### 22.1 Radix Conversion <br> Radix Conversion

- Radix is the base of number representation
- Examples:
- Decimal, 10
- Binary, 2
- Octal, 8

Hexadecimal, 16

| Decimal | Binary | Octal | Hexadecimal |
| :--- | :--- | :--- | :--- |
| 20 | $10100_{2}$ | $24_{8}$ | $14_{16}$ |
| 7 | $11 \mathrm{I}_{2}$ | $7_{8}$ | $7_{16}$ |
| 32 | $100000_{2}$ | $40_{8}$ | $20_{16}$ |

- Conversion by division from larger base to a smaller base
- Examples: Decimal to Octal
- 735 / $8=91 . . .7$
- $91 / 8=11$... 3
| $1 / 8=1 . . .3$
$735=1337_{8}$



## The Fibonacci Sequence

Describes the growth of an idealized (biologically unrealistic) rabbit population, assuming that:

- Rabbits never die
- A rabbit reaches sexual maturity exactly two months after birth, that is, at the beginning of its third month of life
- Rabbits are always born in male-female pairs
- At the beginning of every month, each sexually mature malefemale pair gives birth to exactly one male-female pair

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### 22.2 The Fibonacci Sequence <br> The Fibonacci Sequence

## - Problem:

- How many pairs of rabbits are alive in month $n$ ?
- Example:
- $\operatorname{rabbit}(5)=5$



## Recurrence relation

$\square$ rabbit( $n$ ) $=\operatorname{rabbit}(n-1)+\operatorname{rabbit}(n-2)$

## Recursive Definition

## Base cases

- rabbit(2), rabbit(I)
- Recursive case
( $\operatorname{rabbit}(\mathrm{n})=\{1 \quad$ if n is 1 or 2
$\operatorname{rabbit}(\mathrm{n}-\mathrm{I})+\operatorname{rabbit}(\mathrm{n}-2) \quad$ if $\mathrm{n}>2$


## Fibonacci sequence

, The series of numbers rabbit(I), rabbit(2), rabbit(3), and so on

( $\operatorname{rabbit}(6)=8$


## rabbit(2) rabbit(1) <br> return

$$
\text { return } 1
$$

- Fibonacci Tiling


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### 22.2 The Fibonacci Sequence

Examples

- Fibonacci Spiral

wers of Hanoi
The Towers of Hanoi


## - Puzzle consists of $n$ disks and three poles

- The disks are of different size and have holes to fit themselves on the poles
- Initially all the disks were on one pole, e.g., pole A
- The task was to move the disks, one by one, from pole A to another pole $B$, with the help of a spare pole $C$
- Due to its weight, a disks could be placed only on top of another disk larger than itself


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22.3 The Towers of Hanoi

The Towers of Hanoi

- Example:
b https://www.youtube.com/watch?v=5QuiCcZKyYU



## The Towers of Hanoi

## - Solution for moving n disks from A to B

- If you have only one disk (i.e., $n=1$ )
- Move it from pole A to pole B
- If you have more than one disk,
- Simply ignore the bottom disk and solve the problem for n -I disk, with pole $C$ is the destination and pole $B$ is the spare
- Then move the largest disk from pole $A$ to $B$; then move the $n$-I disks from the pole $C$ back to pole $B$
- We can use a recursion with the arguments:
- Number of disks, source pole, destination pole, spare pole


### 22.3 The Towers of Hanoi

 The Towers of Hanoi
22.3 The Towers of Hanoi

## The Towers of Hanoi

## Satisfies the four criteria of a recursive solution

- Recursive method calls itself
- Each recursive call solves an identical, but smaller problem
- Stops at base case
- Base case is reached in finite time
def hanoi(count, source, destination, spare):
if count <= I:
print ("base case: move disk from", source, "to", destination) else:
hanoi(count - I, source, spare, destination) print ("step2: move disk from", source, "to", destination) hanoi(count - I, spare, destination, source)



## The Towers of Hanoi

def hanoi(count, source, destination, spare):
if count <= I:
print ("base case: move disk from", source, "to", destination) else:
hanoi(count - I, source, spare, destination) print ("step2: move disk from", source, "to", destination) hanoi(count - I, spare, destination, source)

## The Towers of Hanoi



### 22.3 The Towers of Hanoi

 The Towers of Hanoi

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## The Towers of Hanoi



## The Towers of Hanoi



### 22.3 The Towers of Hanoi

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## The Towers of Hanoi



The Towers of Hanoi


### 22.3 The Towers of Hanoi

Call Tree

- hanoi(3...) uses 10 calls, a top-level one and 9 recursive calls


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## Binary Search

- Problem: look for an element (key) in an ordered collection (e.g. find a word in a dictionary)
- Sequential search
- Starts at the beginning of the collection Looks at every item in the collection in order until the item being searched for is found
- Binary search


## Cost?

- Repeatedly halves the collection and determines which half could contain the item Uses a divide and conquer strategy

22.4 Binary Search

Binary Search

- Implementation issues:
" How will you pass "half of list" to the recursive calls to binary_search?
- How do you determine which half of the list contains value?
- What should the base case(s) be?
- How will binary_search indicate the result of the search?
- Example: a sorted list
22.4 Binary Search

Binary Search

## - Base case:

- If array is empty number is not in the list, or
- If element is the one we look for return it
- Recursive call
- Determine element in the middle
- If the one we look for is smaller than element in the middle then search in the left half
Otherwise search in the right half of the list Left half: [first ... mid-I]

mid $=($ first + last $) / 2$
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### 22.4 Binary Search <br> Binary Search

- Code
def binary_search(num_list, first, last, value):
index $=0$
if first $>$ last:
index $=-1$
else:
mid $=($ first + last $) / / 2$
if value $==$ num_list[mid]
index $=$ mid
elif value < num_list[mid]:
index = binary_search(num_list, first, mid-I, value) else.
index $=$ binary_search(num_list, mid+ $I$, last, value) return index return index
- Understand and learn how to implement the recursive functions for different applications

