

COMPSCI 773 S1C

Dynamic Programming / Min-Sum Belief Propagation Stereo

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- ① Global optimisation
- ② 1D Dynamic Programming and Belief Propagation
- ③ Profile model
- ④ Signal models
- ⑤ DP Stereo
- ⑥ Recurrent computation

Stereo Reconstruction: Practical Goal

Due to ill-posedness, an original 3D scene simply cannot be reconstructed from its stereo pair or even multiple images. . .

Reconstruction goal is more limited and practical:

3D surfaces close enough to visual or photogrammetric perception.

Human vision combines binocular stereo with multiple monocular depth cues!

- Human vision fails on uniform/ repetitive texture, large depth gradients, contrast differences, large y -disparities, etc.

Computational stereo relies on regularising constraints to cope with multiple equivalent solutions

- Due to a large variety of observed scenes, only very general prior knowledge can be used to constrain optical surfaces
- E.g. smoothness, depth gradient (curvature), continuity, . . .

Stereo by Global Optimisation

Pros: Low sensitivity to local errors via constraints on disparities in neighbouring points along scanlines or over entire images.

Cons: Generally, an NP-hard problem for 2D constraints.

- 2D constraints on corresponding signals make it even harder!
- Feasible solutions only in rare cases when direct exhaustion of surface variants with exponential complexity can be avoided.
 - Profile-wise MAP/ML reconstruction by 1D dynamic programming (**DP**) – no constraints across the profiles.
 - Similar MAP/ML or MPM/MWM reconstruction by 1D belief propagation (**BP**) – the same drawback.
- Most of the global optimisation algorithms are of cubic or larger complexity and cannot be applied to large-size images.

Global Optimisation: Popular Tools

Exact 1D MAP/ML:

- DP; max- or min-sum BP.

Approximate 2D MAP/ML: Iterative Graph Cut; loopy BP (LBP).

- Exact minimum cut / maximum flow solution on networks with non-negative edge capacities and two special source and sink nodes.
- Selecting a minimum subset of edges that separate the source from the sink and carry the maximum flow through the network.
- Binary optimisation on the lattice: reduces to the min-cut/max-flow for the cuts associated with 0–1 transitions.

Exact 1D MPM/MWM: Sum-product BP

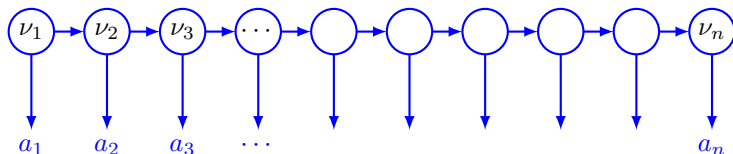
Approximate 2D MPM/MWM: Loopy sum-product BP

Convergence for the LBP is not guaranteed, but often exists in practice.

1D Optimisation on a Homogeneous Markov Chain

Hidden Markov Model (HMM): n nodes, or stages ν_i ; $i = 1, \dots, n$ with unmeasurable inner states and measurable outputs:

- m possible hidden states $u_i \in \mathbb{U}$ at each node ν_i .
- n measured (known) output signals a_i ; $i = 1, \dots, n$.



Constrained interstate transitions: $u_{i-1} \in \mathbb{C}_i(u_i)$; $i = 2, \dots, n$.

- $\mathbb{C}_i(u_i) \subseteq \mathbb{U}$ – a subset of admissible interstate transitions, i.e. states of the preceding node ν_{i-1} , given the state u_i of the node ν_i .
- Equivalently, a subset $\mathbb{H}_i(u_i) \in \mathbb{U}$ of admissible states for the next node ν_{i+1} , given the state u_i of the node ν_i .

1D Optimisation on a Homogeneous Markov Chain

Generally, the subsets of admissible interstate transitions may also depend on the measurements (a_i, a_{i-1}) or (a_i, a_{i+1}) , respectively.

- Admissible sequences $\mathbf{u} = (u_1, \dots, u_n) \in \mathbb{U} \bigcup_{i=1}^{n-1} \mathbb{H}_i(u_i) \subseteq \mathbb{U}^n$.
- Each sequence supports an additive n -variate real-valued energy:

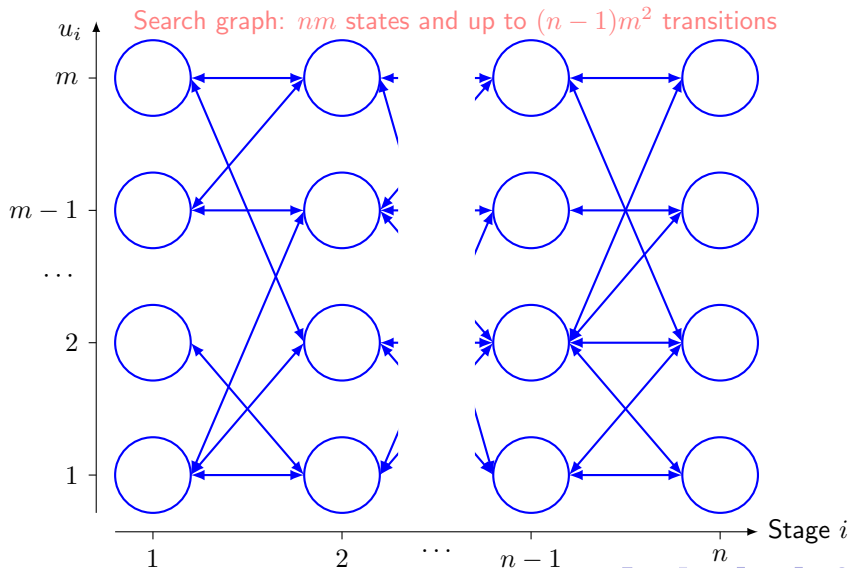
$$E(\mathbf{u}, \mathbf{a}) = \sum_{i=1}^n \varphi_i(u_i, a_i) + \sum_{i=1}^{n-1} f_i(u_i, a_i, u_{i+1}, a_{i+1})$$

The energy terms are non-negative and depend on the hidden states \mathbf{u} and known measurements $\mathbf{a} = (a_1, \dots, a_n)$.

Energy minimisation to estimate, or restore the hidden states:

$$\mathbf{u}_{\mathbf{a}}^* \in \arg \min_{\mathbf{u} \in \mathbb{U}^n} E(\mathbf{u}, \mathbf{a}); \quad E^*(\mathbf{a}) = E(\mathbf{u}_{\mathbf{a}}^*, \mathbf{a})$$

State Space (i, u_i) to Search for the Optimal Solutions



Dynamic Programming (DP)

Forward DP pass (the measurements \mathbf{a} are omitted for brevity):

For each $i = 2, \dots, n$ and each $u_i \in \mathbb{U}$, compute the potentially optimal (candidate) partial energy, $F_i(u_i)$, and one backward pointer, $B_i(u_i)$:

$$\begin{cases} F_i(u_i) = \varphi_i(u_i) + \min_{s \in \mathbb{C}_i(u_i)} \{f_{i-1}(s, u_i) + F_{i-1}(s)\}; \\ B_i(u_i) \in \mathbb{B}_i(u_i) = \arg \min_{s \in \mathbb{C}_i(u_i)} \{f_{i-1}(s, u_i) + F_{i-1}(s)\} \end{cases}$$

Here,

$\mathbb{B}_i(u_i)$ – the set of pointers to the candidate states of the node ν_{i-1} ;

$F_i(u_i)$ – the candidate partial energy for the candidate sequence of states ending at ν_i in the state u_i ; $F_1(u_1) = \varphi_1(u_1)$; $u_1 \in \mathbb{U}$.

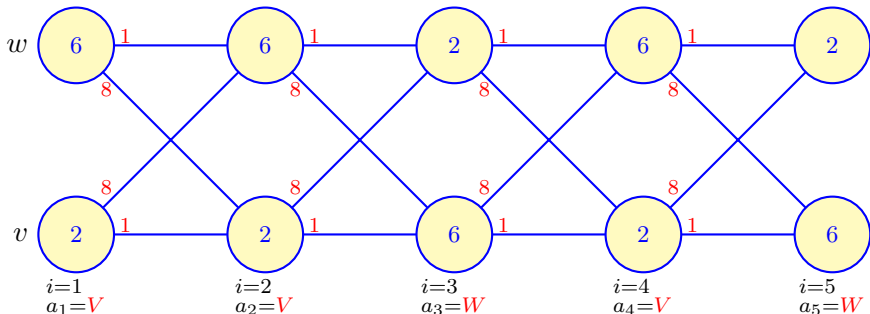
Backward DP pass to restore the single optimal solution by using the computed candidate backward pointers, or interstate transitions:

$$\begin{cases} u_n^* \in \arg \min_{s \in \mathbb{U}} F_n(s); \quad E^* = F_n(u_n^*) \\ u_{i-1}^* = B_i(u_i^*); \quad i = n, n-1, \dots, 2 \end{cases}$$

Example: $\mathbb{U} = \{v, w\}$; $\mathbb{A} = \{V, W\}$; $\mathbf{a} = VVWVW$

$f(u, u') = 1$ if $u = u'$ and 8 otherwise for $u, u' \in \mathbb{U}$

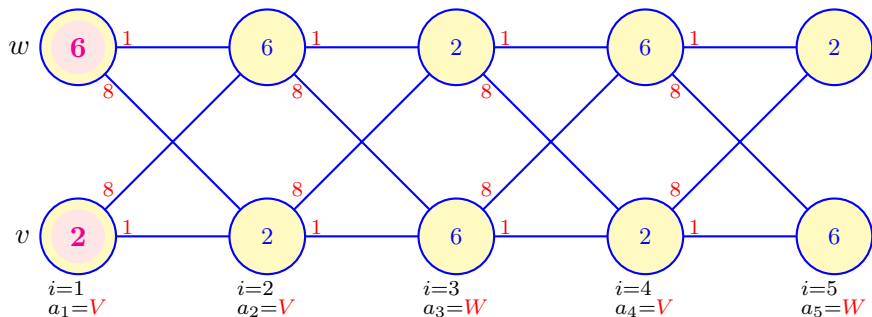
$\varphi(u, a) = 2$ if $(u, a) \in \{(v, V), (w, W)\}$ and 6 otherwise for $u \in \mathbb{U}$



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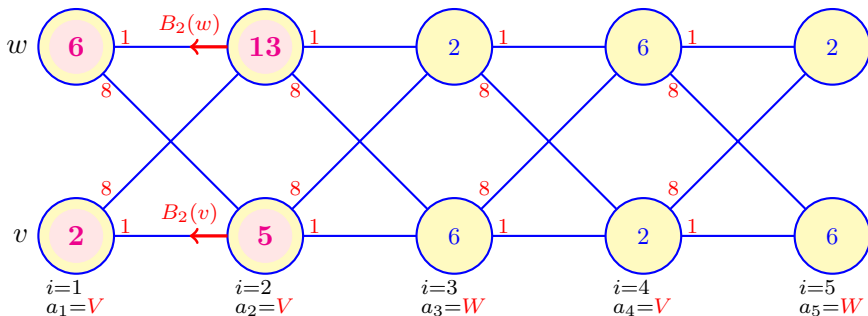
Step $i = 1$: Initialisation $F_1(u_1) = \varphi(u_1, a_1)$; $u_1 \in \mathbb{U}$

$F_1(v) = \varphi(v, V) = 2$; $F_1(w) = \varphi(w, V) = 6$

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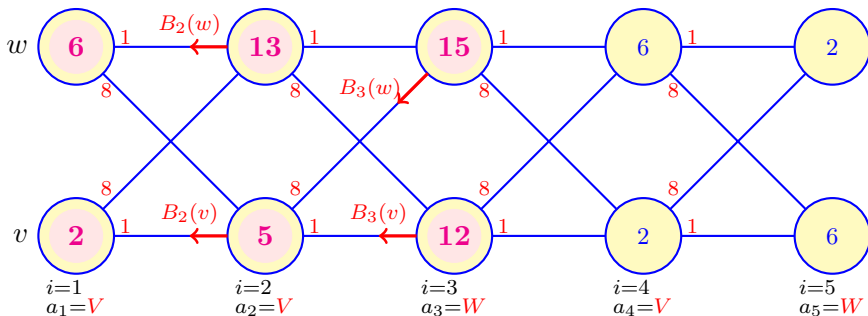
Step $i = 2$: $F_2(u_2) = \varphi(u_2, a_2) + \min_{s \in \mathbb{U}} \{f(s, u_2) + F_1(s)\}$

$$F_2(v) = 2 + \min \left\{ \begin{array}{l} 1 + 2, \\ 8 + 6 \end{array} \right\} = 5; \quad F_2(w) = 6 + \min \left\{ \begin{array}{l} 8 + 2, \\ 1 + 6 \end{array} \right\} = 13$$

Example: $\mathbb{U} = \{v, w\}$; $\mathbb{A} = \{V, W\}$; $\mathbf{a} = VVWVW$

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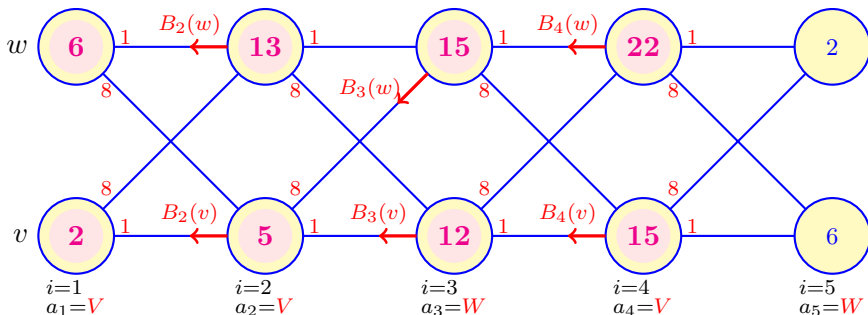
Step $i = 3$: $F_3(u_3) = \varphi(u_3, a_3) + \min_{s \in \mathbb{U}} \{f(s, u_3) + F_2(s)\}$

$$F_3(v) = 6 + \min \left\{ \begin{array}{l} 1 + 5, \\ 8 + 13 \end{array} \right\} = 12; \quad F_3(w) = 2 + \min \left\{ \begin{array}{l} 8 + 5, \\ 1 + 13 \end{array} \right\} = 15$$

Example: $\mathbb{U} = \{v, w\}$; $\mathbb{A} = \{V, W\}$; $\mathbf{a} = VVWVW$

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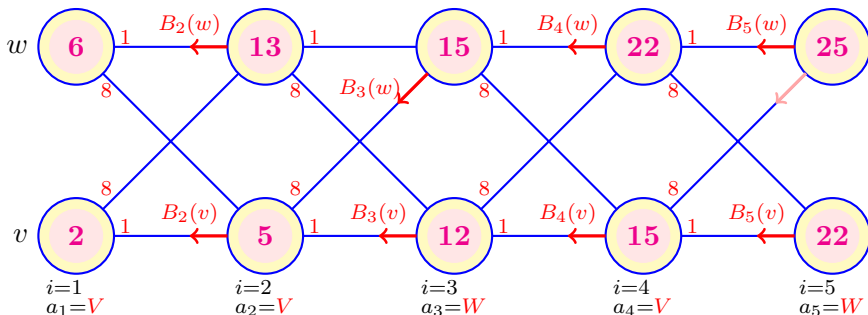
Step $i = 4$: $F_4(u_4) = \varphi(u_4, a_4) + \min_{s \in \mathbb{U}} \{f(s, u_4) + F_3(s)\}$

$$F_4(v) = 2 + \min \left\{ \begin{array}{l} 1 + 12, \\ 8 + 15 \end{array} \right\} = 15; \quad F_4(w) = 6 + \min \left\{ \begin{array}{l} 8 + 12, \\ 1 + 15 \end{array} \right\} = 22$$

Example: $\mathbb{U} = \{v, w\}$; $\mathbb{A} = \{V, W\}$; $\mathbf{a} = VVWVW$

$f(u, u') = 1$ if $u = u'$ and 8 otherwise for $u, u' \in \mathbb{U}$

$\varphi(u, a) = 2$ if $(u, a) \in \{(v, V), (w, W)\}$ and 6 otherwise for $u \in \mathbb{U}$



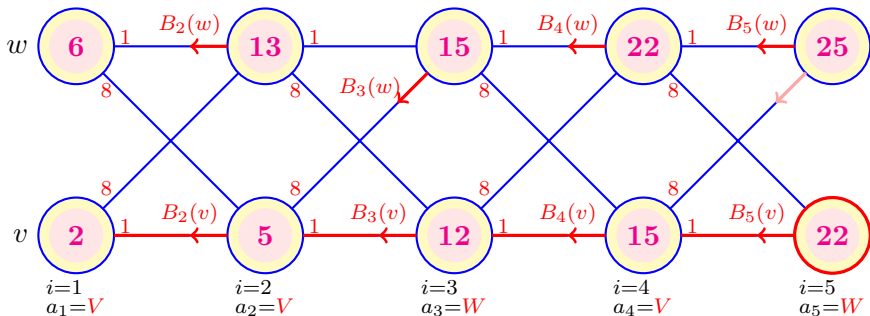
Step $i = 5$: $F_5(u_5) = \varphi(u_5, a_5) + \min_{s \in \mathbb{U}} \{f(s, u_5) + F_4(s)\}$

$$F_5(v) = 6 + \min \left\{ \begin{array}{l} 1 + 15, \\ 8 + 22 \end{array} \right\} = 22; \quad F_5(w) = 2 + \min \left\{ \begin{array}{l} 8 + 15, \\ 1 + 22 \end{array} \right\} = 25$$

Example: $\mathbb{U} = \{v, w\}$; $\mathbb{A} = \{V, W\}$; $\mathbf{a} = VVWVW$

$f(u, u') = 1$ if $u = u'$ and 8 otherwise for $u, u' \in \mathbb{U}$

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Backtracking: $\mathbf{u}^* = [v, v, v, v, v]$

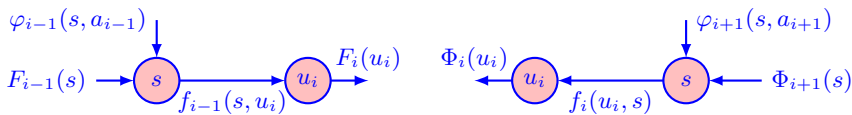
$u_5^* = v \equiv \arg \min\{F_5(v) = 22, F_5(w) = 25\}$; $u_4^* = B_5(u_5^*) = v$; ...

Belief Propagation (BP): Forward / Backward Passes

Forward BP pass – message propagation from $F_1(u_1) = 0$; $u_1 \in \mathbb{U}$:

For each $i = 2, \dots, n$ and each state $u_i \in \mathbb{U}$, compute the potentially optimal forward partial energy, $F_i(x_i)$, called the **forward message**:

$$F_i(u_i) = \min_{s \in \mathbb{C}_i(u_i)} \{f_{i-1}(s, u_i) + F_{i-1}(s) + \varphi_{i-1}(s, a_{i-1})\}$$

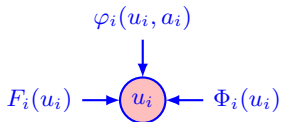


Backward BP pass – message propagation from $\Phi_n(u_n) = 0$; $u_n \in \mathbb{U}$:

For each $i = n - 1, \dots, 1$ and each $u_i \in \mathbb{U}$, compute the potentially optimal backward partial energy, $\Phi_i(x_i)$, called the **backward message**:

$$\Phi_i(u_i) = \min_{s \in \mathbb{H}_i(u_{i+1})} \{f_i(u_i, s) + \Phi_{i+1}(s) + \varphi_{i+1}(s, a_{i+1})\}$$

Belief Propagation (BP)



For the well-posed energy minimisation problem the BP gives the unique optimiser \mathbf{u}^* .

Total conditionally minimal energies with the one fixed nodal state:

$$E_i(u_i) = \min_{\{\mathbf{u} \setminus u_i\} \in \mathbb{U}^{n-1}} \{E(\mathbf{u}) = F_i(u_i) + \varphi_i(u_i, a_i) + \Phi_i(u_i)\}$$

The globally minimum energy $E^* = \min_{\mathbf{u} \in \mathbb{U}^n} E(\mathbf{u})$ is found from these conditionals for each $i = 1, \dots, n$: $E^* = \min_{u_i \in \mathbb{U}} E_i(u_i)$

Nodal states u_i^* for the global optimiser(s):

Marking states u_i^* , which belong to the optimiser(s) $\mathbf{u}^* = \arg \min_{\mathbf{u}} E(\mathbf{u})$:

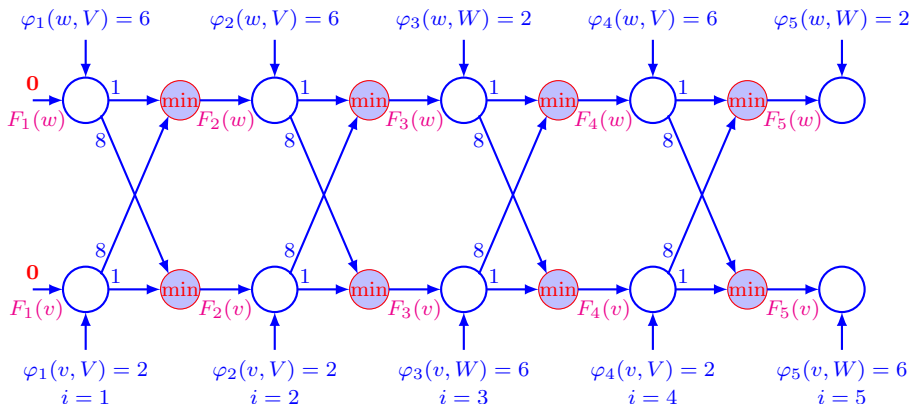
$$\text{for each } i = 1, \dots, n \quad u_i^* \in \mathbb{U}_i^* = \{u_i : u_i \in \mathbb{U}; E_i(u_i) = E^*\}$$

Example: $\mathbb{U} = \{v, w\}$; $\mathbb{A} = \{V, W\}$; $\mathbf{a} = VVWVW$

$f_i(u_i, u_{i+1}) = 1$ if $u_i = u_{i+1}$ and 8 otherwise for $u_i, u_{i+1} \in \mathbb{U}$

$\varphi_i(u_i, a_i) = 2$ if $(u_i, a_i) \in \{(v, V), (w, W)\}$ and 6 otherwise for $u_i \in \mathbb{U}$

Forward pass: $F_i(u) = \min_{s \in \{v, w\}} \{f_{i-1}(s, u) + F_{i-1}(s) + \varphi_{i-1}(s, a_{i-1})\}$:

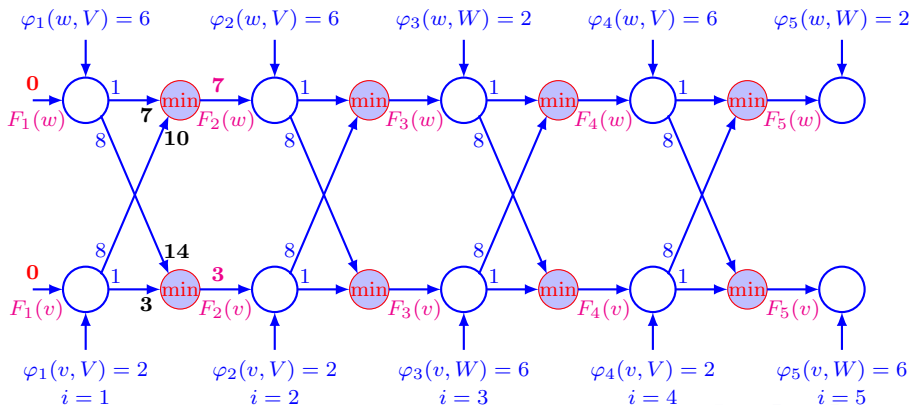


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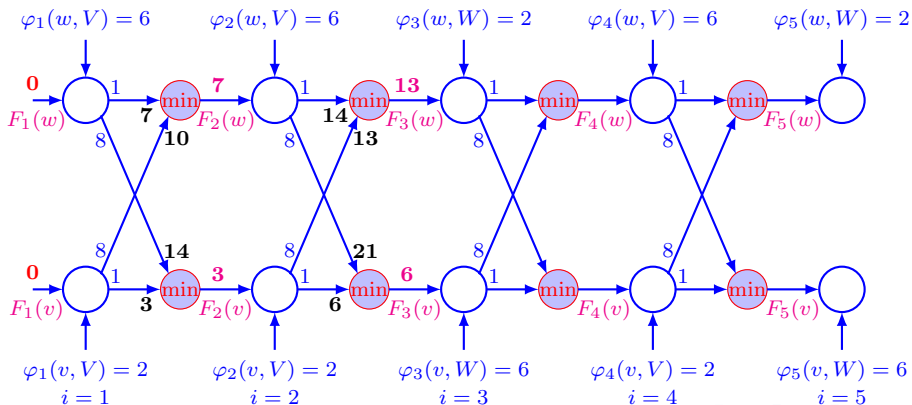


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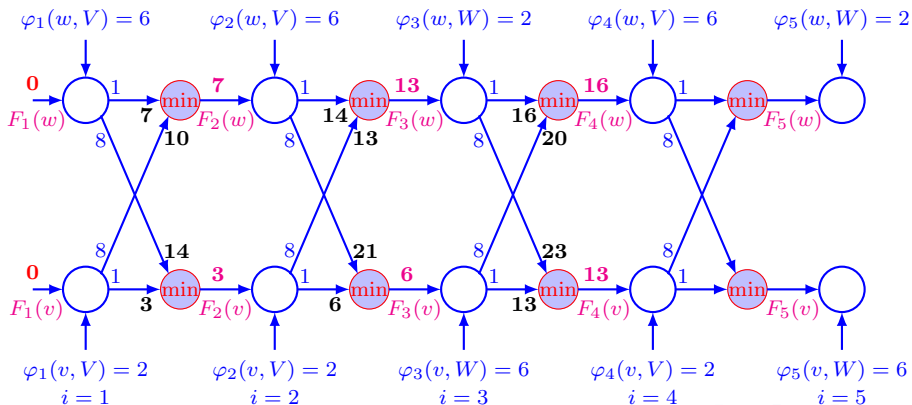


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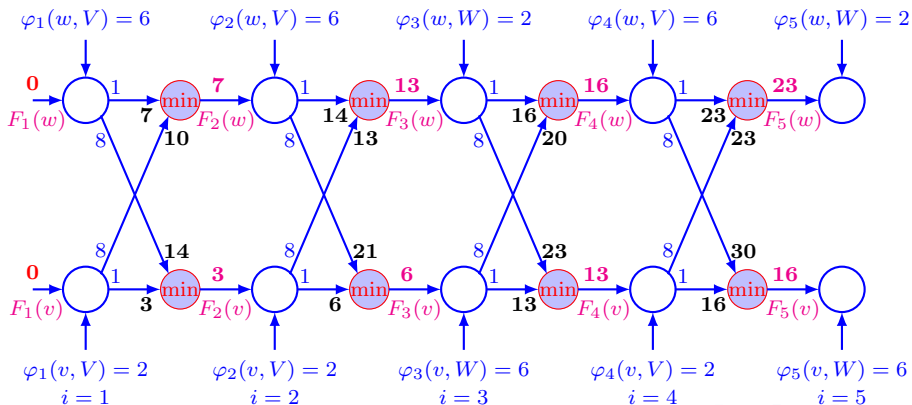


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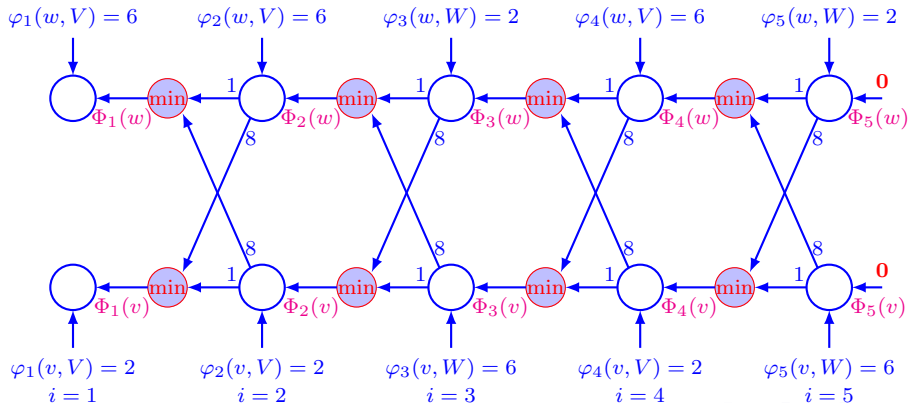


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Backward pass: $\Phi_i(u) = \min_{s \in \{v, w\}} \{f_i(u, s) + \Phi_{i+1}(s) + \varphi_{i+1}(s, a_{i+1})\}$:

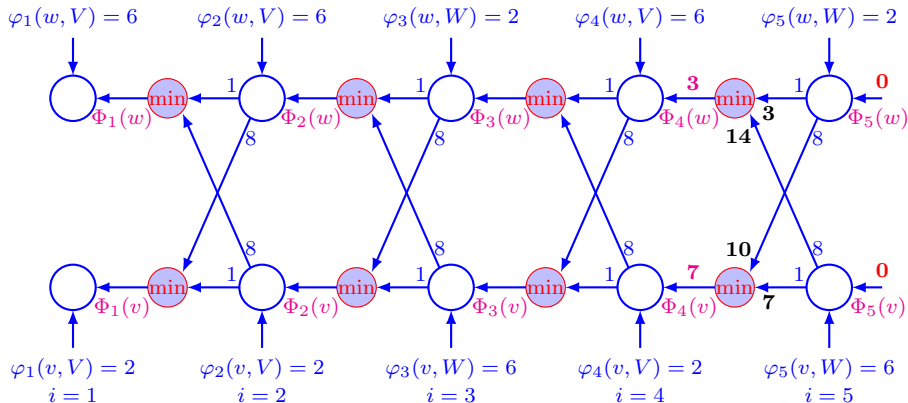


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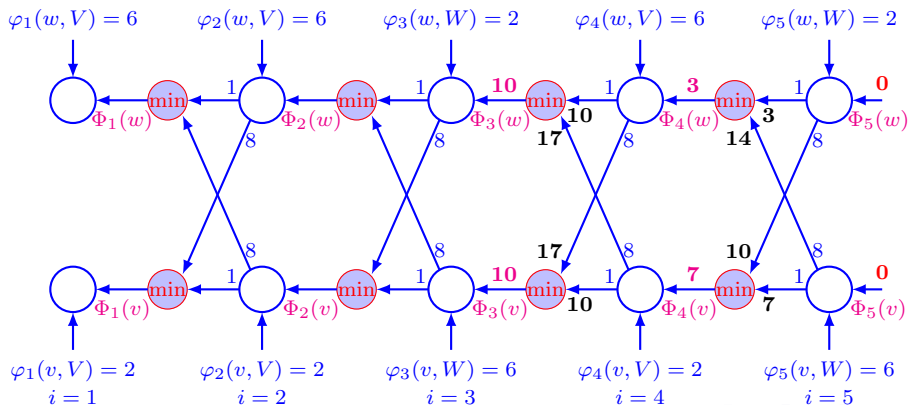


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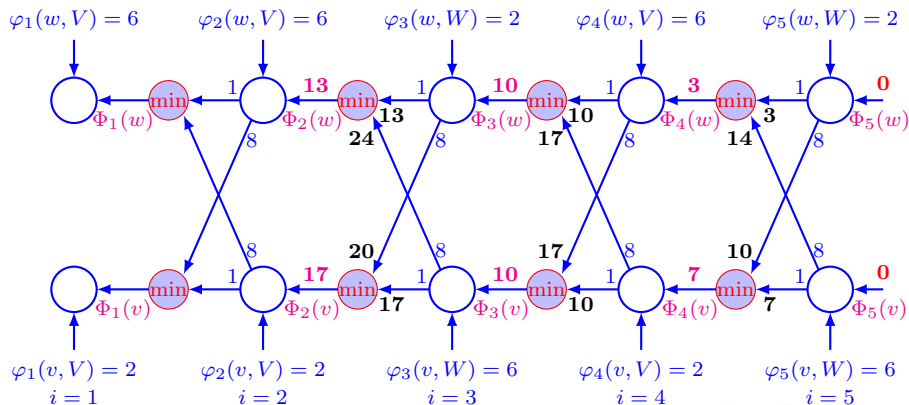


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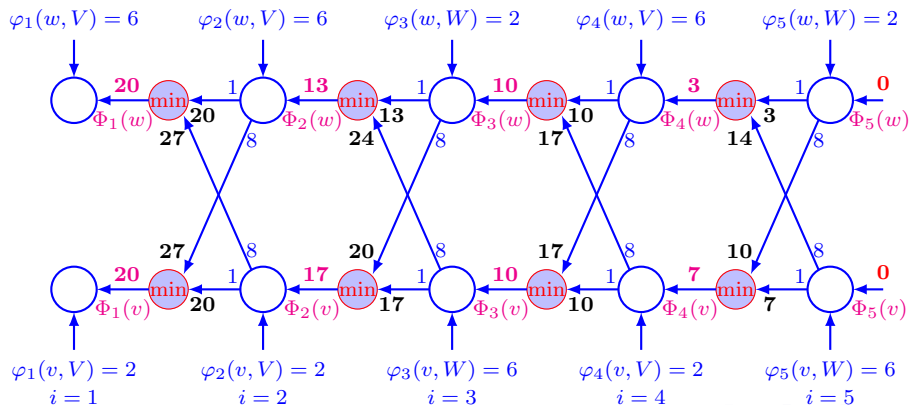
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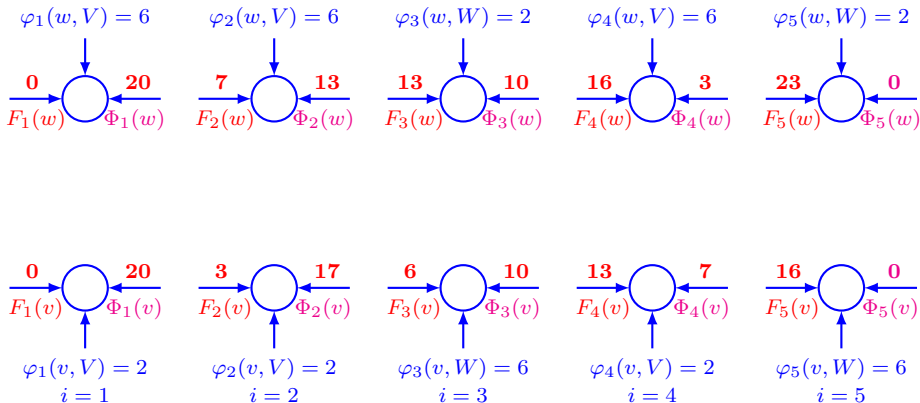
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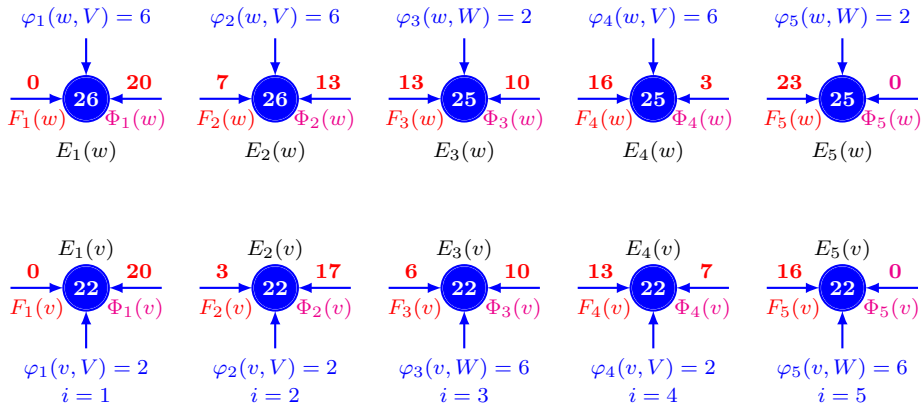
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Conditional global minima: $E_i(u_i) = F_i(u_i) + \varphi_i(u_i, a_i) + \Phi_i(u_i)$



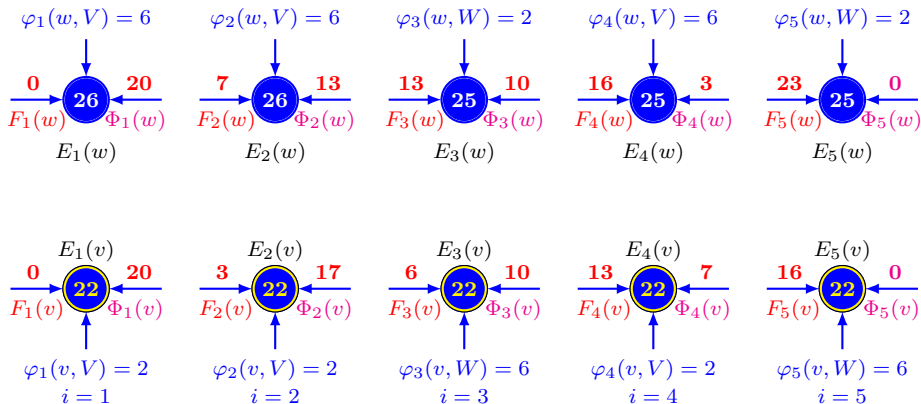
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Example: $\mathcal{U} = \{v, w\}$; $\mathcal{A} = \{V, W\}$; $\mathbf{a} = VVWVW$

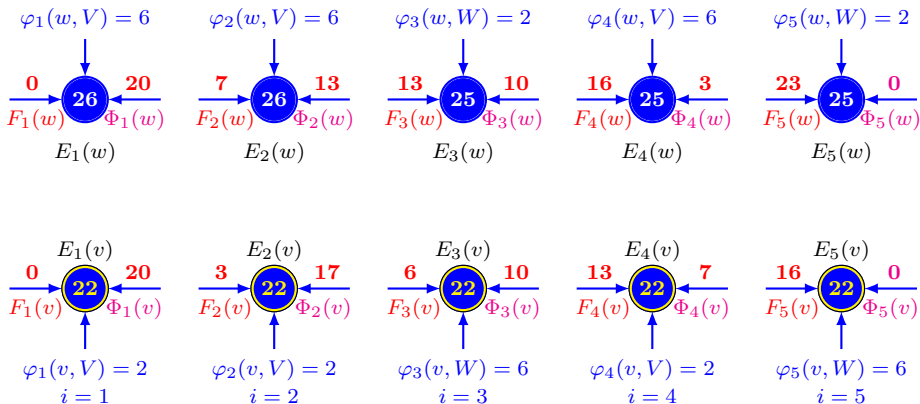
Conditional global minima: $E_i(u_i) = F_i(u_i) + \varphi_i(u_i, a_i) + \Phi_i(u_i)$



The global energy minimum $E^* = \min_{u_i \in \{v, w\}} E_i(u_i) = 22$ for $i = 1, \dots, 5$.

Example: $\mathbb{U} = \{v, w\}$; $\mathbb{A} = \{V, W\}$; $\mathbf{a} = VVWVW$

Conditional global minima: $E_i(u_i) = F_i(u_i) + \varphi_i(u_i, a_i) + \Phi_i(u_i)$

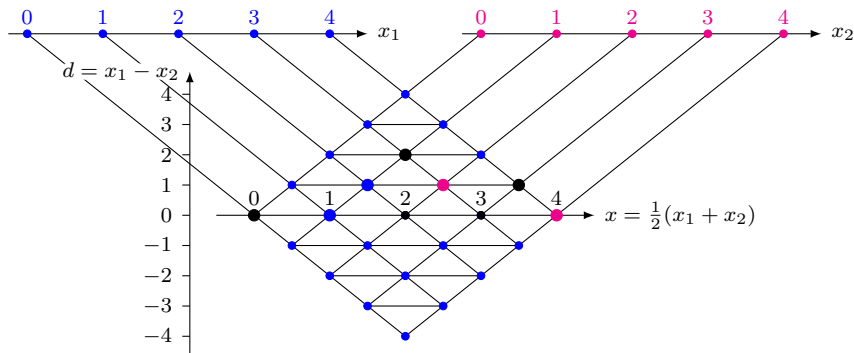


The marked optimum chain of the hidden states: $\mathbf{u}^* = [v, v, v, v, v]$.

Markov Chain Profile Model: Symmetric (x, d) Coordinates

- Accounts for symmetry of stereo channels, visibility of 3D points and discontinuities due to occlusions
- Simplifying assumption: **only a single continuous surface**

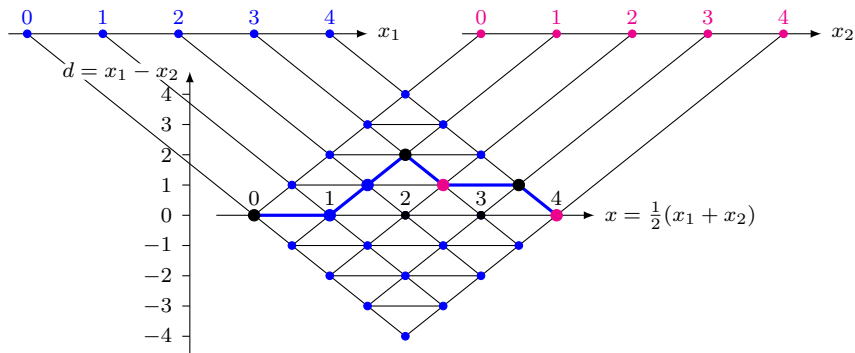
Graph of profile variants (GPV)



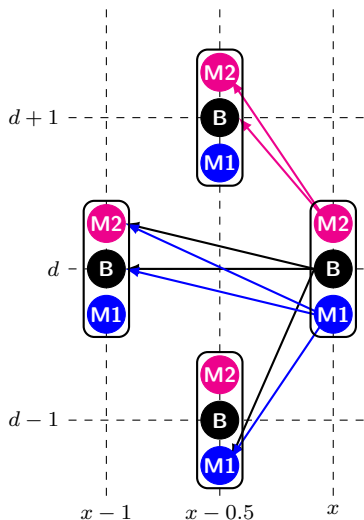
Markov Chain Profile Model: Symmetric (x, d) Coordinates

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Graph of profile variants (GPV)



Markov Chain Profile Model: Symmetric (x, d) Coordinates



- Nodes along a continuous profile are subject to two constraints:
 - 1 Ordering constraint
 - 2 Visibility constraint
- $\{(x-1, d); (x-0.5, d \pm 1)\} \leftarrow (x, d)$
- Each node (x, d) has 3 states s
 - B – BVP (binocularly visible point): Point-wise matching score
 - M_i – MVP (monocularly visible point): Regularizing weight for partially occluded points with no correspondence
 - 8 allowable transitions
 - Popular constant MVP weight
 - More adequate MVP weights depend on related BVP scores

Allowable Transitions Along a Profile

● BVP (x, d, B) : the pixel-wise energy $e_x(d, s, \mathbf{g}_{1,2})$ depends on the signals:

- $(g_{1:x+\frac{d}{2}}, g_{2:x-\frac{d}{2}})$ for the current BVP ($s = B$ or (possibly)
- also on the signals $(g_{1:x_{\text{pr}}+\frac{d_{\text{pr}}}{2}}, g_{2:x_{\text{pr}}-\frac{d_{\text{pr}}}{2}})$ for the immediate preceding BVP ($s_{\text{pr}} = B$).

$$e_x(d, s = B, \mathbf{g}_{1,2}) = \begin{cases} \varphi_x \left(g_{1:x+\frac{d}{2}}, g_{2:x-\frac{d}{2}} \right) & \text{or} \\ f_x \left(g_{1:x+\frac{d}{2}}, g_{2:x-\frac{d}{2}}, g_{1:x_{\text{pr}}+\frac{d_{\text{pr}}}{2}}, g_{2:x_{\text{pr}}-\frac{d_{\text{pr}}}{2}} \right) \end{cases}$$

● MVP $(x, d, M1)$; ● MVP $(x, d, M2)$: the fixed “occlusion” weight e_{occl} (generally, it may depend on the related BVPs, too):

$$e_x(d, s = M1, \mathbf{g}_{1,2}) = e_x(d, s = M2, \mathbf{g}_{1,2}) = e_{\text{occl}}$$

Simple Markov Chain x -Profile Model

Probability of a profile $\mathbf{d} = [(x_i, d_i, s_i) : i = 1, \dots, n]$:

$$\Pr(\mathbf{d}|\mathbf{g}_1, \mathbf{g}_2) = p(x_1, d_1, s_1|\mathbf{g}_1, \mathbf{g}_2) \prod_{i=2}^n p(x_i, d_i, s_i|x_{i-1}, d_{i-1}, s_{i-1}; \mathbf{g}_1, \mathbf{g}_2)$$

- Each term depends on a transition from the GVP-node (x_{i-1}, d_{i-1}) in state s_{i-1} to the node (x_i, d_i) in state s_i along the profile
- Transitions are limited by the visibility states along a GVP
- The probability $p(x_i, d_i, B|x_{i-1}, d_{i-1}, s_{i-1}; \mathbf{g}_1, \mathbf{g}_2)$ of a transition to state B depends on dissimilarity between the corresponding image signals for the current BVP on a profiles variant
 - Generally, it can also depend on the signals for the immediate preceding BVP along this variant
- Transition probabilities to the MVP can relate to those to the BVP
 - Typical simplification: a constant MVP probability

Simple Probability Models of Corresponding Signals

Symmetric model:

- Signal deviations in \mathbf{g}_1 and \mathbf{g}_2 w.r.t. an unobserved noiseless Cyclopean image (or ortho-image) \mathbf{g} of a 3D scene

$$g_{1:x_1,y_1} = g_{x,y} + \nu_{1:x,y}; \quad g_{2:x_2,y_2} = g_{x,y} + \nu_{2:x,y}$$

- Independent central-symmetric random noise ν_{\dots} : monotone decrease of the probability densities $p(\nu_{1:x,y}) \propto \exp(-\gamma\nu_{1:x,y}^2)$ and $p(\nu_{2:x,y}) \propto \exp(-\gamma\nu_{2:x,y}^2)$

Asymmetric models:

$$g_{1:x,y} = g_{2:x,y} + \nu_{x,y} \quad \text{or} \quad g_{2:x,y} = g_{1:x,y} + \nu_{x,y}$$

More Realistic Models of Corresponding Signals

Contrast deviation model – positive transfer factors, a , varying over the each camera field of view and pixel-wise independent random noise, n , of image sensors:

$$g_{1:x_1,y_1} = a_{1:x,y}g_{x,y} + \nu_{1:x,y}; \quad g_{2:x_2,y_2} = a_{2:x,y}g_{x,y} + \nu_{2:x,y}$$

- **Transfer factors:** strong interdependence for adjacent BVPs to account for visual resemblance of corresponding areas
- **Symmetric difference model** of the interdependence:
 - Limited direct proportion of the noiseless signal increments between the neighbouring BVPs (x, y) and (x', y) along the same epipolar profile: for $k = 1, 2$

$$\begin{aligned} \min_{e_k \in \varepsilon} \{e_k (g_{x,y} - g_{x',y})\} &\leq a_{k:x,y}g_{x,y} - a_{k:x',y}g_{x',y} \\ &\leq \max_{e_k \in \varepsilon} \{e_k (g_{x,y} - g_{x',y})\} \end{aligned}$$

- $\varepsilon = [e_{\min}, e_{\max}]$ – a fixed range $0 < e_{\min} \leq e_{\max}$ of the difference factors e

Dynamic Programming (DP) Stereo

Simplified notation with the omitted y -coordinate:

- For brevity:

$$g_i \equiv g_{x_i, y_i}; \quad g_{1:i} \equiv g_{1:x_i + \frac{d_i}{2}, y}; \quad g_{2:i} \equiv g_{2:x_i - \frac{d_i}{2}, y}$$

- $\mathbf{d} = ((x_i, d_i, s_i) : i = 1, 2, \dots, N)$ – a digital profile (with allowable transitions between the adjacent GVP nodes)
- $\mathbf{g} = (g_i : i = 1, 2, \dots, N)$ – the sequence of Cyclopean image signals along the profile \mathbf{d}
- $\mathbf{g}_1 = (g_{1:i} : i = 1, 2, \dots, N_1)$ – the sequence of the corresponding left image signals for the profile \mathbf{d}
- $\mathbf{g}_2 = (g_{2:i} : i = 1, 2, \dots, N_2)$ – the sequence of the corresponding right image signals for the profile \mathbf{d}

Pixel-wise Signal Dissimilarity

The simplest symmetric signal model for BVPs:

- Noisy grayscale signals: $g_{1:i} = g_i + n_{1:i}$; $g_{2:i} = g_i + n_{2:i}$

$$\min_{g_i} \left\{ \max \left\{ (g_{1:i} - g_i)^2, (g_{2:i} - g_i)^2 \right\} \right\}$$

$$\Rightarrow g_i = \frac{1}{2} (g_{1:i} + g_{2:i}) \Rightarrow D_i = (g_{1:i} - g_{2:i})^2$$

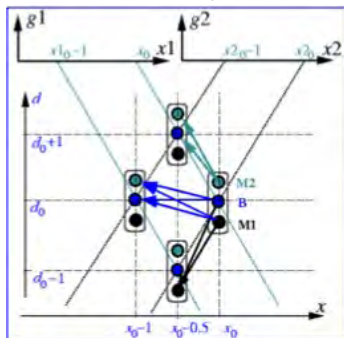
- Noisy colour (RGB) signals: $D_i = \sum_{c \in \{R,G,B\}} (g_{c:1:i} - g_{c:2:i})^2$

The simplest dissimilarity for MVPs: $D_{\text{occ}} = \text{const}$

- The constant weight: an expected signal mismatch for partially occluded points observed only in one image
- A varying MVP weight depending on mismatches for the relevant BVPs might be more adequate

Constraints on Total Signal Dissimilarity

$$D_y(\mathbf{d}|\mathbf{g}_1, \mathbf{g}_2) = \sum_{i=1}^N D_{s_i:i} \equiv \sum_{i=1}^N D_y(x_i, d_i, s_i; x_{i-1}, d_{i-1}, s_{i-1} | \mathbf{g}_1, \mathbf{g}_2)$$



Visibility and ordering constraints on transitions between successive GPV-nodes along a continuous profile

⇒ Subsets Ω_{x_i, d_i, s_i} of GPV-nodes, which can precede any node $\mathbf{v}_i = (x_i, d_i, s_i)$ along a profile:

$$\Omega_{\mathbf{v}_i} \equiv \Omega_{x_i, d_i, s_i} =$$

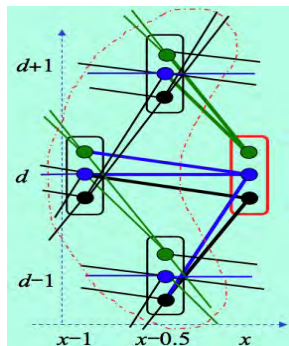
$$\begin{cases} (x_i - \frac{1}{2}, d_i + 1, B); (x_i - \frac{1}{2}, d_i + 1, M_2) & \text{if } s_i = M_2 \\ (x_i - \frac{1}{2}, d_i - 1, M_1); (x_i - 1, d_i, B); (x_i - 1, d_i, M_2) & \text{if } s_i = B \\ (x_i - \frac{1}{2}, d_i - 1, M_1); (x_i - 1, d_i, B); (x_i - 1, d_i, M_2) & \text{if } s_i = M_1 \end{cases}$$

DP to Minimise Signal Dissimilarity

Finds the profile for the globally minimal dissimilarity $D_y(\mathbf{d}|\mathbf{g}_1, \mathbf{g}_2)$

- DP exhausts all the profiles \mathbf{d} , which are possible in a GPV under the constrained transitions Ω
 - **Forward pass** along the x -axis of a GPV to find the minimum dissimilarity $D^* = \min_{\mathbf{d}} D_y(\mathbf{d}|\mathbf{g}_1, \mathbf{g}_2)$
 - **Backward pass** to get the profile $\mathbf{d}^* = \arg \min_{\mathbf{d}} D_y(\mathbf{d}|\mathbf{g}_1, \mathbf{g}_2)$
- At any current location, x_i , all GPV-nodes $\mathbf{v}_i = (x_i, d_i, s_i)$ are examined in order to calculate and store current **potentially optimal** total dissimilarities $D_{\text{po}:i}(\mathbf{v}_i)$
 - Potential optimality: the stored dissimilarity is optimal if the node belongs to the globally optimal solution
 - $D_{\text{po}:i}(\mathbf{v}_i)$ – the **minimal total signal dissimilarity** for the potentially optimal backward path from $\mathbf{v}_i = (x_i, d_i, s_i)$
- For each node, a potentially optimal backward transition $B_i(\mathbf{v}_i)$ to one of the preceding nodes \mathbf{v}_{i-1} in Ω is stored

Dynamic Programming (DP)



Recurrent DP computation:

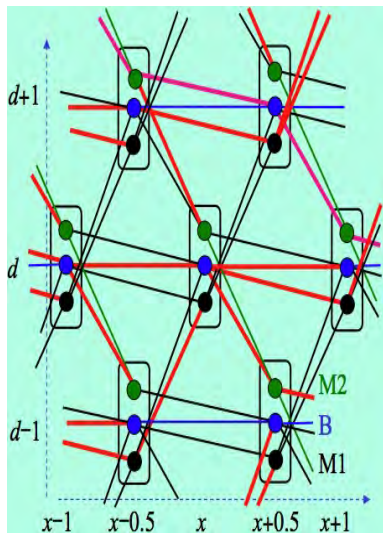
$$\left\{ \begin{array}{l}
 D_{\text{po}:i}(\mathbf{v}_i) \\
 = \min_{\mathbf{v} \in \Omega_{\mathbf{v}_i}} \{D_y(\mathbf{v}_i, \mathbf{v} | \mathbf{g}_1, \mathbf{g}_2) + D_{\text{po}:i-1}(\mathbf{v})\} \\
 = D_y(\mathbf{v}_i, \mathbf{v}_{i-1}^* | \mathbf{g}_1, \mathbf{g}_2) + D_{\text{po}:i-1}(\mathbf{v}_{i-1}^*) \\
 B_i(\mathbf{v}_i) \equiv \mathbf{v}_{i-1}^* \\
 = \arg \min_{\mathbf{v} \in \Omega_{\mathbf{v}_i}} \{D_y(\mathbf{v}_i, \mathbf{v} | \mathbf{g}_1, \mathbf{g}_2) + D_{\text{po}:i-1}(\mathbf{v})\}
 \end{array} \right.$$

$$D_{\text{po}:i}(x, d, M_2) = D_{\text{occ}} + \min \{D_{\text{po}:i-1}(x - 0.5, d + 1, M_2); D_{\text{po}}(x - 0.5, d + 1, B)\}$$

$$\begin{aligned}
 D_{\text{po}:i}(x, d, B) = \min \{ & D_{\text{po}:i-1}(x - 1, d, M_2) + D_y(x, d; x_{\text{prB}:M_2}, d_{\text{prB}:M_2}); \\
 & D_{\text{po}:i-1}(x - 1, d + 1, B) + D_y(x, d; x - 1, d); \\
 & D_{\text{po}:i-1}(x - 0.5, d - 1, M_1) + D_y(x, d; x_{\text{prB}:M_1}, d_{\text{prB}:M_1}) \}
 \end{aligned}$$

$$D_{\text{po}:i}(x, d, M_1) = D_{\text{occ}} + \min \{D_{\text{po}:i-1}(x - 0.5, d - 1, M_1); D_{\text{po}:i-1}(x - 1, d, B)\}$$

Basic Recurrent DP Computation



- $B_i(x_i, d_i, s_i)$ – a potentially optimal backward transition from a GPV-node
- **Optimal profile:** a sequence of potentially optimal backward transitions such that
 - 1 Begins (i.e. the profile ends) at point $x_N = x_{\max}$ or $x_{\max} - 0.5$ and
 - 2 Minimises the total dissimilarity $D_{\text{po}}(x_N, d_N, s_N)$ for all the GPV nodes x_N, d_N, s_N
- $D_{\text{po}}(x_N^*, d_N^*, s_N^*)$ – the minimal total signal dissimilarity

Basic Recurrent DP Computation

After the forward pass through a given x -coordinate range $[x_{\min}, x_{\max}]$, the optimal profile is recovered by the backward pass through the stored potentially optimal backward transitions:

$$D_y(\mathbf{d}^* | \mathbf{g}_1, \mathbf{g}_2) = D_{\text{po}:N}(x_N^*, d_N^*, s_N^*)$$

$$(x_N^*, d_N^*, s_N^*) = \arg \min_{\substack{x_N \in \{x_{\max} - 0.5, x_{\max}\} \\ d_N \in [d_{\min}, d_{\max}] \\ s_N \in \{M_1, B, M_2\}}} \{D_{\text{po}:N}(x_N, y_N, s_N)\}$$

$$(x_{i-1}^*, d_{i-1}^*, s_{i-1}^*) = B_i(x_i^*, d_i^*, s_i^*); \quad i = N, N-1, \dots, 2$$

DP stereo matching by energy minimization

- Markov models of surfaces / signals \implies Energy function $E(\mathbf{d}|\mathbf{g}_1, \mathbf{g}_2)$ as a matching score:

$$E(\mathbf{d}|\mathbf{g}_1, \mathbf{g}_2) = \sum_{i=1}^n \phi(x_i, d_i, s_i; x_{i-1}, d_{i-1}, s_{i-1} | \mathbf{g}_1, \mathbf{g}_2)$$

$$(x_{i-1}, d_{i-1}, s_{i-1}) \in \Omega(x_i, d_i, s_i) =$$

$$\begin{cases} \{(x_i - 0.5, d_i + 1, B); (x_i - 0.5, d_i + 1, M2)\} & \text{if } s_i = M2 \\ \{(x_i - 0.5, d_i - 1, M1); (x_i - 1, d_i, B), (x_i - 1, d_i, M2)\} & \text{if } s_i = B \\ \{(x_i - 0.5, d_i - 1, M1); (x_i - 1, d_i, B), (x_i - 1, d_i, M2)\} & \text{if } s_i = M1 \end{cases}$$

- Energy = signal dissimilarity + surface continuity + surface smoothness + occlusions + ...
- SDPS \rightarrow energy accounts for different contrast and offset deviations along scanlines ([approximate minimization by DP](#))
- DP: profile-wise global energy minima

Recurrent DP framework: Summary

Disparity “tube”: $d_{\min} \leq d_i \leq d_{\max}$; $s_i \in \mathbb{S}$, for $i = 1, \dots, n$

① Forward pass along the x -axis of GPV

- At each x_i , compute and store for each node $\mathbf{v}_i = (x_i, d_i, s_i)$
 - Potentially optimum partial total energy $E_i(\mathbf{v}_i)$
 - Potentially optimum backward transition $B_i(\mathbf{v}_i)$

$$\begin{cases} E_i(\mathbf{v}_i) & = \phi(\mathbf{v}_i; \mathbf{v}_{i-1}^\circ | \mathbf{g}_1, \mathbf{g}_2) + E_{i-1}(\mathbf{v}_{i-1}^\circ) \\ B_i(\mathbf{v}_i) \equiv \mathbf{v}_{i-1}^\circ & = \arg \min_{\mathbf{v}_{i-1}} \{ \phi(\mathbf{v}_i; \mathbf{v}_{i-1} | \mathbf{g}_1, \mathbf{g}_2) + E_{i-1}(\mathbf{v}_{i-1}) \} \end{cases}$$

② Backward pass along the x -axis of GPV

- Optimal profile: a sequence of potentially optimum transitions:

$$\begin{aligned} \mathbf{v}_n^* &= \arg \min_{\mathbf{v}_n} E_n(\mathbf{v}_n) \\ \mathbf{v}_{i-1}^* &= B_i(\mathbf{v}_i^*); \quad i = n, n-1, \dots, 2 \end{aligned}$$

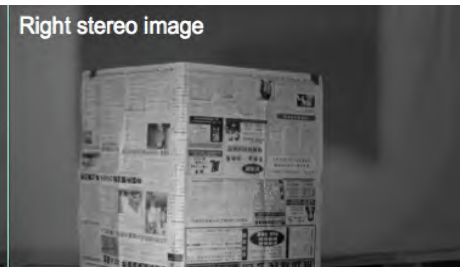
Computational complexity $O(N\Delta)$ where $\Delta = d_{\max} - d_{\min} + 1$

Symmetric Dynamic Programming Stereo: An Example

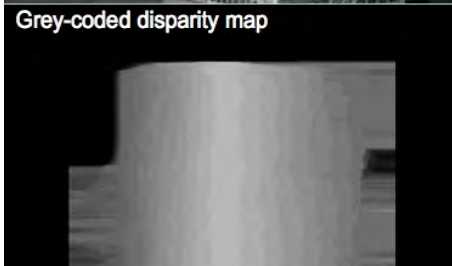
Left stereo image



Right stereo image



Grey-coded disparity map



Estimated cyclopean image

