

# Programming in Logic: Prolog

Cuts & Negation

Readings: 5.3 & 5.4

## *min/3*

- ***/\* min(+X,+Y,?Z)***  
**where Z is X if  $X \leq Y$  else Z is Y \*/**  
*min(X,Y,X) :- X  $\leq$  Y.*  
*min(X,Y,Y) :- Y < X.*
- Note: the two clauses are mutually exclusive.

# Guards & Guarded Clauses

- $\text{min}(X, Y, X) \text{ :- } X =< Y.$   
 $\text{min}(X, Y, Y) \text{ :- } Y < X.$
- $X =< Y$  and  $Y < X$  are mutually exclusive and decide which clause succeeds.
- Goals which determine which clause are to be committed to, we will call *guards*.
- A clause containing guards we will call a *guarded clause*.

# Guarded Clauses & Green Cuts

- $\text{min}(X, Y, X) \text{ :- } X = < Y, !.$   
 $\text{min}(X, Y, Y) \text{ :- } Y < X.$
- Green cuts are put in after the guard goals.
- The cut above is a green cut.

# Cuts - Red for Danger

- Consider the following code for *min/3*:  
$$\text{min}(X,Y,X) \text{ :- } X \leq Y, !.$$
$$\text{min}(X,Y,Y).$$
- Since they're mutually exclusive, we can remove the guard from the 2nd clause, right?
- Is this still a green cut? Why?
- It's red because the set of answers change if you remove the cut. Give example!

# Red Cuts

- Just because a cut is red doesn't mean it is wrong.
- For some relations, need red cuts.
- The problem with red cuts is that you can no longer just rely on understanding “declarative” meaning of program, you have to understand the procedural meaning as well!!!
- This is much trickier!

# Red for Danger

- ***/\* min(+X,+Y,?Z)***  
**where Z is X if X =< Y else Z is Y \*/**  
*min(X,Y,X) :- X=<Y, !.*  
*min(X,Y,Y).*
- Does this code capture its dfn of *min/3*?
- How might it go wrong?
- Consider the query *min(2,5,5)*. What does Prolog reply?

# Eureka!

- Need to break implicit binding sharing between 1st & 3rd args, make explicit after test satisfied.
- $\text{min}(X,Y,Z) \text{ :- } X = < Y, !, X = Z.$   
 $\text{min}(X,Y,Y).$
- This one works.
- Red cuts should avoided unless there's some overriding reason why they should be used.

# Good Use of a Red Cut

- ***/\* ifThenElse(+P,+Q,+R)***  
***if P then Q else R \*/***

*ifThenElse(P,Q,R) :- P, Q.*

*ifThenElse(P,Q,R) :- not(P), R.*

- Because of defn of *not/1* these clauses are mutually exclusive. *P* and *not(P)* are the guards for these clauses. Put green cuts in.

# Conditions & Definitions

- $ifThenElse(P,Q,R) :- P, !, Q.$   
 $ifThenElse(P,Q,R) :- not(P), R.$
- If  $P$  does not have uninstantiated variables (as modes indicate) this defn works. **However**, if  $P$  has uninstantiated variables & want  $P$  to succeed as many ways as possible, then this defn fails to capture that & no green cuts are possible.

# Red Cut to the Good

- $ifThenElse(P, Q, R) :- P, !, Q.$   
 $ifThenElse(P, Q, R) :- not(P), R.$
- Computing  $P$  can be arbitrarily expensive, doing it twice, doubly so. Only need to do it once.
- $ifThenElse(P, Q, R) :- P, !, Q.$   
 $ifThenElse(P, Q, R) :- R.$
- This red cut avoids recomputing  $P$ .

# Determinate - One Success

- *ifThenElse/3* shows that simply mutually exclusive clauses is not enough.
- There must be only one way for the guard goals to succeed.
- Otherwise, cuts placed behind guard goals might not be green because they change the meaning (i.e., answers) of the code.

# Negation

- Sometimes, want to know whether something is false.
- One approach is to have facts for falsity, e.g., *not(on(a,b))*. is a fact stating that *a* is *not on b*.
- Another is to have a rule that states when something is false.

# Defining Negation

- Negation as failure:

$not(P) :- P, !, fail.$

$not(\_).$

- If  $P$  succeeds then  $not(P)$  fails, and vice versa.
- This is not true negation, why?
- Can true negation be implemented? Why or why not?

# Default Rules

- Often the non-final clauses are special cases, and the last clause is the default.
- *not/1* and *ifThenElse/3* are examples of this.