Randomness via computability theory and effective descriptive set theory

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Understanding a set $Z \subseteq \mathbb{N}$

1. how much does Z know? (computational complexity). Either place Z in a level of an absolute complexity hierarchy, for instance recognizing that the set is computable, c.e., ..., Δ_1^1 , Π_1^1 .

Or measure its relative computational complexity, by comparing it to other sets, via \leq_m, \leq_T, \ldots

2. how well is Z organized? (degree of randomness). Again there is an absolute hierarchy, consisting of notions such as computably random, Martin-Löf-random, ..., Δ_1^1 -ML random, Π_1^1 -ML-random.

And there are ways to compare the degree of randomness of sets, using \leq_S, \leq_K, \ldots

- A machine is a partial recursive function $M : \{0,1\}^* \mapsto \{0,1\}^*$.
- *M* is *prefix free* if its domain is an antichain under inclusion of strings.

Let $(M_d)_{d\geq 0}$ be an effective listing of all prefix free machines. The standard universal prefix free machine U is given by

 $U(0^d 1\sigma) = M_d(\sigma).$

The prefix free version of Kolmogorov complexity is

$$K(y) = \min\{|\sigma| : U(\sigma) = y\}.$$

Thus, K(y) is the length of a shortest prefix free description of y.

Initial segments
$$Z \upharpoonright n = Z(0) \dots Z(n-1)$$

We often try to understand sets by looking at their finite initial segments.

- For computational complexity we have the use principle (a computation relative to Z only depends on finitely much of Z)
- for the degree of randomness we look at the length of descriptions of the finite initial segments.

Martin-Löf randomness

- Consider only null classes that are effectively c.e., namely, of the form $\bigcap_n R_n$, where
 - $R_n \subseteq 2^{\omega}$ is uniformly Σ_1^0 and
 - $-\mu R_n \le 2^{-n}.$
- Z is ML-random if Z is not in any effectively c.e. null class. Schnorr's Theorem:

Z is Martin-Löf random iff for some $c, \forall n \ K(Z \upharpoonright n) \ge n - c$. Example of a ML-random set:

$$\Omega = \sum_{U(\sigma)\downarrow} 2^{-|\sigma|},$$

where U is a universal prefix free machine.

Connections

I discuss results connecting

- computability and randomness.
- effective descriptive set theory and randomness.

Direction " \rightarrow ": Use concepts from the left side to restrict null classes, in order to obtain test concept that is effective in some sense.

Direction " \leftarrow ": use concepts related to randomness to obtain interesting objects (examples): Ω , the class of K-trivials, ...

References

- September 2006 BSL: Survey "Calibrating randomness" (DHNT) and "Computability and randomness: open questions" (Miller/N)
- Survey "Eliminating concepts" in IMS Singapore volume: concentrates on K-trivials and lowness properties
- Upcoming books by Downey/Hirschfeldt and by N
- Hjorth/Nies, "Randomness via effective descriptive set theory", to appear in LMS

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K-trivial sets

A set A is K-trivial if there is $c \in \mathbb{N}$ such that

 $\forall n \ K(A \upharpoonright n) \le K(0^n) + c$

(Chaitin, 1975).

- By Schnorr's theorem, Z is ML-random if for each n, $K(Z \upharpoonright n)$ is near its maximal value $n + K(0^n)$.
- To be K-trivial means to be far from ML-random, because $K(A \upharpoonright n)$ is minimal (all up to constants).

Solovay (1976) constructed a noncomputable K-trivial.

The cost function construction gives a noncomputable c.e. example.

Cost function construction

Downey, Hirschfeldt, Nies, Stephan 2001 gave a short "definition" of a noncomputable c.e. K-trivial set, which had been anticipated by various researchers (Kummer, Zambella). We use the "cost function"

$$c(x,s) = \sum_{x < y \le s} 2^{-K_s(y)}$$

This determines a non-computable set A:

$$\begin{array}{l|l} A_s = A_{s-1} \cup \{x : \exists e \\ \\ W_{e,s} \cap A_{s-1} = \emptyset \\ x \in W_{e,s} \\ x \ge 2e \\ c(x,s) \le 2^{-(e+2)} \} \end{array} \quad \text{we haven't met } e\text{-th non-computability requirement} \\ \text{we can meet it, via } x \\ \text{make } A \text{ co-infinite} \\ \text{ensure } A \text{ is } K\text{-trivial.} \end{array}$$

Properties of the *K***-trivials**

The K-trivial sets form an ideal \mathcal{K} in the Δ_2^0 Turing degrees. It has the following properties (N, "Lowness properties and randomness", Adv. in Math 197, 2005):

- \mathcal{K} is the downward closure of its c.e. members
- each $A \in \mathcal{K}$ is super-low: $A' \leq_{\mathrm{tt}} \emptyset'$.

A story that repeats

A lowness property of a set A specifies a sense in which the set is computationally weak.

The following has happened 4 times, so far.

- A research group G introduces a lowness property \mathcal{L} , and shows there is a non-computable c.e. set $A \in \mathcal{L}$.
- \mathcal{L} turns out to be the same as \mathcal{K} .

Often the property says "Low for C", where C is a reasonable class (for instance, rd'ness notion): A is low for C if $C^A = C$.

A as an oracle does not change \mathcal{C} .

1. Low for ML-random

For instance, Zambella introduced the class of low for ML random sets A (i.e., $MLRand^A = MLRand$)

- Kučera, Terwijn 1998 showed existence of a noncomputable c.e. low for ML-random
- N 2003 showed coincidence with low for K.

2. Low for K

Andrej A. Muchnik (1999) defined A to be low for K if $\forall y \ K(y) \leq K^A(y) + O(1),$

and proved that there is a c.e. noncomputable A that is low for K.

- Low for $K \Rightarrow K$ -trivial is easily seen.
- Hirschfeldt and N, modifying the proof in (N 2003) that \mathcal{K} is closed downwards, proved the converse direction.
- Low for $K \Rightarrow$ low for ML-random is also easy, using Schnorr's Theorem in relativized form.

3. Bases for ML-randomness

Kucera (APAL, 1993) studied sets A such that

 $A \leq_T Z$ for some $Z \in \mathsf{MLRand}^A$.

That is, A can be computed from a set random relative to it.

We will call such a set a basis for ML-randomness. Each low for ML-random set A is a basis for ML-randomness.

- There is a noncomputable c.e. basis for ML-randomness (Kučera 1993).
- Each basis for ML-randomness is low for K (Hirschfeldt, N, Stephan, "Using random sets as oracles", ta).

Existence

Theorem[Kučera] Let Z be Δ_2^0 and ML-random. Then there is a non-computable c.e. set $A \leq_T Z$.

Apply this to a low ML-random set (say), and use that

Lemma 1 (Hirschfeldt.N.Stephan ta) If $Z <_T \emptyset'$ is ML-random and A is c.e. and $A \leq_T Z$, then Z is already ML-random relative to A.

4: low for weak 2-randomness

Z is weakly 2-random if Z is in no Π_2^0 null class.

Each such Z is ML-random.

A is low for weak 2-randomness if

weakly 2-random relative to A = weakly 2-random.

Theorem 2 (Downey, N, Weber, Yu 2005)

- There is a c.e. noncomputable set that is low for weak 2-randomness
- each low for weak 2-randomness set is low for K.

Also same as *K*-trivials!

Theorem 3 (N, Miller independently) Each K-trivial set is low for weak 2-randomness.

The two proofs are very different.

- Nies' proof used the golden run machinery that proved *K*-trivial = low for *K*
- Miller's proof is measure theoretic. He shows low for ML-randomness \Rightarrow low for weak 2–randomness
- He used similar methods to show the coincidence of reducibilities: \leq_{LR} is equivalent to \leq_{LK} (a generalization of the fact that low for ML-random implies low for K). Here $A \leq_{LK} B$ if $\forall y \ K^B(y) \leq K^A(y) + O(1)$ $A \leq_{LR} B$ if MLRand^B \subseteq MLRand^A.

ML-coverable

A set A is ML-coverable if there is a ML-random Z such that

 $A \leq_T Z <_T \emptyset'.$

If A is also c.e., then Z is ML-random relative to A (H,N,S ta). Hence A is a basis for ML-randomness, so K-trivial.

Theorem (Kučera 1985) Let Z be Δ_2^0 and ML-random. Then there is a noncomputable c.e. set $A \leq_T Z$.

Taking Z low, we obtain a low noncomputable c.e. set A that is ML-coverable.

Question 4 If a (c.e.) set A is K-trivial, is A ML-coverable?

Almost complete sets

The following is dual to K-triviality.

B is almost complete if \emptyset' is K-trivial relative to B. That is, there is $c \in \mathbb{N}$ such that

$$\forall n \ K^B(\emptyset' \upharpoonright n) \leq K^B(n) + c$$

Such a set is super-high: $\emptyset'' \leq_{\text{tt}} B'$.

Existence

Theorem 5 (Jockusch/Shore 1983) For each c.e. operator W there is a c.e. set C such that

 $W^C \oplus C \equiv_T \emptyset'.$

• Apply this to the c.e. operator W given by the cost function construction to obtain an incomplete but almost complete c.e. set.

Theorem 6 (N 2006) The conclusion of the theorem also holds for "C ML-random".

• Thus, there is a ML-random almost complete Δ_2^0 -set.

The class \mathcal{L}

Let

 $\mathcal{L} = \{A : \forall Z \ (Z \text{ ML-random, almost complete} \Rightarrow A \leq_T Z \}.$

- Hirschfeldt proved that there is a promptly simple set in \mathcal{L} .
- Since there is a ML-random almost complete Δ_2^0 -set, each $A \in \mathcal{L}$ is ML-coverable, and hence K-trivial.
- Like \mathcal{K} , the class $\mathcal{L} \subseteq \mathcal{K}$ is an ideal.

Σ_3^0 null classes

The proof that there is a noncomputable c.e. set in \mathcal{L} was simplified and generalized.

Theorem 7 (Hirschfeldt, Miller) Let C be a Σ_3^0 null class. Then there is a noncomputable c.e. A such that $A \leq_T Z$ for each ML-random $Z \in C$.

Apply this to the Σ_3^0 null class \mathcal{C} = almost complete in order to obtain a noncomputable c.e. $A \in \mathcal{L}$.

A proper subclass of the c.e. K-trivials?

- Figueira, N, Stephan (2004) introduced the following strengthening of super-lowness:
- For each function h that is computable, nondecreasing, unbounded, A' has an approximation that changes at most h(x) times at x.
- They build a c.e. noncomputable such set, via a construction that resembles the cost function construction.
- Downey and Greenberg have announced that each c.e. set of this kind is *K*-trivial, and
- they form a proper subclass.

Effective descriptive set theory

 Π_1^1 sets of numbers are a high-level analog of c.e. sets, where the steps of an effective enumeration are recursive ordinals. Hjorth and Nies (2005, Proc. LMS) have studied the analogs of K and of ML-randomness based on Π_1^1 -sets.

- The Kraft-Chaitin theorem and Schnorr's Theorem still hold, but the proofs takes considerable extra effort because of limit stages
- There is a Π_1^1 set of numbers which is *K*-trivial (in this new sense) and not hyperarithmetic.

The classes are different now

Theorem 8 If A is low for Π_1^1 -ML-random, then A is hyperarithmetic.

First we show that $\omega_1^A = \omega_1^{CK}$. This is used to prove that A is in fact K-trivial at some $\eta < \omega_1^{CK}$, namely

$$\forall n \ K_{\eta}(A \upharpoonright n) \le K_{\eta}(n) + b.$$

Then A is hyperarithmetic, by the same argument Chaitin used in the c.e. case to show that K-trivial sets are Δ_2^0 :

The collection of Z which are K-trivial at η form a hyperarithmetical tree of width $O(2^b)$ (because there are very few short descriptions). So Z is an isolated path.

Bases for ML-randomness

Consider the following reducibility $\leq_{\text{fin}-h}$, a possible high level analog of \leq_T :

- given by partial functions $\Phi: 2^{<\omega} \to 2^{<\omega}$ with Π_1^1 graph such that the domain is closed under prefixes, and, if $\Phi(t) \downarrow$, then $s \preceq t \Rightarrow \Phi(s) \preceq \Phi(t)$.
- $A \leq_{\text{fin-h}} Z$ if $\exists \Phi \ \forall n \exists m \ \Phi(Z \upharpoonright m) \succeq A \upharpoonright n$.

Kucera-Gacs: for each A there is ML-random Z such that $A \leq_{\text{fin}-h} Z$. Thus low for ML implies basis for ML (where "basis" is defined in terms of $\leq_{\text{fin}-h}$)

Theorem 9 Each basis for ML-randomness is hyperarithmetical.

A further randomness notion suggested by Martin-Löf

- In a little known paper (1970), Martin-Löf suggested the (lightface) Δ₁¹-classes of measure 0 as tests: Z is Δ₁¹-random if Z is in no null Δ₁¹-class.
- By an observation of Yu Liang, for each null Δ_1^1 -class S one can find a Δ_1^1 -ML-test $\{U_i\}_{i\in\mathbb{N}}$ such that $S\subseteq\bigcap_i U_i$.
- In particular, Π_1^1 -ML-random implies Δ_1^1 -random.
- Δ_1^1 -random is the effective descriptive set theory analog of both computably random and Schnorr random.
- There is a Δ_1^1 -random Z of slowly growing initial segment complexity (in sense of $K_{\Pi_1^1}$). Thus Z is not Π_1^1 -ML-random.

A very strong rd'ness notion

Sacks (1990) in Exercise 2.5.IV suggested the Π_1^1 null classes as tests. This is the strongest randomness notion we have seen so far. The exercise was to separate this from Δ_1^1 -random. While the exercise has been solved, only a few other things are known at present.

- Each Π_1^1 -random Z satisfies $\omega_1^Z = \omega_1^{CK}$. In particular, the Π_1^1 -ML-random set $\Omega_{\Pi_1^1}$ is not Π_1^1 -random.
- By Gandy's basis theorem, some strongly random set satisfies $\mathcal{O}^Z \leq_h \mathcal{O}.$
- Analog of van Lambalgen's Theorem

Theorem 10 (Hjorth,N) There is a greatest Π_1^1 -class $Q \subseteq 2^{\omega}$ of measure 0. Thus Q is a universal test for Π_1^1 -randomness.

Associated lowness notions

- Yu and Chong have announced that there is a perfect class of sets that are low for Δ¹₁-randomness. This contrasts with the Nies result that the only low for computably random sets are the computable ones.
- Not known if there is a nonhyperarithmetical set that is low for $\Pi^1_1\text{-randomness}$

Summary

- We have introduced the class of K-trivials (far from random) and the 4 classes: low for K, low for ML, basis for ML, low for weakly 2-random (all lowness properties, saying "computationally weak")
- All coincide
- In the effective descriptive set theory case, we have seen the concepts Δ_1^1 -random $\supset \Pi_1^1$ -ML-random $\supset \Pi_1^1$ -random.
- K-trivial \neq hyperarithmetic, while Low for Π_1^1 -ML-random = base for Π_1^1 -ML-random = hyperarithmetic