THE UNIVERSITY OF AUCKLAND

SUMMER SEMESTER, 2019	
Campus: City	

COMPUTER SCIENCE

SOLUTIONS

Principles of Programming

(Time Allowed: TWO hours)

NOTE:

You must answer all questions in this exam.

No calculators are permitted.

Answer in the space provided in this booklet.

There is space at the back for answers which overflow the allotted space.

Surname	
Forenames	
Preferred Name	
(if different to forenames)	
Student ID	
Username	

Q1		Q4		Q 7	
	(/12)		(/12)		(/12)
Q2		Q5		Q8	
	(/14)		(/14)		(/9)
Q3		Q6		TOTAL	
	(/12)		(/15)		(/100)

Question 1 (12 marks)

a) Complete the output produced by the following code.

```
a = 5 // 3 + 6 % 8
b = 5.7 // 3 + 16 % 4
print("a:", a, "b:", b)
```

```
a: 7 b: 1.0
```

b) Complete the output produced by the following code.

```
result = 21 // 4 ** 2 - 1 + 16 / 5 * 3 // 2 - 1 print("Result:", result)
```

```
Result: 3.0
```

c) Complete the output produced by the following code.

```
Output: s-w m-mrelu.
```

(2 marks)

d) Assume the variable, value, has been initialised to an integer value. Write a boolean expression which tests if value is not zero and is either an odd negative number or an even positive number.

(2 marks)

e) Give the output produced when the following main () function is executed.

```
def main():
    function_ifs(70, 45)
def function ifs(num1, num2):
    if num1 < num2 and num2 < 60:
        print("A", end = " ")
        if num2 >= 10 and num2 % 2 == 0:
            print("B", end = " ")
        elif num1 % 10 < 3:
            print("C", end = " ")
        print("D", end = " ")
    else:
        if num1 > 50 or num2 < 50:
            print("E", end = " ")
        if num2 % 2 == 1:
            print("F", end = " ")
        print("G", end = " ")
   print("H")
```

```
E F G H
```

f) Complete the assignment statement in the following code so that the output when the code is executed is:

Yes

```
a_string = "speaks"

if len(a_string) >= 5 and a_string[-1] == "s":
    print("Yes")
else:
    print("No")
```

Question 2 (14 marks)

a) Using a for loop, write the code which prints the following numbers all on one line:

54 51 48 45 42 39 36 33 30 27 24 21 18 15 12 9 6 3 0

```
for num in range(54, -1, -3):
    print(num, end = " ")
print()
```

b) Using a while loop, write the code which prints the following numbers all on one line:

```
54 51 48 45 42 39 36 33 30 27 24 21 18 15 12 9 6 3 0
```

```
num = 54
while num > -1:
    print(num, end = " ")
    num = num - 3
print()
(2 marks)
```

c) Give the output produced when the following main() function is executed.

```
def main():
    numbers = [1, 4, 2, 5, 3, 1, 6, 4, 1]
    index = 0
    value = numbers[0]
    total = 0
    while value != 6 and (total == 0 or total % 2 == 1):
        total = total + value
        index = index + 1
        print(str(index) + ".", value)
        value = numbers[index]

    print("Final total:", total)
```

```
1. 1
2. 4
3. 2
4. 5
Final total: 12
```

(3 marks)

d) Give the output produced by the following code.

```
result = 1
for number in range(6, -1, -1):
    if number > 3:
        if number < 5:
            result = result * number
        else:
            result = result + number
            print(result, end = " ")
print(result)</pre>
```

```
7 12 48
(3 marks)
```

e) Complete the output produced by the following code.

```
count_a = 0
count_b = 0
count_c = 0
for num1 in range(6):
    count_a = count_a + 1
    for num2 in range(3):
        count_b = count_b + 1
    count_c = count_c + 1
print("A:", count_a, "B:", count_b, "C:", count_c)
```

```
A: 6 B: 18 C: 6
```

(2 marks)

f) Complete the output produced by the following code.

```
count_a = 0
count_b = 0
count_c = 0
for num1 in range(2, 5):
    count_a = count_a + 1
    for num2 in range(num1):
        count_b = count_b + 1
count_c = count_c + 1
print("A:", count_a, "B:", count_b, "C:", count_c)
```

```
A: 3 B: 9 C: 1
```

(2 marks)

Question 3 (12 marks)

a) Complete the output produced when the following main() function is executed. Show all your working.

```
def main():
    result = process_letters("BUT")
    print('Result', result)

def process_letters(word):
    new_phrase = ""
    for letter in word:
        result = get_new_letter_index(letter)
        if result == -1:
            return new_phrase
        new_phrase = new_phrase + str(result)
    return new_phrase

def get_new_letter_index(letter):
    characters = "ABCUX"
    position = characters.find(letter)
    return position
```

```
Result: 13
```

b) Complete the <code>get_non_digits()</code> function which returns a string which is made up of all the characters of the parameter string excluding any characters which are digits (0 to 9). Note that the string which is returned is all in <code>uppercase</code> characters. For example, executing the following <code>main()</code> function using the completed <code>get_non_digits()</code> function gives the output:

- 1. ABCDB
- 2. XYPT
- 3. ABC

Note: in your code you may **NOT** use the replace() string method.

```
def main():
    result_word = get_non_digits("ab34CD912B")
    print("1.", result_word)
    print("2.", get_non_digits("12XY3PT"))
    print("3.", get non digits("abc"))
```

```
def get_non_digits(word):
```

```
digits = "0123456789"

word2 = ""
for letter in word:
    if not letter in digits:
        word2 = word2 + letter

return word2.upper()
```

(5 marks)

c) In the docstring of the process_phrase() function below, add a short description (fifteen words or less) of the function.

```
def process_phrase(phrase):
```

```
Prints True if the parameter phrase has five or more vowels, otherwise False is printed.
```

```
(2 marks)
```

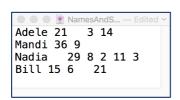
```
count = 0
chars = "AEIOU"

phrase = phrase.upper()
for letter in phrase:
    if letter in chars:
        count = count + 1
print(count >= 5)
```

Question 4 (12 marks)

Complete the three functions in the following program which reads information from the input file, 'NameAndScores.txt', processes the information and writes the resulting information to the output file, 'Summary.txt'.

Below is an example of a "NamesAndScores.txt" file (on the left) and the corresponding "Summary.txt" file (on the right) produced by the completed program:



```
Adele - 21 3 14 (38)
Mandi - 36 9 (45)
Nadia - 29 8 2 11 3 (53)
Bill - 15 6 21 (42)
Nadia is the winner!
```

NOTE: The get_players_tuple_list() function has been completed. This function takes a list of strings as a parameter. Each element of the parameter list is made up of a name followed by two or more scores separated by whitespace, e.g., "Nadia 29 8 2 11 3". The function returns a list of tuples where each element is a tuple with three elements: the name, a string of scores separated by one space and the total of the scores (an integer), e.g., ("Nadia", "29 8 2 11 3", 53).

- a) Complete the get_players_info_list() function which is passed the name of a file as a parameter. Each line of the input file is made up of a name followed by two or more scores. The function returns a list of strings where each element corresponds to one line of the file. No element of the returned list should contain newline characters.
- b) Complete the get_winner_name() function which is passed a list of tuples as a parameter. Each element of the parameter list is a tuple made up of a name, a string of the scores separated by one space and the total of the player's scores (an integer), e.g., ("Nadia", "29 8 2 11 3", 53). This function returns the name of the player who has the highest total score. You can assume that no two players have the same total score.
- c) Complete the write_to_file() function which has three parameters: the output filename, a list of tuples and the name of the winning player. This function firstly writes the information from the list of tuples where each line of the output file contains the name (the first element of each tuple is the name), followed by " ", followed by the string of scores (the second element of each tuple is the scores string), and finally the total score enclosed in parentheses (the third element of each tuple is the total score integer). Then a blank line is written followed by a line containing the name of the winner and the string "is a winner!". See the screenshot of the example output file above on the right.

```
def main():
```

```
scores_info = get_players_info_list("NameAndScores.txt")
players_tuple_list = get_players_tuple_list(scores_info)
winner = get_winner_name(players_tuple_list)
write_to_file("Summary.txt", players_tuple_list, winner)
```

def get players tuple list(scores info):

#Some of the code for this function is not shown here.
#This function returns a list where each element is a tuple
#made up of the player's name, their scores and the total
#of their scores, e.g., ("Nadia", "29 8 2 11 3", 53)

```
players_tuple_list = []
for player_info in players_list:
    #some of the code is not shown here
    player_tuple = ...
    players_tuple_list.append(player_tuple)
return players_tuple_list
```

def get_players_info_list(filename):

```
file_in = open(filename, "r")
contents = file_in.read()
file_in.close()
players_list = contents.split("\n")
return players_list
```

def get_winner_name(players_list):

```
winner_name = ""
biggest_score = 0
for player_tuple in players_list:
    if player_tuple[2] > biggest_score:
        biggest_score = player_tuple[2]
        winner_name = player_tuple[0]

return winner_name
```

def write to file(filename, players tuple list, winner):

Question 5 (14 marks)

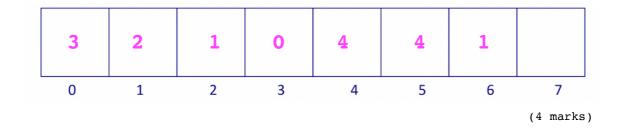
a) In the boxes below, show each element of a_list after the following code has been executed. Use as many of the boxes as you need.

```
a_list = [3, 2, 4, 5]

a_list = a_list + [a_list[-2]]

value = a_list.pop(3)
a_list.append(value - 4)

for number in range(2):
    a list.insert(2, number)
```



b) Complete the output produced by the following code.

```
list1 = ["a", "b", "c", "d"]
list1 = list1 * 2

index1 = list1.index("c")
list1 = list1[index1:]

print("list1:", list1)
```

```
list1: ['c', 'd', 'a', 'b', 'c', 'd']
```

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c) Complete the <code>get_word_from_list()</code> function which is passed two parameters: a list of single characters and a shift number. The function first reverses the parameter list, and then creates a string from the list elements by translating each element by the shift number. For example, shifting "A" by 3 would result in "D", shifting "Z" by 3 would result in "C", shifting "M" by 5 would result in "R". Executing the following <code>main()</code> function gives the output:

1: AB
2: GFE
3: KAURI

Note: you can assume that all the elements of the parameter list are single uppercase alphabetic characters.

```
def main():
    print("1: ", get_word_from_list(['Y', 'X'], 3))
    print("2: ", get_word_from_list(['A', 'B', 'C'], 4))
    a_list = ['F', 'O', 'R', "X", "H"]
    print("3: ", get_word_from_list(a_list, 3))

def get word from list(letter list, shift):
```

(6 marks)

Question 6 (15 marks).

a) Complete the following code which prints the total of all the keys of the a_dict dictionary which have a seven as the first character of the corresponding string value. The output of the completed code is:

Total: 15

(4 marks)

b) Complete the output of the following code:

```
a_dict = {1: [4, 2], 2: [3, 4, 2], 4: [3, 1]}
print("1. a_dict:", a_dict)

for value_list in a_dict.values():
    for index in range(len(value_list)):
        number = value_list[index]
        if number % 2 == 0:
            value_list[index] = value_list[index] + 1

print()
print("2. a dict:", a dict)
```

```
1. a_dict: {1: [4, 2], 2: [3, 4, 2], 4: [3, 1]}
2. a_dict: {1: [5, 3], 2: [3, 5, 3], 4: [3, 1]}
```

- c) Complete the get_combined_dictionary() function which is passed two dictionaries, dict1 and dict2, as parameters. The function returns a new dictionary which contains the following:
 - all the keys-value pairs of dict1,
 - all the keys-value pairs of dict2 but, for any key in dict2 which is also a key of dict1 the corresponding string value is the concatenation of the dict1 corresponding value followed by the dict2 corresponding value.

For example, executing the following main() function using the completed get combined dictionary() function gives the output:

def get_combined_dictionary (dict1, dict2):

(7 marks)

Question 7 (12 marks)

Parts a) and b) of this question refer to two programs which import and use the tkinter module. The main() functions of the two programs which create the window, create the Canvas object and call the functions for Part a) and Part b) of this question are not shown here.

a) In the draw_pattern() function below, complete the **four** statements marked #1, #2, #3 and #4 so that the output window is as shown lower down on this page. Grid lines have been drawn in the window to help you. The gap between adjacent gridlines is the same as the variable, size, i.e., 10 pixels.

def draw_pattern(a_canvas):

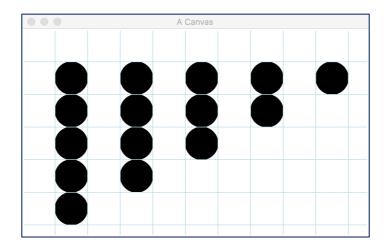
```
size = 10
down = size

for row_number in range(5, 0, -1):  # 1.
  left = size

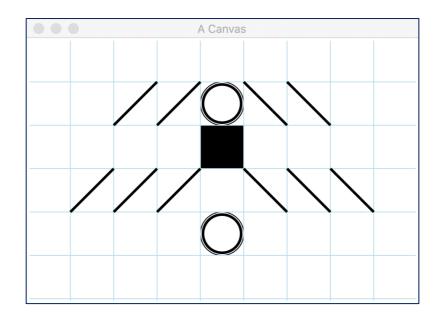
  for col_number in range(row_number): # 2.
     area = (left, down, left + size, down + size)
     a_canvas.create_oval(area, fill='black')
     left = left + size * 2  # 3.

down = down + size  # 4.
```

(5 marks)



b) As accurately as possible, in the window below, show what is drawn by the function below. Grid lines have been drawn in the window to help you. The gap between adjacent gridlines is 10 pixels.



(7 marks)

```
def draw_pattern(a_canvas):
    size = 10
    start left = size
   pattern_dictionary = {1: "0114220", 2: "0003000", 3: "1110222",
                         4: "0004000"}
    for row number in pattern dictionary:
         left = start left
         down = row number * size
         for digit in pattern dictionary[row number]:
             number = int(digit)
             if number == 1:
                 a_canvas.create_line(left + size, down, left,
                                         down + size)
             elif number == 2:
                 a_canvas.create_line(left, down, left + size,
                                         down + size)
             elif number == 3:
                 area = (left, down, left + size, down + size)
                 a_canvas.create_rectangle(area, fill="black")
             elif number == 4:
                 area = (left, down, left + size, down + size)
                 a canvas.create oval(area)
             left = left + size
```

Question 8 (9 marks)

a) Complete the output produced when the following main() function is executed.

```
def main():
    a list = [3, 4, 1]
    fiddle1(a list)
   print("a_list:", a_list)
def fiddle1(list1):
    elements_to_add = [5, 5, 3]
    list2 = list1
    for element in elements to add:
        if element not in list1:
            list2.append(element)
    list1.pop(1)
```

```
a list: [3, 1, 5]
                                            (2 marks)
```

b) Complete the output produced when the following main() function is executed.

```
def main():
    a_{list} = [3, 5, 7]
    fiddle2(a list)
    print("a_list:", a_list)
def fiddle2(list1):
    list2 = list1
    list1 = [3, 4]
    list2.reverse()
```

```
a list: [7, 5, 3]
```

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c) In the docstring of the do_a_check() function below, add ONE doctest which does not fail.

```
def do_a_check(value1, value2):
    """Checks the parameter values
```

```
>>> do_a_check("hello there", 2)
True
```

(2 marks)

```
list_of_words = value1.split()
    return len(list_of_words) == value2
import doctest
doctest.testmod()
```

d) Given the following code, what is the type of each of the three Python objects object1, object2 and object3?

```
a_string = "MXQ339"
a_dict = {"A": "5", "M": [9, 3], "P": "M"}
a_list = [4, a_dict["P"], 2.5]

object1 = a_list.index(2.5)
object2 = a_dict[a_string[0]]
object3 = a_list[0] * a_list[-1]
```

```
object1 is of type: int
```

object2 is of type: list

object3 is of type: float

(3 marks)