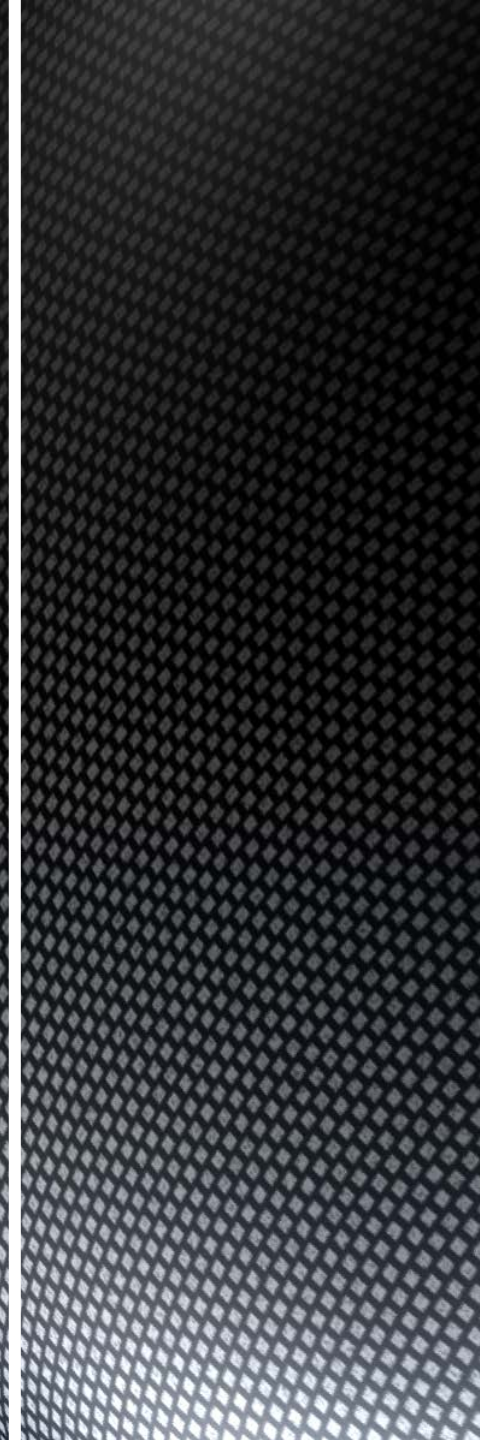


# COMPSCI 107

## Computer Science Fundamentals

Lecture 07 – Exceptions



# Learning outcomes

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- Understand the flow of control that occurs with exceptions
  - try, except, finally
- Use exceptions to handle unexpected runtime errors gracefully
  - 'catching' an exception of the appropriate type
- Generate exceptions when appropriate
  - raise an exception

- Typical code with no errors

```
def divide(a, b):  
    result = a / b  
    return result
```

```
x = divide(5, 5)  
print(x)
```

# Handling unexpected input values

- What if the function is passed a value that causes a divide by zero?
  - Error caused at runtime
  - Error occurs within the function
  - Problem is with the input
- What can we do?

```
def divide(a, b):  
    result = a / b  
    return result  
  
x = divide(5, 0)  
print(x)
```

# Divide by zero error

- Check for valid input first
  - Only accept input where the divisor is non-zero

```
def divide(a, b):  
    if b == 0:  
        result = 'Error: cannot divide by zero'  
    else:  
        result = a / b  
    return result  
  
x = divide(5, 0)  
print(x)
```

# Handling input error

- Check for valid input first
  - What if b is not a number?

```
def divide(a, b):  
    if (type(b) is not int and  
        type(b) is not float):  
        result = "Error: divisor is not a number"  
    elif b == 0:  
        result = 'Error: cannot divide by zero'  
    else:  
        result = a / b  
    return result  
  
x = divide(5, 'hello')  
print(x)
```

# Handling input error

- Check for valid input first
  - What if a is not a number?

```
def divide(a, b):  
    if (type(b) is not int and  
        type(b) is not float or  
        type(a) is not int and  
        type(a) is not float):  
        result = ('Error: one or more operands' +  
                  ' is not a number')  
    elif b != 0:  
        result = a / b  
    else:  
        result = 'Error: cannot divide by zero'  
    return result  
  
x = divide(5, 'hello')  
print(x)
```

- Code that might create a runtime error is enclosed in a try block
  - Statements are executed sequentially as normal
  - If an error occurs then the remainder of the code is skipped
- The code starts executing again at the except clause
  - The exception is "caught"

**try:**

*statement block*

*statement block*

**except:**

*exception handling statements*

*exception handling statements*



# Alternative method of handling input error

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- Assume input is correct
  - Deal with invalid input as an exceptional case

```
def divide(a, b):  
    try:  
        result = a / b  
    except:  
        result = 'Error in input data'  
    return result  
  
x = divide(5, 'hello')  
print(x)
```

- What is the output of the following?

```
def divide(dividend, divisor):  
    try:  
        quotient = dividend / divisor  
    except:  
        quotient = 'Error in input data'  
    return quotient
```

```
x = divide(5, 0)  
print(x)  
x = divide('hello', 'world')  
print(x)  
x = divide(5, 5)  
print(x)
```

# Danger in catching all exceptions

- The general except clause catching all runtime errors
  - Sometimes that can hide problems

```
def divide(dividend, divisor):  
    try:  
        quotient = dividend / divisor  
    except:  
        quotient = 'Error in input data'  
    return quotient
```

```
x = divide(5, 2.5)  
print(x)
```

# Specifying the exceptions

- Can choose to catch only some exceptions

```
def divide(a, b):  
    try:  
        result = a / b  
    except TypeError:  
        result = 'Type of operands is incorrect'  
    except ZeroDivisionError:  
        result = 'Divided by zero'  
    return result  
  
x = divide('hello', 0)  
print(x)
```

# Exceptions

- Any kind of built-in error can be caught
  - Check the Python documentation for the complete list

```
BaseException
+-- SystemExit
+-- KeyboardInterrupt
+-- GeneratorExit
+-- Exception
  +-- StopIteration
  +-- ArithmeticError
  |   +-- FloatingPointError
  |   +-- OverflowError
  |   +-- ZeroDivisionError
  +-- AssertionError
  +-- AttributeError
  +-- BufferError
  +-- EOFError
  +-- ImportError
  +-- LookupError
  |   +-- IndexError
  |   +-- KeyError
  +-- MemoryError
  +-- NameError
  |   +-- UnboundLocalError
  +-- OSError
  |   +-- BlockingIOError
  |   +-- ChildProcessError
  |   +-- ConnectionError
  |   |   +-- BrokenPipeError
  |   |   +-- ConnectionAbortedError
  |   |   +-- ConnectionRefusedError
  |   |   +-- ConnectionResetError
  |   +-- FileExistsError
  |   +-- FileNotFoundError
  |   +-- InterruptedError
  |   +-- IsADirectoryError
  |   +-- NotADirectoryError
  |   +-- PermissionError
  |   +-- ProcessLookupError
  |   +-- TimeoutError
  +-- ReferenceError
  +-- RuntimeError
  |   +-- NotImplementedError
  +-- SyntaxError
  |   +-- IndentationError
  |   +-- TabError
  +-- SystemError
  +-- TypeError
  +-- ValueError
  |   +-- UnicodeError
  |   |   +-- UnicodeDecodeError
  |   |   +-- UnicodeEncodeError
  |   |   +-- UnicodeTranslateError
```

# Some other useful techniques

- *raise*

- Creates a runtime error – by default, the most recent runtime error

```
try:  
    statement block here  
except:  
    more statements here (undo operations)  
raise
```

- *raise Error('Error message goes here')*

```
raise ValueError("My very own runtime error")
```

- Given the following function that converts a day number into the name of a day of the week, write code that will generate an informative exception if the name is outside the desired range.

```
def weekday(n):  
    names = ['Sunday', 'Monday', 'Tuesday', 'Wednesday',  
            'Thursday', 'Friday', 'Saturday']  
    return names[n]
```

# Example

- Given the following function that converts a day number into the name of a day of the week, write code that will generate an informative exception if the name is outside the desired range.

```
def weekday(n):  
    if n not in range(0, 8):  
        raise ValueError('Data must be between 0 and 7 inclusive')  
  
    names = ['Sunday', 'Monday', 'Tuesday', 'Wednesday',  
            'Thursday', 'Friday', 'Saturday']  
    return names[n]
```



- Modify the following function that calculates the mean value of a list of numbers to ensure that the function generates an informative exception when input is unexpected

```
def mean(data):  
    sum = 0  
    for element in data:  
        sum += element  
    mean = sum / len(data)  
    return mean
```

# Some other useful techniques

## ■ *finally*

- Executed after the try and except blocks, but before the entire try-except ends
- Often used with files to close the file

```
try:  
    statement block here  
except:  
    more statements here (undo operations)  
finally:  
    more statements here (close operations)
```

## ■ *else*

- Executed only if the try clause completes with no errors

```
try:  
    statement block here  
except:  
    more statements here (undo operations)  
else:  
    more statements here (close operations)
```

# Example

---

```
try:
    file = open('test.txt')
    file.write('Trying to write to a read-only file')
except IOError:
    print('Error: cant find file or read data')
else:
    print("Written content in the file successfully")
finally:
    file.close()
```

- *What is the output of the following program when x is 1, 0 and '0'?*

```
try:
    print('Trying some code')
    2 / x
except ZeroDivisionError:
    print('ZeroDivisionError raised here')
except:
    print('Error raised here')
raise
else:
    print('Else clause')
finally:
    print('Finally')
```

- Exceptions alter the flow of control
  - When an exception is raised, execution stops
  - When the exception is caught, execution starts again
- `try... except` blocks are used to handle problem code
  - Can ensure that code fails gracefully
  - Can ensure input is acceptable
- `raise`
  - Creates a runtime exception
- `finally`
  - Executes code after the exception handling code