

COMPSCI 777S2C 2005
Computer Games Technology

Interim Presentation Guide

Interim presentations will take place on 23, 25 and 26 August in our normal lecture slot. Each presentation will be a group presentation and will be 10 minutes long with 5 minutes for questions. Time limits will be strictly enforced so please practice your talks in advance.

The only required element of the interim presentation is a discussion of the learning outcomes of the project. You probably will also want to discuss (or demonstrate) the work you've done thus far and your goals for the rest of the project.

Each group is to submit their presentation materials to the assignment drop box by 5pm on 26 August. These will be made available online.

All groups must be ready to give their talk on 23 August. We will ask for volunteers at the start of that session and will pick random groups to present if there aren't enough volunteers.