THE UNIVERSITY OF AUCKLAND

SECOND SEMESTER, 2001
Campus: City/Tamaki

COMPUTER SCIENCE

TEST

Principles of Programming

(Time allowed: ONE hour and 15 minutes)

NOTE: Attempt **ALL** questions.
Write your answers in the space provided.
There is space at the back for answers that overflow the allotted space
No Calculators are permitted

Surname	
Forenames	
Student ID	
Login (UPI)	
Lab Day and Time	

Section	Marks	Out of
SECTION A		**20**
SECTION B		**30**
SECTION C		**10**
Total		**60**

SECTION A

1. Examine each of the following Java statements carefully. For each of the statements, tick the appropriate box to indicate either that the statement is correct, or if it contains any errors, then indicate the category of error (Syntax, Runtime or Logic). If the statement contains an error, then correct the error by writing a correct version of the statement below the original. (Note that there may be more than one way to correct an error - any sensible correction will fine)

(a) `int i = 34;`

Correct ☐ Syntax Error ☐ Runtime Error ☐ Logic Error ☐

(b) `int i = 3.0 + 5;`

Correct ☐ Syntax Error ☐ Runtime Error ☐ Logic Error ☐

(c) `double customer2345 = 87.754;`

Correct ☐ Syntax Error ☐ Runtime Error ☐ Logic Error ☐

(d) `double 2ndAverage = 9.08;`

Correct ☐ Syntax Error ☐ Runtime Error ☐ Logic Error ☐

(e) `double d = 45`

Correct ☐ Syntax Error ☐ Runtime Error ☐ Logic Error ☐

(f) `int second = Integer.parseInt("87b");`

Correct ☐ Syntax Error ☐ Runtime Error ☐ Logic Error ☐

CONTINUED

(g) `String s = 98;`

Correct ☐ Syntax Error ☐ Runtime Error ☐ Logic Error ☐

(h) `String u == "hello" + "world";`

Correct ☐ Syntax Error ☐ Runtime Error ☐ Logic Error ☐

(i) `System.out.println(3+4+"is the sum of 3 and 4");`

Correct ☐ Syntax Error ☐ Runtime Error ☐ Logic Error ☐

(j) `System.out.println("(3 + 4) * 7 = " + (3 + 4) * 7);`

Correct ☐ Syntax Error ☐ Runtime Error ☐ Logic Error ☐

(10 marks)

2. What is the output of the following application?

```
public class Q2{
     private static void a(){
            System.out.println("a");
     }
     private static void b(){
            System.out.println("b");
            a();
     }
     private static void c(){
            System.out.println("c");
            b();
            a();
     }
     public static void main(String[] args){
            System.out.println("Started");
            a();
            b();
            c();
            System.out.println("Finished");
     }
}
```

(5 marks)

3. Write a method called upperBound() that takes 3 doubles as parameters and returns the smallest integer number which is **greater than** all 3 input values. Your method should be declared as `static` and `private`.

Example: If the method was passed -23.4, 0.0003, and 27.3 as parameters, then it would return the int value 28.

```
public class Q3{

	//Write your method here:









	public static void main(String[] args){
		int result = upperBound(-23.4, 0.0003, 27.3);
		System.out.println(result);
	}
}
```

(5 marks)

SECTION B

4. What is the output produced when the following application is executed?

```
public class Q4{
      public static void main(String[] args){
            int num1 = 15;
            int num2 = 34;
            int num3;

            if (num1>4 && num2<22){
                  num3 = num2-num1;
                  if (num3>30)
                        System.out.println("output 1");
                  else if (num3>20)
                        System.out.println("output 2");
                  else
                        System.out.println("output 3");
                  System.out.println("output 4");
            }
            else {
                  num3 = num2+num1;
                  if (num3<30)
                        System.out.println("output 5");
                  else if (num3<50 || num3%2==1)
                        System.out.println("output 6");
                  else
                        System.out.println("output 7");
                  System.out.println("output 8");
            }
      }
}
```

(4 marks)

5. The application, Q5, uses a class called `DigitSum` (the definition of the `DigitSum` class is shown on the next page). What is the output when the application Q5 is executed?

```
public class Q5{

      public static void main(String[] args){
            DigitSum dig1;

            dig1 = new DigitSum(345);
            System.out.println(dig1.toString());

            dig1 = new DigitSum(2001);
            System.out.println(dig1.toString());
      }

}
```

(5 marks)

```
/*
      This code defines the class DigitSum
*/

public class DigitSum{

      private int number,sumDigits;

      public DigitSum(int num){
            if (num < 0)
                  number = 0;
            else if (num > 1000)
                  number = 1000;
            else
                  number = num;
            sumDigits = workOutSumDigits();
      }

      private int workOutSumDigits(){
            //works out the sum of the individual digits in the number
            int sum = 0;
            String stringN = "" + number;

            while(stringN.length() > 0){
                  sum = sum + Integer.parseInt(stringN.substring(0,1));
                  stringN = stringN.substring(1,stringN.length());
            }

            return sum;
      }

      public String toString(){
            String tempStr= "Number: " + number;
            tempStr += "\nSum of Digits: " + sumDigits;
            return tempStr;
      }
}
```

6. What is the output of the following application?

```
public class Q6{
	public static void main(String[] args){
		String upS = "";
		int count = 0;
		while (count < 5){
			if (count%2 == 0)
				upS = upS + ":"+count;
			else
				upS = upS + "-"+count;

			System.out.println(upS);
			count++;
		}
		System.out.println();
	}
}
```

(4 marks)

7. The following application uses a class called Appointment:

```
public class Q7{
	public static void main(String[] args){
		Appointment app1, app2, app3;
		app1 = new Appointment("Bill Bro","Hick",30);
		app2 = new Appointment("Kim Strong","Sook",45);
		app3 = new Appointment("Jane Spleen","Hick",15);
		app2.setTime(25);
		app1.setIsPaid(true);
		app1.setTime(60);
		app3.setIsPaid(true);
		System.out.println(app1.toString());
		System.out.println("************************************");
		System.out.println(app2.toString());
		System.out.println("************************************");
		System.out.println(app3.toString());
		System.out.println("************************************");
	}
}
```

The output when I execute the above application is shown below:

```
> java Q7
PATIENT: Bill Bro, Dr. Hick
APPOINTMENT LENGTH: 60 minutes.  HAS BEEN PAID
**********************************************
PATIENT: Kim Strong, Dr. Sook
APPOINTMENT LENGTH: 25 minutes. NOT PAID
**********************************************
PATIENT: Jane Spleen, Dr. Hick
APPOINTMENT LENGTH: 15 minutes.  HAS BEEN PAID
```

Write the `Appointment` class definition:

```
public class Appointment{









}
```

(10 marks)

8. Study the following class definition:

```
public class Word{

	private static int number = 0;
	private String theWord;
	private int value;

	public Word(String word, int val){
		theWord = word;
		value = val;
		number = number + val;
	}


	public void setValue(int val){
		number = number - value;
		value = val;
		number = number + value;
	}


	public void display(){
		System.out.println(value + " - " + theWord + " - " + number);
	}


	public static void setNumber(int num){
		number = num;
	}
}
```

What is the output when the following application is executed?

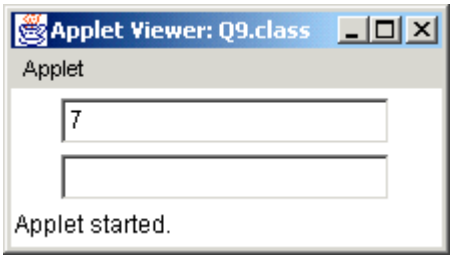
```
import java.util.*;

public class Q8{

	public static void main(String[] args){
		Word word1, word2, word3;

		Word.setNumber(100);

		word1 = new Word("Press", 2);
		word1.display();

		word2 = new Word("Intention", 4);
		word3 = new Word("Enigmatic",7);

		word2.setValue(5);
		word2.display();

		word3.setValue(6);
		word3.display();
	}
}
```

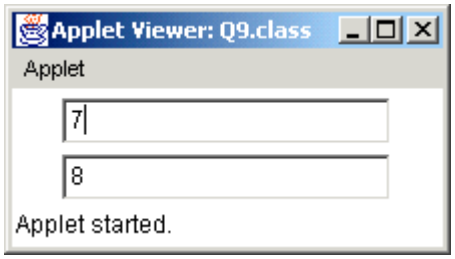
(7 marks)

SECTION C

9. Complete the `actionPerformed()` method of the following applet. When a value is entered in the top `TextField`, the bottom `TextField` should display the value which is one larger than the value entered.

Screenshots included here show an example of the applet with a value entered into the first `TextField`, and the result produced in the second `TextField` when the enter key is pressed.






```
import java.awt.*;
import java.applet.*;
import java.awt.event.*;

public class Q9 extends Applet implements ActionListener {

	private TextField tInput;
	private TextField tOutput;

	public void init() {
		tInput = new TextField(20);
		tOutput = new TextField(20);
		tInput.addActionListener(this);
		add(tInput);
		add(tOutput);
	}

	public void actionPerformed(ActionEvent e) {
```

```
	}
}
```

(5 marks)

Q10 Complete the sum() method below. It is passed an array of `ints` as a parameter and returns the sum of all the values in the array.

```
import java.awt.*;
import java.applet.*;
import java.awt.event.*;

public class Q10 extends Applet {

      public int sum(int[] values) {
```

```
      }

      public void init() {
            int[] numbers = {4, 6, 2, 8, 3, 1};
            int result = sum(numbers);
            System.out.println("The sum is: " + result);
      }

}
```

If the sum method is written correctly, then the applet above will produce 24 as output (given the numbers chosen in the array).

(5 marks)

Overflow Sheet 1

Write the question number next to your answer.
You must **ALSO** indicate in the allotted space that you have used the overflow sheet.

Overflow Sheet 2

Write the question number next to your answer.
You must **ALSO** indicate in the allotted space that you have used the overflow sheet.