

# COMPSCI 105

Principles of Computer Science

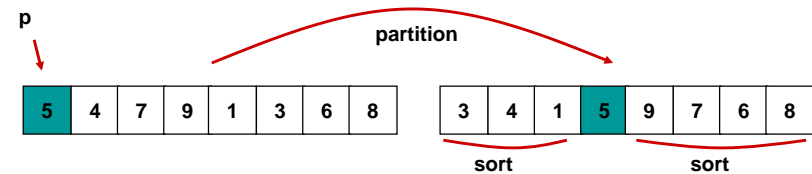
## QuickSort

# Quicksort

*Divide and Conquer*

## Imagine a set of cards

- Pick a single element 'p'
- Shift the cards so that p is in its final position:
  - all elements less than p are below p
  - all elements greater than p are above p
- Get two friends to sort each half (recursive case)



# Instructions

## QuickSort

- Accept a pile of cards
- If you were given < 2 cards, then return them (if any), else
  - Partition the cards
  - Keep the selected card, low cards and high cards separate
  - Give low cards to neighbour and wait for it to be returned
  - Add selected card to top of the low cards
  - Give high cards to neighbour and wait for it to be returned
  - Return the sorted pile

## Partition

- Accept a pile of cards
- Pick the top card and put aside
  - Divide cards into two piles... cards lower and cards higher than the selected card.
- Return the low cards, selected card, and high cards

# Quicksort code

## Quicksort

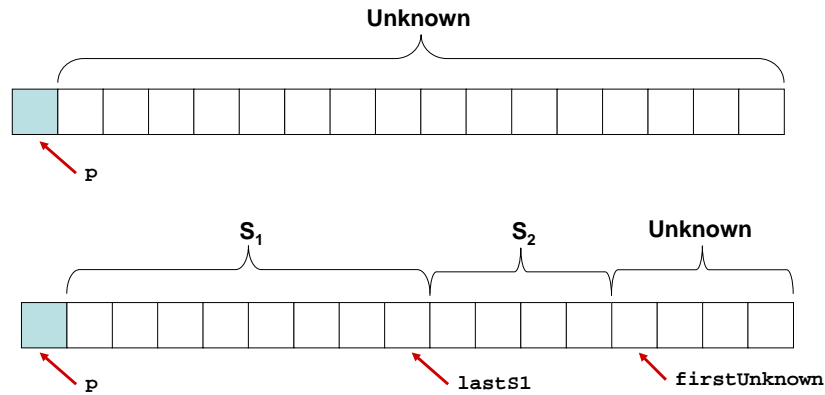
```
if number of elements to sort > 1
  choose a pivot p
  partition elements around pivot p
  quicksort all elements below pivot
  quicksort all elements above pivot
```

```
public void quicksort( int[] data, int first, int last ) {
    if (first < last) {
        int p = partition( data, first, last );
        quicksort( data, first, p - 1 );
        quicksort( data, p + 1, last );
    }
}
```

## Partitioning the data

### Pivot value starts in the left-most array element

- Take each element from the unknown section
- Put the element in  $S_1$  (elements  $< p$ ) or  $S_2$  (elements  $\geq p$ )



18/01/2007

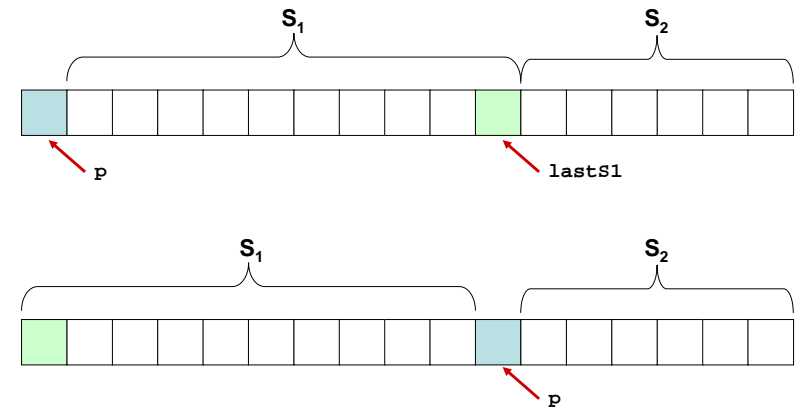
COMPSCI 105 SS - Lecture 12

5

## Partitioning the data

### When there is no remaining unknown elements

- Swap the pivot  $p$  with the last element of  $S_1$



18/01/2007

COMPSCI 105 SS - Lecture 12

6

## Partitioning Pseudocode v2

### Partition (array, first, last)

```

Choose a pivot value and swap it with the first element
for (firstUnknown = first + 1, firstUnknown <= last, firstUnknown++) {
    if ( array[firstUnknown] < p )
        move the element into S1
    else
        move the element into S2
}
swap the pivot with the last element of S1
return the index of the pivot
    
```

18/01/2007

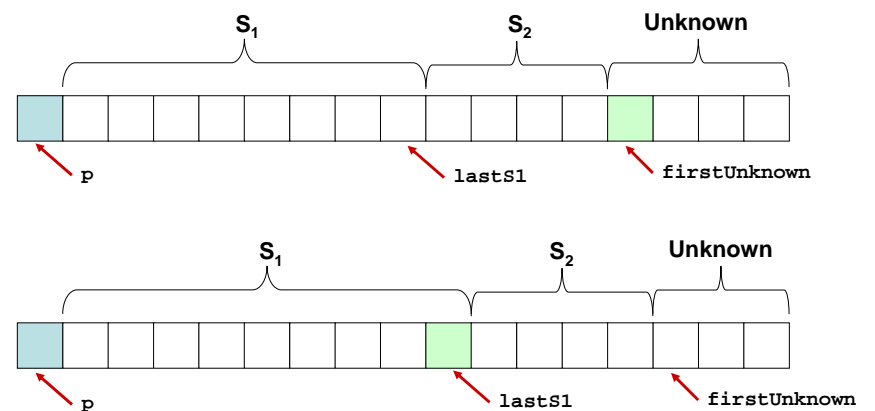
COMPSCI 105 SS - Lecture 12

7

## Move the element into $S_1$

### Move `array[firstUnknown]` into $S_1$

- swap with `array[lastS1 + 1]` //swap with first element of  $S_2$
- `lastS1++`
- `firstUnknown++`



18/01/2007

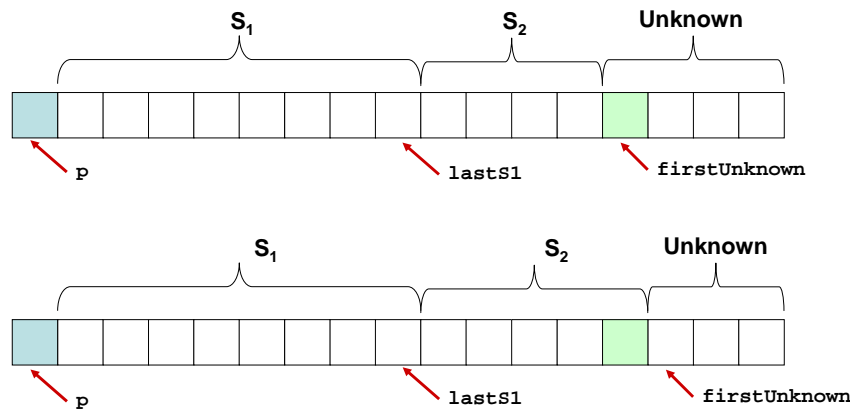
COMPSCI 105 SS - Lecture 12

8

## Move the element into $S_2$

Move `array[firstUnknown]` into  $S_2$

- `firstUnknown++`



18/01/2007

COMPSCI 105 SS - Lecture 12

9

## Partitioning code

```
private int partition(int[] theArray, int first, int last) {
    choosePivot(theArray, first, last);

    int pivot = theArray[first];
    int lastS1 = first;

    for (int firstUnknown = first + 1; firstUnknown <= last; firstUnknown++) {
        if (theArray[firstUnknown] < pivot) {
            lastS1++;
            swap(theArray, firstUnknown, lastS1);
        }
    }

    swap(theArray, first, lastS1);
    return lastS1;
}
```

```
public void quicksort( int[] data, int first, int last ) {
    if (first < last) {
        int p = partition( data, first, last );
        quicksort( data, first, p - 1 );
        quicksort( data, p + 1, last );
    }
}
```

18/01/2007

COMPSCI 105 SS - Lecture 12

10

## Problems?

Normally executes in  $O(n \log(n))$  time

- Worst case is  $O(n^2)$
- Why?

Most important part of quicksort is choosing good pivot

- Evenly divide the problem
- Ideal choice is element which will end up in the middle of the sorted array

Methods of choosing pivot

- Randomly choose it
- Take sample of elements and choose median value
- Choose center value.

18/01/2007

COMPSCI 105 SS - Lecture 12

11

## Generalised Sorting

Implement the Comparable interface.

- Defines an ordering for that object

```
public interface Comparable {
    public int compareTo(Object o)
}
```

`String a = ...`

`String b = ...`

`a.compareTo(b)`

- return a negative value if a is ordered before b
- return zero if a and b are ordered the same
- return a positive value if a is ordered after b

18/01/2007

COMPSCI 105 SS - Lecture 12

12

## Sorting objects

---

### Object must implement the Comparable interface

- Use the compareTo method

```
public void sort(Comparable[] data){
    for(int i=1; i<data.length; i++)
        for(int j=i; j>0; j--)
            if (data[j].compareTo(data[j-1]) < 0)
                swap(data, j, j-1);
}
```

## Questions?

---

### Multi-dimensional Arrays

### Exceptions

### File IO using java.io character streams

### Recursion

### Performance Analysis

### Sorting