

COMPSCI 777S2C 2006
Computer Games Technology

Interim Presentation Guide

The interim presentations will take place in the week after the mid semester break during our normal lecture time.

Thursday, 14th September 12noon-1pm:

Group I1 – Breakout
Group I2 – Herd of sheeps?
Group B1 – “Escape” game

Friday, 15th September 12noon-1pm:

Group B2 – Roboraptor
Group B3 – Healthcare Games

Each presentation will be a group presentation and will be 10 minutes long with 5 minutes for questions. The time limits will be strictly enforced so please practice your talks in advance.

The only required element of the interim presentation is a discussion of the learning outcomes of the project (see attached instructions for the interim report). You probably will also want to discuss (or demonstrate) the work you’ve done thus far and your goals for the rest of the project.

If you don’t use your own laptop you might want to test your presentations in advance. I am happy to do this with you on Tuesday during the normal lecture time.

Each group is to submit their presentation materials to the assignment drop box by 5pm on Wednesday the 13th September. For each group only one member should submit the presentation via the drop box. Please make sure that you agree among yourself who submits it.