COMPSCI 314 S1T Assignment 2 2008

Department of Computer Science The University of Auckland

This assignment contributes 5% of your overall course mark. Submit your assignment in **PDF** format to the **Assignment Drop Box**. Include all **workings** and **explanations**. Marks will be deducted for ambiguous solutions. Zero marks are awarded if the answers contain no explanation. Also, refer to the Departmental Policy on Cheating on Assignments.

Assignment Drop Box (https://adb.ec.auckland.ac.nz/adb/).

Departmental Policy on Cheating on Assignments (https://www.cs.auckland.ac.nz/CheatingPolicy.php)

[Total: 50 marks]

Q1. Simple encryption [18 marks]

a) Write down your own University UPI. Then convert it to binary plaintext *P* using 8-bit ASCII code, as shown on Shay page 90 (plus an initial zero). If your UPI has only has 6 characters, add a space character at the end. [2 marks]

Examples:

abcd012 becomes

P = 01100001 01100010 01100011 01100100 00110000 00110001 00110010

abc012 becomes

P = 01100001 01100010 01100011 00110000 00110001 00110010 00100000

b) Make up and write down a random 56 bit binary number. Call it *k*.

Encrypt your binary UPI, using XOR (exclusive OR) as the encryption algorithm and k as the encryption key. Show your workings and write the encrypted binary cyphertext C. [4 marks]

[Editing mistake - there is no c).]

- d) What is the correct decryption algorithm and key? [3 marks]
- e) Perform decryption. Show your result, and check that it is correct. [2 marks]
- f) How many keys would an attacker need to try, to be certain of breaking the cypher? [3 marks]
- g) Would this be a good encryption method for users of an on-line shopping web site to authenticate the site (i.e., to be certain that they have connected to the genuine site)? Explain

your answer. [4 marks]

Q2. Link efficiency. [18 marks]

Consider a data link from Auckland to Los Angeles, using an optical fibre connection on the seabed. Assume the distance is 10,000 km (10^7 m), and that the speed of an optical signal is $2 \times 10^8 \text{ m/s}$. Assume that the transmission capacity of the link is 1 Gb/s (10^9 bits/s), and that the frame size is 1500 bytes.

- a) What is the transit delay for a data frame to travel from Auckland to Los Angeles or back? [2 marks]
- b) For an approximate calculation, do we also need to consider the time taken for a computer to output a frame at 1 Gb/s? [3 marks]
- c) Consider a stop-and-wait protocol sending 1500 byte frames and waiting for an ACK after each frame. Assuming no frames or ACKs are lost, calculate the achieved bit rate in b/s and the efficiency of the protocol. [4 marks]
- d) Calculate the bandwidth-delay product for the link, in megabytes. [3 marks]
- e) For a sliding window protocol to use this link with high efficiency, what is a suitable window size (as a number of frames)? [3 marks]
- f) How will your answer to e) change if the link is shared equally by 100 simultaneous users? [3 marks]

Q3. Link layer [14 marks]

- a) Why is the data link layer formally split into two layers, and what are they called? [4 marks]
- b) Point-to-point protocols like HDLC assume that only two stations are sharing the medium (wire or wireless channel). Contention protocols assume many stations are sharing the medium.

Briefly describe two features that must be added to a link layer protocol to deal with three stations instead of two. [4 marks]

- c) Is anything fundamentally different between three stations and any larger number of stations? [3 marks]
- d) In a contention protocol, when a collision between two frames is detected, is it OK if both stations wait the same length of time before retransmitting? Explain your answer. [3 marks]