

COMPSCI 101 Principles of Programming

Lecture 27 – Nested loops, passing mutable objects as parameters



- At the end of this lecture, students should be able to:
 - understand that the body of a loop can contain any types of statements including <u>another loop</u>
 - show the output of code containing nested loops
 - code trace functions which have mutable objects as parameters



- The body of a for ... in loop can include any code structures (e.g. if, if ... else, if ... elif, assignment statements) including other for ... in loops or while loops. These are called <u>nested loops</u>.
 - When nested, the inner loop iterates from the beginning to the end for each single iteration of the outer loop.
 - There is no limit in Python as to how many levels you can nest loops. It is usually not more than three levels.





In order to print 5 numbers in a single line, we can do:

```
def print_numbers(n):
    for numl in range(n):
        print(numl, end=" ")
```

0 1 2 3 4

Example01.py

DEMO

In order to get 5 such lines, all we need to do is repeat the loop 5 times. We can do that with an additional outer for loop, which will repeatedly execute the inner for loop:





- Example:
 - Second Attempt :

def print_numbers(n):
 for num2 in range(n):
 for num1 in range(n):
 print(num1, end=" ")

insert a new line after each sequence 0 1 2 3 4

0 1 2 3 4 0 1 2 3 4 0 1 2 3 4 0 1 2 3 4 0 1 2 3 4

- The outer for loop contains two statements:
 - 1) inner for loop
 - > 2) print(): move cursor to the next line





• For example:



- The outer for loop contains three statements:
 - 1) print A
 - 2) inner for loop
 - 3) print(): move cursor to the next line

Questions:

- how many times is "A" printed?
- how many times is "B" printed?
- how many times is "C" printed?



Example01.py

DEMO





How many times is the word "hello" printed? What is the output of the following code?

```
def main():
    for i in range(3):
        for j in range(4):
            print("hello")
main()
```

How many times is the word "hello" printed? What is the output of the following code?

```
def main():
    for i in range(3):
        for j in range(4):
            print("hello",end=" ")
main()
```

Example01.py DEMO		i	j	number	output
				0	
		0	0	1	1
		0	_1	1	_11
	Execute the	0	2	1	111
<pre>def main():</pre>	increment statement	0	3	1	1111
number = 0	three times	1	0	2	11112
<pre>for i in range(3) number += 1 for j in range(4): print(number, end = " ") print() main()</pre>		1	1	2	111122
		1	2	2	1111222
		1	3	2	11112222
		2	0	3	11112223
		2	1	3	
		2	2	3	
		2	3	3	

- The outer for loop contains two statements:
 - > 1) statement which increments number by 1
 - 2) inner for loop
- The inner for loop contains one statement:
 - statement which prints the number

1 1 1 1 2 2 2 2 3 3 3 3



statement which increments number by 1

- - -

8

12





```
def main():
    for i in range(2, 5):
        for j in range(3):
            print("(", i, ",", j, ")", sep="", end=" ")
            print()
main()
```



(2,0) ...

- The outer loop contains ______ statements (executes _____ times)
 - Inner for loop
 - > print()

The inner loop contains _____ statement (executes _____ times)

print(...)



- The outer loop contains ______ statement (executes _____ times)
 Inner for loop
- The inner loop contains _____ statement (executes _____ times)
 - Append a new element onto list3







Task:

Complete the get_list_of_vowel_counts() function which returns a list of the <u>number of vowels</u> in <u>each</u> word in the parameter list.

```
def main():
    name_list = ["Mirabelle", "John", "Kelsey", ...]
    vowel_counts = get_list_of_vowel_counts(name_list)
    print(vowel_counts)
```

main()

• Examples:

- Mirabelle : 4 vowels
- John: 1 vowel
- ▶ etc



- Your inner loop should:
 - count the number of vowels in <u>ONE</u> word only
 - Examples:
 - "Mirabelle" : gives 4
 - "John" : gives 1
 - ▶ "Kelsey" : gives 2

For each letter in the word

If it is in the list of vowels
Increment the count



- Your outer loop should:
 - append the number of vowels in <u>each</u> word in the parameter list to the output list
 - In the example, the output list (vowel_counts) should contain the following elements step by step:



► [4,1,2]

•



- Set count = 0
- Calculate the number of vowels in the word
- Append the number to the output list



function returns a list of the number of vowels in each word in the parameter list.

```
def get_list_of_vowel_count(word_list):
 vowels = "aeiouAEIOU"
 vowel counts = []
 for word _____
   count =
   for letter in :
     if letter in "aeiouAEIOU":
      count += 1
   vowel_counts += [____]
return vowel counts
```





What is the output of the following code?

```
def main():
    for first in range(2, 5):
        for second in range(1, first):
            print("(", first, ",", second, ")", sep="", end=" ")
        print()
main()
```





What is the output of the following code?

```
def main():
   total = 0
   for first in range(1, 5):
      total += first
      for second in range(1, first):
        total += second
   print("Grand total:", total)
main()
```







- prints lines of dots. The number of dots per line is given the value in the dot_list,
 - e.g., if the first value in dot_list is 9 then the first line printed has nine dots, etc.

```
def print_dots(dot_list):
   for num1 in dot_list:
      for num in range(num1):
        print(".", end = "")
      print()

def main():
   dot_list = [10, 3, 6, 9, 21, 11]
   print_dots(dot_list)

main()
```

•••••





Complete the print_dot_columns() function which prints line of dots as shown below

► Hint: get the max of the list elements = number of rows





- Every UNIQUE string you create will have its own address space in memory.
- Strings are "immutable", i.e., the characters in a string object cannot be changed. Whenever a string is changed in some way, a new string object is created.





Lists are "mutable", i.e., the contents of a list object can be changed.

```
list1 = [10, 20, 30, 40, 50]
list2 = list1
print("1.", list1 is list2)
list1[3] = 99
list2.append(1)
print("2.", list1)
print("3.", list2)
print("4.", list1 is list2)
```



Example08.py

DEMO

1.True 2. [10, 20, 30, 99, 50, 1] 3. [10, 20, 30, 99, 50, 1] 4.True

22

Passing parameters to functions

- When parameters are passed to functions:
 - the parameter passed in is actually a reference to an object
 - some data types are mutable, but others aren't
- Mutable objects:
 - If you pass a mutable object into a function, the function gets a reference to that same object and you can mutate it,
 - but if you <u>rebind</u> the reference in the function, the outer scope will know <u>nothing</u> about it, and after you're done, the outer reference will still point at the original object.
- Immutable Objects:
 - If you pass an immutable object to a function, you still can't rebind the outer reference, and you can't even mutate the object.





Example09.py DEMO Passing Mutable Objects as parameters

Case 1: Modify the list that was passed to a function:



Since the parameter passed in is a reference to outer_list, not a copy of it, we can modify it and have the changes reflected in the outer scope.





Passing Mutable Objects as parameters

Case 2: Change the reference that was passed in as a parameter

```
def try_to_change_list_reference(the_list):
    print ('got', the_list, 'at', id(the_list))
    the_list = [10,0,0]
    print ('set to', the_list, 'at', id(the_list))

outer_list = [0,1,2]
print ('before,outer_list =',outer_list,'at',id(outer_list))
try_to_change_list_reference(outer_list)
print ('after, outer list =', outer list)
```



Since the reference of the parameter was passed into the function by value, assigning a <u>new list</u> to it had no effect that the code outside the function could see.



Immutable Objects as parameters

- Case 3: Strings are immutable, so there's nothing we can do to change the contents of the string.
- Case 4: Change the reference that was passed in as a parameter

```
def try_to_change_string_reference(the_string):
    print ('got', the_string,'at', id(the_string))
    the_string = 'ten'
    print ('set to', the_string,'at', id(the_string))

outer_string = "ZERO"
print ('before, outer_string =', outer_strin
try_to_change_string_reference(outer_string)
print ('after, outer_string =', outer_string)
set to ten at 40987928
set to ten at 40986024
```

```
after, outer_string = ZERO
```

- Since the_string parameter was passed by value, assigning a new string to it had <u>no effect</u> that the code outside the function could see.
- the_string points to a new string, but there was no way to change where outer_string pointed.



• How do we get around this? How do we get the modified value?

Solution: You could <u>return</u> the new value. This doesn't change the way things are passed in, but does let you get the information you want back out.

DEMO

```
def return a whole new string(the string):
    print ('got', the string,'at', id(the string))
    the string = 'ten'
    print ('set to', the string,'at', id(the string))
    return the string
outer string = "ZERO"
print ('before, outer string =', outer string)
outer string = return a whole new string(outer string))
print ('after, outer string =', outer string)
                                           before, outer string = ZERO
                                           qot ZERO at 40463640
                                           set to ten at 40461736
                                           after, outer string = ter
```

















```
def function_18(list1, list2):
    list3 = list2
    for i in range(len(list1)):
        list3.append(list1[i])
        list2.append(list1[i])
    #print(" list3:", list3)
a_list1 = [4, 3]
a_list2 = [1, 3, 4]
function_18(a_list1, a_list2)
print(a_list1, a_list2)
```





```
def function_19(list1, list2):
    list3 = []
    list3.append(list1[1])
    list3.append(list1[0])
    list2.append(list3[0])
    list2.append(list3[1])
    return list3

a_list1 = [4, 3]
a_list2 = [1, 3, 4]
a_list2 = function_19(a_list1, a_list2)
print(a_list1, a_list2)
```



- The body of loops can contain any kind of statements including other loops.
- Passing parameters which are mutable objects to functions means that the function code may change the object's data.