▶ A **social choice function** is a voting rule with no ties (a tiebreaking method has been specified).

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- ▶ The possible actions of a voter are to submit any of the  $m!$  preference orders.

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- ▶ At each iteration, we imagine that each other player is as “rational” as we were in the last iteration.
- ▶ This is analogous to **admissibility** or **dominance solvability**, where players iteratively eliminate weakly dominated strategies.
- ▶ Some such iterated deletion solution concepts have been controversial. Halpern and Pass give detailed justification for this as a solution concept, and state “It seems particularly appealing when considering inexperienced but intelligent players that play a game for the first time.”

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- ▶ In contrast, IRM always outputs the sincere outcome.

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- ▶ For plurality and veto, the IRM outcome always equals the sincere outcome.
- ▶ These results hold for all tiebreaking methods and all utilities consistent with the voters' preference order.

## Example: IRM outcome

Voter	Preference order
$v_1$	ACDB
$v_2$	BCAD
$v_3$	BDCA
$v_4$	CDAB
$v_5$	DABC

**Table:** A profile where IRM elects the sincere loser.

Sincere social Borda ranking is  $C \succ D \succ A \succ B$ . Under IRM assuming Borda utilities,  $B$ , the sincere loser, wins.

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- ▶ Another measure is **net satisfaction**, the difference between the number of voters preferring the IRM outcome and the number preferring the sincere outcome.
- ▶ One could also measure the change in Condorcet efficiency (how often the Condorcet winner is elected, when it exists).



## Experimental results I

**Table:** Summary statistics with  $m = 4$ : Borda (B) and 2-approval (2A) rule and utilities. % S gives percentage of simulated elections where IRM winner is sincere winner.

Util/rule	$n$	Mean $N$	Mean $\bar{U}$	Mean $\bar{E}$	% S
B/B	5	0.010	-0.004	-0.016	90.4
B/B	30	0.0003	-0.0002	0.0	99
2A/B	5	-0.014	-0.027	-0.020	88.9
2A/B	30	-0.00001	-0.001	-0.00001	100
2A/2A	5	-0.013	-0.013	0.0	100
2A/2A	30	0.0	0.0	0.0	100

## Experimental results II

Figure: Rank of IRM winner: Borda utilities, IRV,  $m = 3, n = 5$ . Left bars,  $U$ ; right,  $E$ .



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- ▶ My opinion: who cares about manipulation? Surely overall system performance (welfare) is more important.
- ▶ Under the assumption of sincere behaviour, we can compare rules with respect to a fixed welfare measure. For example, Borda maximizes expected utilitarian welfare under Impartial Culture (Boutilier *et al*, EC 2012).
- ▶ We can also compare rules under various other models of voter behaviour. So far, many authors have found (sometimes to their surprise) that welfare is badly affected in the worst case, but on average it is often **increased** by strategic behaviour.

## Recent experimental work on welfare and voting games

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- ▶ Wilson and various students (unpublished): some generalizations and overlaps with above, similar results.
- ▶ This paper: for Borda, IRM has modestly positive net satisfaction, and trivially negative net utilitarian welfare.

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- ▶ IRM has a strong bias toward sincere outcomes.
- ▶ IRM has small (sometimes positive, sometimes negative) effects on overall welfare.



## Invitation

- ▶ Centre for Mathematical Social Sciences at University of Auckland is holding 6th annual summer workshop.
- ▶ This year: during week 8-12 December 2014. Theme is Social Networks, but all areas welcome.
- ▶ Invited speakers: Matthew Jackson (Stanford); Damon Centola (U. Penn.).
- ▶ Previous visitors from this community: J. Röthe, E. Elkind, P. Faliszewski, J. Lang, T. Walsh, G. Erdelyi, D. Baumeister, M. Brill, N. Betzler, C. Puppe, W. Zwicker, Y. Zick, ...
- ▶ No fee to participate, some possible (small) funding support.