



COMPSCI 105 S1 2017 Principles of Computer Science

Classes 2



Exercise

- Q1: Write a method named `slope_from_origin()` which returns the slope of the line joining the origin to the point. For example, `Point(4,10).slope_from_origin()` returns 2.5

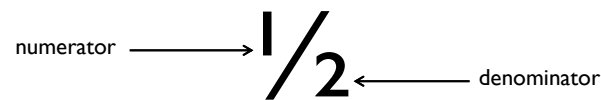
```
p = Point(4, 10)
print(p.slope_from_origin()) #2.5
```

$$m = \frac{y_2 - y_1}{x_2 - x_1}$$



Example: Fractions

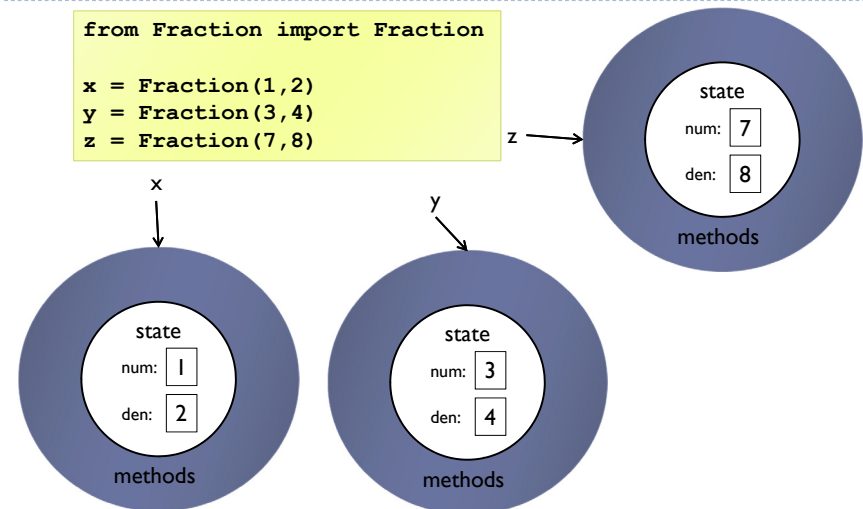
- Write a class to represent fractions in Python
 - create a fraction
 - add
 - subtract
 - multiply
 - divide
 - text representation



Model of objects in memory

Example05.py

```
from Fraction import Fraction
x = Fraction(1,2)
y = Fraction(3,4)
z = Fraction(7,8)
```





Constructor

- ▶ All classes must have a constructor
 - ▶ The constructor for a Fraction should store the numerator and the denominator

```
class Fraction:
    def __init__(self, top, bottom):
        self.num = top          #numerator
        self.den = bottom      #denominator
```



Using the Fraction class

- ▶ So far, we can create a Fraction

```
>>> x = Fraction(3, 4)
```

- ▶ We can access the state variables directly
 - ▶ Although not generally good practice to do so

```
>>> x.num
3
>>> x.den
4
```

- ▶ What else can we do with Fractions?

- ▶ Nothing yet. We need to write the functions first!

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Overriding default behaviour

- ▶ All classes get a number of methods provided by default
 - ▶ Since default behaviour is not very useful, we should write our own versions of those methods
 - ▶ `__repr__`
 - ▶ `__str__`



Aside: Use of string formatting syntax

- ▶ Often we want to use a string that combines literal text and information from variables

- ▶ Example:

```
name = 'Andrew'
greeting = 'Hello ' + name + '. How are you?'
```

- ▶ We can use string formatting to perform this task

- ▶ Use curly braces within the string to signify a variable to be replaced

```
my_name = 'Andrew'
greeting = 'Hello {name}. How are you?'.format(name=my_name)
```

- ▶ We can put the argument position in the curly braces

```
first = 'Andrew'
second = 'Luxton-Reilly'
greeting = 'Hello {0} {1}'.format(first, second)
```



__repr__

Fraction.py

- ▶ The `__repr__` method produces a string that unambiguously describes the object
 - ▶ All classes should have a `__repr__` function implemented
 - ▶ Ideally, the representation could be used to create the object
 - ▶ For example, a fraction created using `Fraction(2, 3)` should have a `__repr__` method that returned `'Fraction(2, 3)'`

```
class Fraction:
    def __init__(self, top, bottom):
        self.num = top
        self.den = bottom

    def __repr__(self):
        return 'Fraction({0}, {1})'.format(self.num, self.den)
```

- ▶ Using the object

```
>>> x = Fraction(2, 3)
>>> x
```

Fraction(2, 3)

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Without the `__repr__` method

```
class Fraction:
    def __init__(self, top, bottom):
        self.num = top
        self.den = bottom
```

```
>>> x = Fraction(2, 3)
>>> x
```

<_main_.Fraction object
at 0x02762290>

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__str__

- ▶ The `__str__` method returns a string representing the object
 - ▶ By default, it calls the `__repr__` method
 - ▶ The `__str__` method should focus on being human readable
 - ▶ We should implement a version with a natural representation:

```
def __str__(self):
    return str(self.num) + '/' + str(self.den)
```

- ▶ After we have implemented the method, we can use the `print` function to print the object

```
>>> x = Fraction(3, 4)
>>> print(x)
3/4
```

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Without the `__str__` method

```
class Fraction:
    def __init__(self, top, bottom):
        self.num = top
        self.den = bottom
```

```
>>> x = Fraction(2, 3)
>>> print(x)
```

<_main_.Fraction object
at 0x02714290>

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Exercise 1

- ▶ Write the `__repr__` method for the Square class created earlier.
- ▶ Would it be useful to implement a `__str__` method?
- ▶ What would you choose to produce as output from a `__str__` method?



str and repr

- ▶ What is the difference between the `__str__` and `__repr__` methods of a Python object?
 - ▶ In short `__repr__` goal is to be unambiguous and `__str__` is to be readable.
 - ▶ The official Python documentation says:
 - `__repr__` is used to compute the “official” string representation of an object and
 - `__str__` is used to compute the “informal” string representation of an object.
 - ▶ The print statement and `str()` built-in function uses `__str__`
 - ▶ The `repr()` built-in function uses `__repr__` to display the object.

```
>>> s1 = Square(10)
>>> str(s1)
'10 x 10 Square'
>>> repr(s1)
'Square(10)'
```

```
>>> print(s1)
10 x 10 Square
>>> s1
Square(10)
```



Exercise 2

- ▶ Consider the Circle class which we developed previously:
 - ▶ Modify the constructor with default values of 0 for the radius
 - ▶ Write the `__repr__` method
 - ▶ Write the `__str__` method
 - ▶ Write a method named `get_diameter()` which returns the diameter of the circle.

```
>>> c1 = Circle(10)
>>> str(s1)
'A circle with a radius of 10cm'
>>> repr(s1)
'Circle(10)'
```