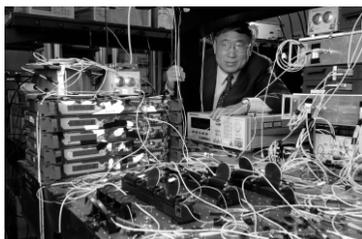


# COMPSCI 111 / 111G

*Mastering Cyberspace:  
An introduction to practical computing*

Introduction to Networking  
and the Internet



# From the Telephone to the Internet

1876:  
First successful bi-directional transmission  
of clear speech (Bell and Watson)



1940:  
First successful transmission of  
digital data through telephone lines  
(George Stibitz, 1940)



1969:  
First ARPANET link between the UCLA  
and Stanford Research Institute

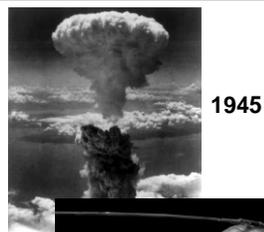


[http://en.wikipedia.org/wiki/History\\_of\\_the\\_Internet](http://en.wikipedia.org/wiki/History_of_the_Internet)

## The time the Internet was born

### The Cold War

- After World War 2
- Iron Curtain between east and west
- Nuclear arms race between the US and USSR
- Space race
- Real fear of nuclear attack



### Huge investments for the military

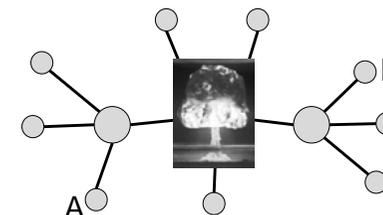
- 1946: Foundation of Project RAND (Research AND Development)
- 1958: Foundation of the Advanced Research Projects Agency (ARPA) as reaction to Sputnik
- 1969: Bolt, Beranek, Newman Inc. (BBN) get contract to build the ARPANET
- Why? - Remote use of computers  
- Robust communication



## Traditional Networks and the Internet

### Traditional (telephone) networks

- Centralized (central exchange nodes)
- Circuit Switching
  - Continuous connection formed
  - Best for real-time data (e.g. voice)

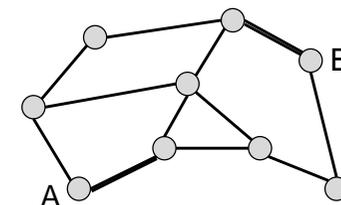


### Problem ?

Failure of central node can bring down large parts of the whole network.

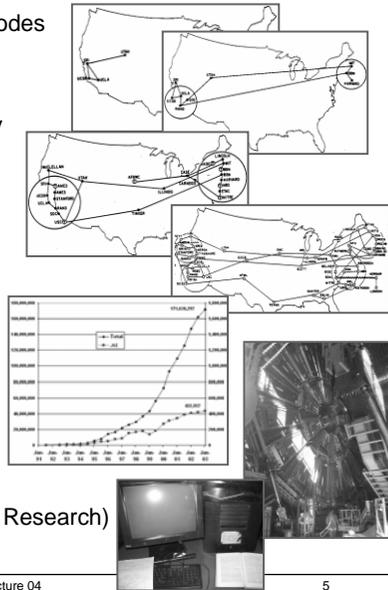
### Solution: The Internet

- **Decentralized (all nodes are equal)**
- **Packet Switching**
  - Messages broken into packets
  - Each packet sent independently
  - Nodes can route data packages efficiently to their destination, avoiding broken/slow nodes on the way



# The Internet Evolves

- 1969 The Beginning: ARPANET with 4 nodes
- 1972 ARPANET goes international: 23 Nodes including London, Norway
- 1974 TCP/IP developed at Stanford
- 1983 ARPA requires TCP/IP for Internet (56 Kbps)
- 1984 Domain Name System
- 1989 New Zealand connects to NSFNET
- 1991 WWW created at CERN (European Organization for Nuclear Research)

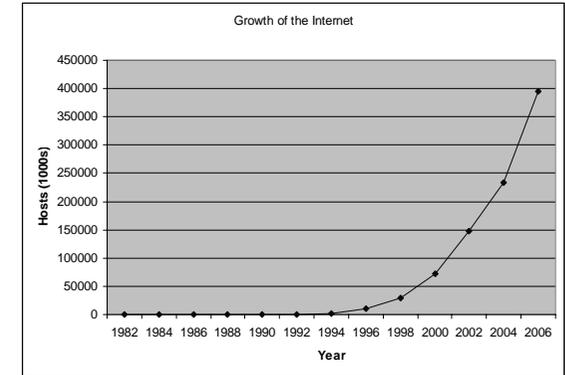


# Internet Growth

Year	Hosts
1969	4
04/71	23
06/74	62
03/77	111
05/82	235
10/84	1,024
02/86	2,308
07/88	33,000
10/90	313,000
01/92	727,000
01/94	2,217,000
01/96	9,472,000
01/98	29,670,000
01/00	72,398,092
01/02	147,344,723
01/04	233,101,481
01/06	394,991,609

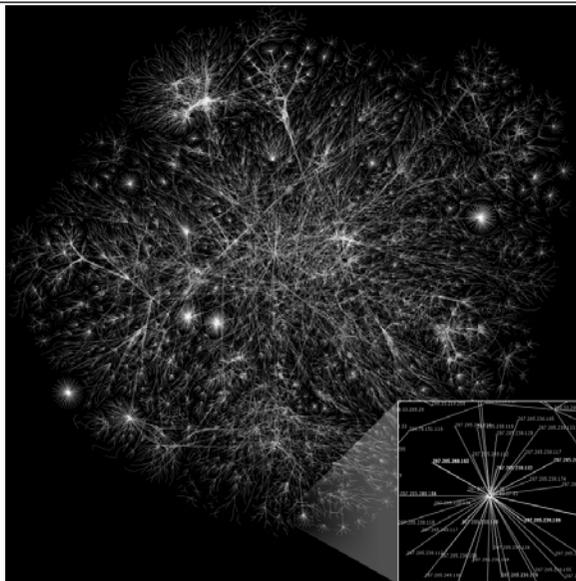
500,000 new web pages each day

Google : 4,285,199,774 pages  
(many more not indexed)

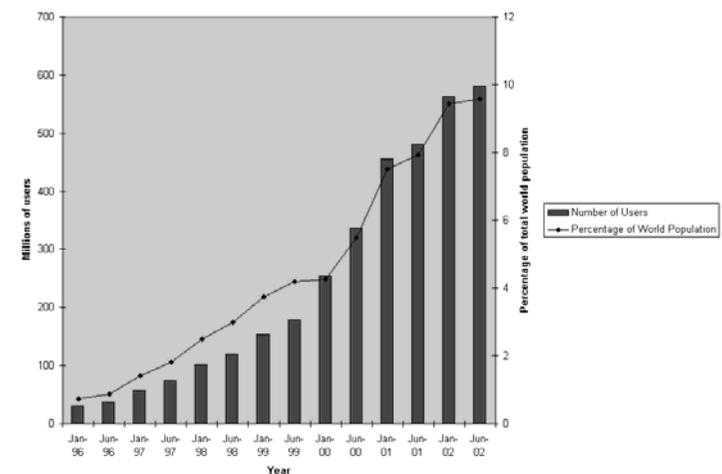


<http://www.isc.org/>

# The Internet



# World-wide users



<http://www.internetworldstats.com/stats.htm>

# Internet Statistics

#	Country or Region	Penetration (% Population)	Internet Users Latest Data	Population (2006 Est. )	Source and Date of Latest Data
1	<u>Malta</u>	78.1 %	301,000	385,308	ITU - Sept/05
2	<u>New Zealand</u>	76.3 %	3,200,000	4,195,729	ITU - Sept/05
3	<u>Iceland</u>	75.9 %	225,600	297,072	ITU - Sept/05
4	<u>Sweden</u>	74.9 %	6,800,000	9,076,757	ITU - Oct/05
5	<u>Denmark</u>	69.4 %	3,762,500	5,425,373	ITU - Sept/05
6	<u>Hong Kong</u>	69.2 %	4,878,713	7,054,867	Nielsen//NR
7	<u>Australia</u>	68.4 %	14,189,544	20,750,052	Nielsen//NR
8	<u>United States</u>	68.1 %	203,824,428	299,093,237	Nielsen//NR
9	<u>Canada</u>	67.9 %	21,900,000	32,251,238	eTForecasts
10	<u>Norway</u>	67.8 %	3,140,000	4,632,911	C.I.Almanac

# Internet Infrastructure

## How does it all work?

### Protocols

- Rules about how information is transferred

### Domain Names

- Human-readable names for the computers on the Internet

### Client / Server Software

- Programs used to access the Internet

### Networking Hardware

- Connecting a computer to the Internet

Client	Server
Web Browser	Web Server
Email Client	Email Server
File Sharing Tool	File Sharing Tool

<http://computer.howstuffworks.com/internet-infrastructure.htm>

# Network Categories

## Local Area Network (LAN)

- Operates within 1 km radius
- Client-Server LAN
- Peer-to-peer LAN
- Intranet (if set up like the internet)

## Wide Area Network (WAN)

- Distances over 1km

## An internet

- Several networks connected together

## The Internet

- Network of networks that use TCP/IP

# Protocols

*These are standard methods of communicating.*

On a network, both ends agree to use the same protocol to communicate.

Protocols includes a set of rules and procedures for...

- Initiating and maintaining communication
- Sending and receiving data
- Terminating communication



## Common Protocols

- TCP / IP – most important, used for transporting data safely
- UDP – used for transporting data unsafely but faster
- FTP – used for transferring files
- HTTP – used for web pages
- POP3 / IMAP / SMTP – used for email

[http://en.wikipedia.org/wiki/Protocol\\_%28computing%29](http://en.wikipedia.org/wiki/Protocol_%28computing%29)

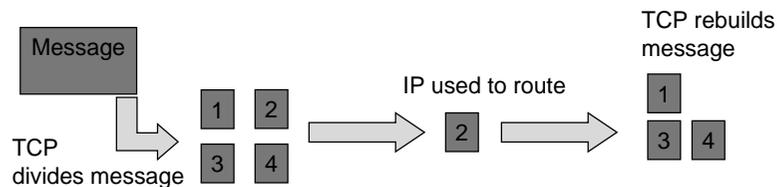
# TCP/IP

## Transmission Control Protocol (TCP)

- Divides the message into packets
- Checks that all packets arrive (error detection)
- Makes sure that packets are not sent faster than they can be received (flow control)
- Combines packets to reform message

## Internet Protocol (IP)

- Defines addresses for computers on the network (e.g. 130.216.34.102)
- Defines routing information



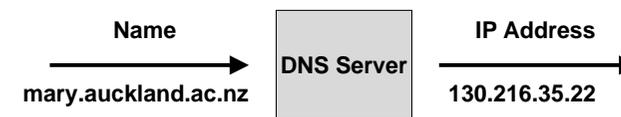
# Domain Names

## DNS – Domain Name System

- Allows us to associate a human-readable name with an IP address
- Uses a sequence of names separated by periods
- Each domain name must be registered
- DNS server translates names into IP addresses

## Example:

- amati.emba.uvm.edu (132.198.10.22)
- mary.auckland.ac.nz (130.216.35.22)
- myra.com (142.44.2.1)



[http://en.wikipedia.org/wiki/Domain\\_name](http://en.wikipedia.org/wiki/Domain_name)

# Networking Hardware

## Modem

- Modulator / Demodulator
- Dial-up Modems (~ 7 KB/s)
- Broadband (DSL) modems (~ 16 – 128 KB/s)
- Allows communication via phone line



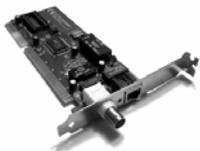
## Router / Switch

- Connects multiple computers to a network



## Network Card

- Ethernet

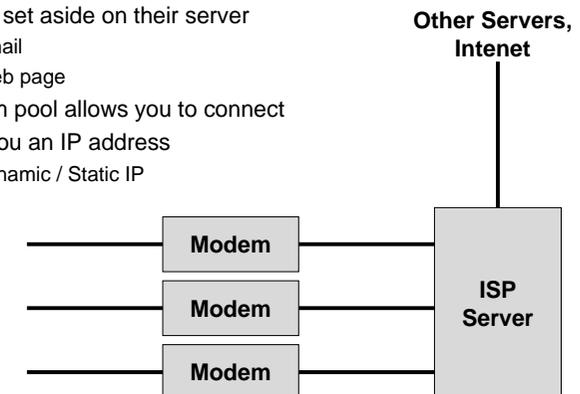


[http://en.wikipedia.org/wiki/Network\\_hardware](http://en.wikipedia.org/wiki/Network_hardware)

# Internet Service Provider (ISP)

## Provide an Internet connection for you

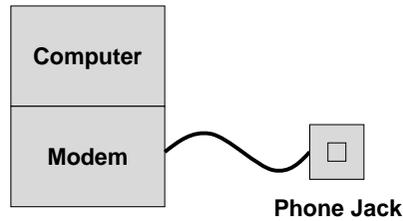
- Set up an account for you
  - Login
  - Password
- Space set aside on their server
  - Email
  - Web page
- Modem pool allows you to connect
- Give you an IP address
  - Dynamic / Static IP



# Connecting to the Internet

## Dial-up

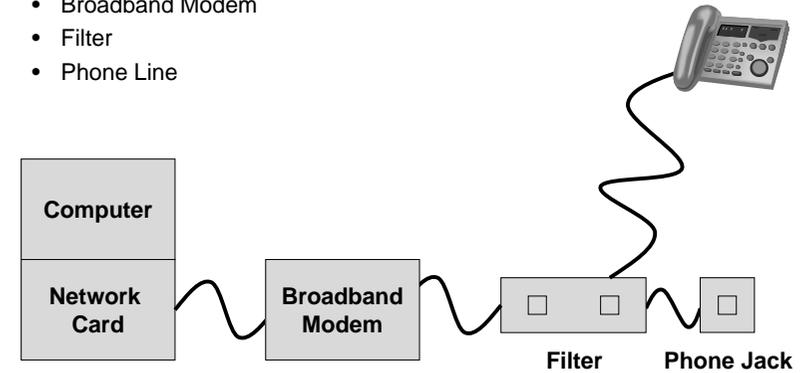
- Computer
- Modem
- Phone line



# Connecting to the Internet

## Broadband

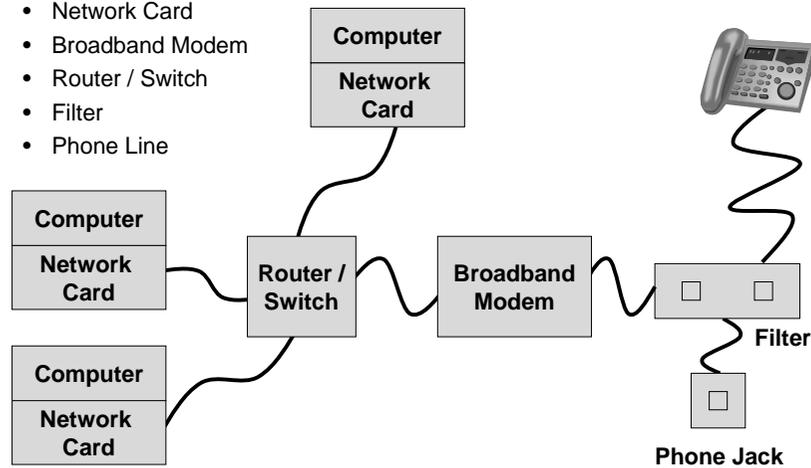
- Computer
- Network Card
- Broadband Modem
- Filter
- Phone Line



# Connecting to the Internet

## Home Network using Broadband

- Computer
- Network Card
- Broadband Modem
- Router / Switch
- Filter
- Phone Line



# Summary

- **The Internet started as a military project to create a robust communication network**
  - Decentralized
  - Packet-Switching
- **The main protocol used on the Internet is TCP/IP**
  - Computers are identified with IP addresses
  - TCP takes care of reliable package transport
- **Domain names (human-readable) can be used instead of IP addresses**
- **Modems allow us to use phone lines to connect to the Internet**

*You know you've been online too long when...*

*Tech support calls you for help.*

*You type messages to people while you are on the phone with them at the same time.*

*You find yourself trying to cock your head 90 degrees when you smile ;-)*