

# Insertion Sort: Analysis of Complexity

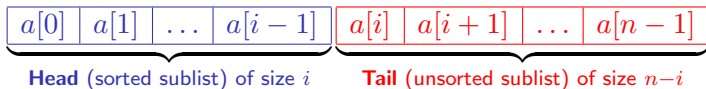
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COMPSCI 220 Algorithms and Data Structures

- 1 Worst-case complexity of insertion sort
- 2 Average-case, or expected complexity of insertion sort
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# Analysing Complexity of Insertion Sort

Iterative growth of a head (“sorted” sublist) of a list  $\mathbf{A}$ :



$n - 1$  iterations (stages)  $i = 1, 2, \dots, n - 1$ ;

$j$ ;  $1 \leq j \leq i$ , comparisons and  $j$  or  $j - 1$  moves per stage:

- ① **Initialisation:** the head sublist of size 1.
- ② **Iteration:** until the tail sublist is empty, repeat:
  - ① Choose the first element,  $x = a[i]$  in the tail sublist.
  - ② Find the last element,  $y = a[j]$ ;  $1 \leq j \leq i - 1$ , in the head sublist not exceeding  $x$ .
  - ③ Insert  $x$  after  $y$  in the head sublist.

Insertion sort is **correct**, since the head sublist is always sorted, and eventually expands to include all elements of  $\mathbf{A}$ .

## Best- and Worst-case Complexity of Insertion Sort

The first element,  $a[i]$ , of the tail is moved to the correct position in the head by exhaustive backward search, comparing it to each element,  $a[i-1], \dots$ , of the head until finding the right place.

The best case,  $\Theta(n)$ : if the inputs  $\mathbf{A}$  are already in sorted order:  $a[0] < a[1] < \dots < a[n-1]$ , i.e.  $\mathbf{A} = \{1, 2, 3, 4\}$ .

- One comparison and no moves per stage  $i$ ;  $i = 1, \dots, n-1$ .
- Comparisons in total:  $1 + 1 + \dots + 1 = n - 1 \in \Theta(n)$ .

The worst case,  $\Theta(n^2)$ : if the inputs  $\mathbf{A}$  contain distinct items in reverse order:  $a[0] > a[1] > \dots > a[n-1]$ , i.e.  $\mathbf{A} = \{4, 3, 2, 1\}$

- $i$  comparisons and  $i$  moves per stage  $i$ ;  $i = 1, \dots, n-1$ .
- Comparisons in total:  
 $1 + 2 + \dots + n - 1 = \frac{(n-1)n}{2} = \frac{n^2-n}{2} \in \Theta(n^2)$ .

# Average-case Complexity of Insertion Sort

## Lemma 2.3, p.30

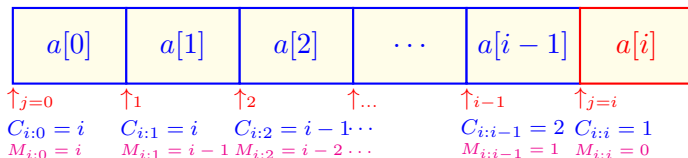
The average-case time complexity of insertion sort is  $\Theta(n^2)$

### The proof's outline:

- Assuming all possible inputs are equally likely, evaluate the average, or expected number  $\bar{C}_i$  of comparisons at each stage  $i = 1, \dots, n - 1$ .
- Calculate the average total number  $\bar{C} = \sum_{i=1}^{n-1} \bar{C}_i$ .
- Evaluate the average-case complexity of insertion sort by taking into account that the total number of data moves is at least zero and at most the number of comparisons.

# Average Complexity of Insertion Sort at Stage $i$

$i + 1$  positions in the already ordered head  $a[0], \dots, a[i - 1]$  of a list  $\mathbf{A}$  to insert the next unordered yet item  $a[i]$ :



$C_{i:j} = i - j + 1$  comparisons and  $M_{i:j} = i - j$  moves to place  $a[i]$  into each preceding position  $j = i, i - 1, \dots, 1$ .

- $C_{i:i} = i$  comparisons and  $M_{i:i} = i$  moves for  $j = 0$ .

Average number,  $\bar{C}_i = \frac{1}{i+1} \sum_{j=0}^i C_{i:j}$ , of comparisons at stage  $i$ :

$$\bar{C}_i = \frac{1 + 2 + \dots + i + i}{i + 1} = \frac{\frac{i(i+1)}{2} + i}{i + 1} = \frac{i}{2} + \frac{i}{i + 1} \equiv \frac{i}{2} + \left(1 - \frac{1}{i + 1}\right)$$

# Total Average Complexity for $n$ Input Items

The total average number of comparisons for  $n - 1$  stages:

$$\begin{aligned}
 \bar{C} &= \overbrace{\left(\frac{1}{2} + \left(1 - \frac{1}{2}\right)\right)}^{\bar{C}_1} + \overbrace{\left(\frac{2}{2} + \left(1 - \frac{1}{3}\right)\right)}^{\bar{C}_2} + \dots + \overbrace{\left(\frac{n-1}{2} + \left(1 - \frac{1}{n}\right)\right)}^{\bar{C}_{n-1}} \\
 &= \frac{1}{2} \underbrace{(1 + 2 + \dots + (n-1))}_{\frac{(n-1)n}{2}} + \\
 &\quad \underbrace{\left(1 - \frac{1}{2}\right) + \left(1 - \frac{1}{3}\right) + \dots + \left(1 - \frac{1}{n}\right)}_{(n-1) - (H_n - 1) = n - H_n} \\
 &= \frac{(n-1)n}{4} + n - H_n \in \Theta(n^2)
 \end{aligned}$$

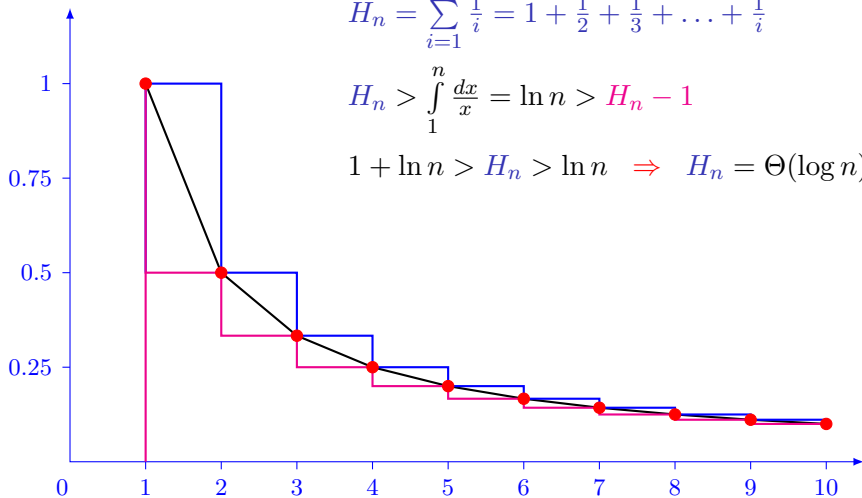
where  $H_n = \sum_{i=1}^n \frac{1}{i} \approx \ln n$  when  $n \rightarrow \infty$  is the  $n$ -th harmonic number.

# Math Appendix: Evaluating Harmonic Numbers

$$H_n = \sum_{i=1}^n \frac{1}{i} = 1 + \frac{1}{2} + \frac{1}{3} + \dots + \frac{1}{i}$$

$$H_n > \int_1^n \frac{dx}{x} = \ln n > H_n - 1$$

$$1 + \ln n > H_n > \ln n \Rightarrow H_n = \Theta(\log n)$$





## Analysis of Inversions

The running time of insertion sort is strongly related to **inversions** in a list  $\mathbf{A}$  to be sorted.

**Definition 2.5:** An inversion in a list  $\mathbf{A} = [a_1, a_2, \dots, a_n]$  is any ordered pair of positions  $(i, j)$  such that  $i < j$  but  $a_i > a_j$ .

Examples of inversions:  $[\dots, 2, \dots, 1]$  or  $[100, \dots, 35, \dots]$ .

List $\mathbf{A}$	Number of inversions	Reverse list $\mathbf{A}_{\text{rev}}$	Number of inversions	Total
$[3, 2, 5]$	1	$[5, 2, 3]$	2	3
$[3, 2, 5, 1]$	4	$[1, 5, 2, 3]$	2	6
$[1, 2, 3, 5, 7]$	0	$[7, 5, 3, 2, 1]$	10	10

The number of inversions measures how far a list is from being sorted.

## Analysis of Inversions

Number of inversions  $I_i$ , comparisons  $C_i$  and data moves  $M_i$  for each element  $a[i]$  in  $\mathbf{A}$ :

Element $i$	0	1	2	3	4	5	6	
$\mathbf{A}$	44	13	35	18	15	10	20	
$I_i$		1	1	2	3	5	2	$I = 14$
$C_i$		1	2	3	4	5	3	$C = 18$
$M_i$		1	1	2	3	5	2	$M = 14$

Because  $I_i = M_i$  is always true, the total number  $I = \sum_{i=1}^{n-1} I_i$  of

inversions is equal to the total number  $M = \sum_{i=1}^{n-1} M_i$  of backward moves of elements  $a[i]$  during the sort.

## Analysis of Inversions

The total number of data comparisons  $C = \sum_{i=1}^{n-1} C_i$  is also equal to the total number of inversions plus at most  $n - 1$ .

Total number of inversions in both an arbitrary list  $\mathbf{A}$  and its reverse  $\mathbf{A}_{\text{rev}}$  is equal to the **total number of the ordered pairs**  $(i < j)$  of integers  $i, j \in \{1, \dots, n - 1\}$ :

$$\binom{n-1}{2} = \frac{(n-1)n}{2}$$

- A sorted list has no inversions.
- A reverse sorted list of size  $n$  has  $\frac{(n-1)n}{2}$  inversions.
- In the average, all lists of size  $n$  have  $\frac{(n-1)n}{4}$  inversions.

# Complexity of Insertion Sort by Analysing Inversions

Exactly **one inversion** is removed by swapping two neighbours being out of order:  $a_{i-1} > a_i$ .

- If an original list has  $I$  inversions, insertion sort has to swap  $I$  pairs of neighbours.
- A list with  $I$  inversions results in  $\Theta(n + I)$  running time of `insertionSort` because of  $\Theta(n)$  other operations in the algorithm.
  - In the very rare best case of a nearly sorted list for which  $I$  is  $\Theta(n)$ , insertion sort runs in linear time.
  - The worst-case time:  $c\frac{n^2}{2}$ , or  $\Theta(n^2)$ .
  - The average-case, or expected time:  $c\frac{n^2}{4}$ , or still  $\Theta(n^2)$ .

**More efficient sorting algorithms must eliminate more than just one inversion between neighbours per swap.**

# Implementation of Insertion Sort

The number of comparisons does not depend on how the list is implemented, but the number of moves does.

- Backward moves in an array implementation of a list:
  - Shifting elements to the right (linear time per stage) in the worst and average case, or
  - Successive swaps to move the element backward.
- Insertion operation in a linked list implementation of a list:
  - Constant-time insertion of an element.
  - Fewer swaps by simply scanning backward (but it may take time for a singly linked list).

None of the implementation issues affect the asymptotic  $\Theta(n^2)$  running time of the algorithm, just the hidden constants and lower order terms, due to too many comparisons in the worst and average cases.

# Quadratic $\Theta(n^2)$ Selection Sort: Java Code

```
// Selection sort of an input array a of size n:  
// building a head by successive minima selection in a tail  
//  
// Each leftmost unordered a[i] is swapped with the minimum element  
// selected among the unordered yet elements a[i+1],...,a[n-1]
```

```
public static void selectionSort( int [ ] a ) {  
    for ( int i = 1; i < a.length - 1; i++ ) {  
        int posMin = i;  
        // for-loop for selecting position of the minimum element  
        for ( int k = i + 1; k < a.length; k++ ) {  
            if ( a[ posMin ] > a[ k ] ) posMin = k;  
        }  
        if ( posMin != i ) swap( a, i, posMin );  
        // swap a[i] with the minimum element selected  
    }  
}
```

# Quadratic $\Theta(n^2)$ Bubble Sort: Java Code

```
// Bubble sort of an input array a of size n:  
// n - 1 iterations to bubble up the maximum element  
// among the unordered yet elements a[0],...,a[i]  
//  
// Each iteration i performs successive bottom-up swaps of  
// the larger element in each adjacent pair of the elements  
// for bubbling up the maximal element from a[0],...,a[i]  
  
public static void bubbleSort( int [ ] a ) {  
    for ( int i = a.length - 1; i > 0; i-- ) {  
        for ( int k = 0; k < i; k++ ) {  
            if ( a[ k ] > a[ k + 1 ] )  
                swap( a, k, k + 1 );  
            bubble up the larger of the two adjacent elements  
        }  
    }  
}
```