



# COMPSCI 105 S1 2017 Principles of Computer Science

18 Linked List(2)



## Agenda & Readings

- ▶ Agenda
  - ▶ The UnorderedList ADT version 2
  - ▶ The OrderedList ADT
  - ▶ Linked List Iterators
- ▶ Reference:
  - ▶ Textbook:
    - ▶ Problem Solving with Algorithms and Data Structures
      - Chapter 3 – Lists
      - Chapter 3 – The OrderedList Abstract Data Type



### 18.1 UnorderedList (another implementation) UnorderedList Version2

- ▶ We can add a count variable to count the number of items in the list

```
class UnorderedListV2:
    def __init__(self):
        self.head = None
        self.count = 0
```

```
def add(self, item):
    new_node = Node(item)
    ...
    self.count += 1
```

```
def remove(self, item):
    current = self.head
    ...
    self.count -= 1
```



### 18.1 UnorderedList (another implementation) UnorderedList Version2

- ▶ We can add a count variable to count the number of items in the list

```
def size(self):
    return self.count

def is_empty(self):
    return self.count == 0
```

Time complexity:  $O(1)$



# Time Complexity

## Summary

	Python List		UnorderedList
if len(my_plist)== 0: ...	$O(1)$	<b>is_empty</b>	$O(1)$
len	$O(1)$	<b>size</b>	$O(1)$ with <i>count</i> variable $O(n)$ without <i>count</i> variable
append (end of the python List) insert (i, item)	$O(1)$ $O(n)$	<b>add</b>	$O(1)$ (beginning of the linked list)
remove del	$O(n)$ $O(n)$	<b>remove</b>	$O(n)$
in	$O(n)$	<b>search</b>	$O(n)$



# Operations

## List()

- Creates a new list that is empty
- It needs no parameters and returns an empty list

## add(item)

- Adds a new item to the list
- It needs the item and returns nothing
- Assume** the item **is not already** in the list

## remove(item)

- Removes the item from the list
- It needs the item and modifies the list
- Assume** the item is **present** in the list

No checking is done in the implementation



# The Ordered List

## Unordered Vs Ordered

- A list is a collection of items where each item holds a relative position with respect to the others
  - It must maintain a reference to the first node (head)
  - It is commonly known as a linked list
- Unordered Vs Ordered
  - Unordered meaning that the items are not stored in a sorted fashion
  - The structure of an ordered list is a collection of items where each item holds a relative position that is based upon some underlying characteristic of the item
- Ordered linked-list example:



# Operations

## search(item)

- Searches for the item in the list
- It needs the item and **returns** a boolean value

## is\_empty()

- Tests to see whether the list is empty
- It needs no parameters and **returns** a boolean value

## size()

- Returns the number of items in the list
- It needs no parameters and **returns** an integer



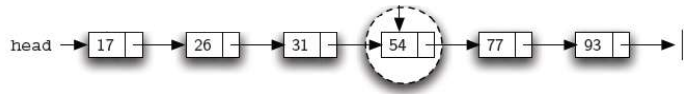
# Implementation - Add

## ▶ Determine the point of insertion

- ▶ Starting point:
  - ▶ current = self.head
  - ▶ previous = None
  - ▶ stop = False

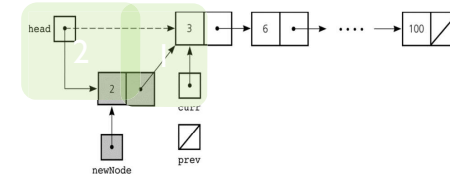
```
my_orderedlist.add(49)
```

```
while current != None and not stop:
    if current.get_data() > item:
        stop = True
    else:
        previous = current
        current = current.get_next()
```



# Implementation - Add

## ▶ Insert at the beginning of a linked list



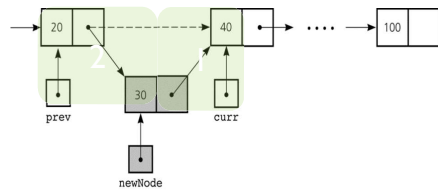
```
1 new_node.set_next(self.head)
2 self.head = new_node
```



# Implementation - Add

## ▶ Insert at the middle of a linked list

- ▶ Change the next reference of the new node to refer to the current node of the list
- ▶ Modify the next reference of the previous node to refer to the new node



```
1 new_node.set_next(current)
2 previous.set_next(new_node)
```

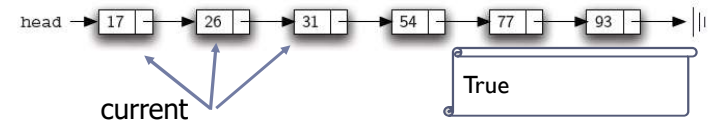


# Implementation - Search

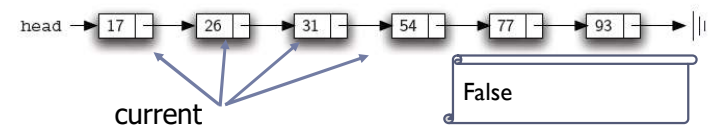
## ▶ Searches for the item in the list

- ▶ Returns a Boolean
- ▶ Examples:

```
print (my_linked_list.search(31))
```



```
print (my_linked_list.search(39))
```





## Implementation - Search

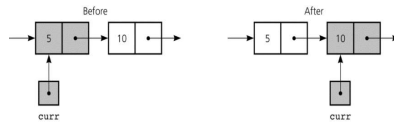
▶ To search an item in a linked list:

- ▶ Set a pointer to be the same address as head, process the data in the node, (search) move the pointer to the next node, and so on
- ▶ Loop stops either
  - ▶ Found the item
  - ▶ The next pointer is None
  - ▶ The value in the node is greater than the item that we are searching

```

current = self.head
while current != None:
    if current.get_data() == item:
        return True
    elif current.get_data() > item:
        return False
    else:
        current = current.get_next()
return False

```



## Time Complexity

▶ Summary

	UnorderedList	OrderedList
is_empty	$O(1)$	$O(1)$
size	$O(1)$ with count variable	$O(1)$ with count variable
add	$O(1)$	$O(n)$
remove	$O(n)$	$O(n)$
search	$O(n)$	$O(n)$



## Exercise 1

- ▶ What is the output of the following program? (You should be able to draw the linked list after every line of code)

```

my_list = OrderedList()
my_list.add(30)
my_list.add(10)
my_list.add(80)
my_list.remove(30)
my_list.add(56)
print(my_list.size())

```



## Iterators

- ▶ **Traversals** are very common operations, especially on containers
- ▶ Python's for loop allows programmer to traverse items in strings, lists, tuples, and dictionaries:

```

for <eachItem> in <collection>:
    <do something with eachItem>

```

- ▶ Lists

```

for item in [1, 2, 3, 4]:
    print(item)

```

- ▶ Tuples

```

for item in (1, 2, 3):
    print(item)

```

- ▶ Dictionaries

```

for key in {'a': 1, 'b': 2, 'c': 3}:
    print(key)

```

- ▶ Strings

```

for char in 'hello':
    print(char)

```

- Python compiler translates for loop to code that uses a special type of object called an iterator



- An iterator guarantees that each element is visited exactly **once**

- It is useful to be able to traverse an UnorderedList or an OrderedList, i.e., visit each element exactly once

- To explicitly create an iterator, use the built-in iter function:

```
i = iter(num_list)
print(next(i)) # fetch first value
print(next(i))
```

- You can create your own iterators if you write a function to generate the next item

- You need to add:

- Constructor
- The `__iter__()` method, which must return the iterator object
- The `__next__()` method, which returns the next element from a sequence.

- For example:

```
my_iterator = NumberIterator(11, 20)
for num in my_iterator:
    print(num, end=" ")
```

- The NumberIterator Class

```
class NumberIterator:
    def __init__(self, low, high):
        self.current = low
        self.high = high
    def __iter__(self):
        return self
    def __next__(self):
        if self.current > self.high:
            raise StopIteration
        else:
            self.current += 1
            return self.current - 1
```

- Now, we would like to traverse an UnorderedList or an OrderedList using a for-loop, i.e., visit each element exactly once

```
for num in my_linked_list:
    print(num, end=" ")
```

- However, we will get the following error:

```
for num in my_linked_list:
    TypeError: 'UnorderedList' object is not iterable
```

- Solution:

- Create an iterator class for the linked list
- Add the `__iter__()` method to return an instance of the LinkedListIterator class



## The LinkedListIterator

## ▶ The UnorderedList class:

```

from Node import Node
from LinkedListIterator import LinkedListIterator
class UnorderedList:
    ...
    def __iter__(self):
        return LinkedListIterator(self.head)

```

```

class LinkedListIterator:
    def __init__(self, head):
        self.current = head
    def __next__(self):
        if self.current != None:
            item = self.current.get_data()
            self.current = self.current.get_next()
            return item
        else:
            raise StopIteration

```



## The LinkedListIterator

## ▶ Example:

```

def TestLinkedListIterator():
    my_linked_list = UnorderedList()
    num_list = [24, 65, 12]
    for num in num_list:
        my_linked_list.add(num)

    for num in my_linked_list:
        print(num, end=" ")

```

12 65 24



## Exercise 2

## ▶ What is the output of the following program?

```

name_list = ["Gill", "Tom", "Eduardo", "Raffaele", "Serena", "Bella"]
my_unorderedlist = OrderedList()
for name in name_list:
    my_unorderedlist.add(name)
for name in my_unorderedlist:
    print(name, end=" ")

```



## Applications - Sum

## ▶ A linked list containing some numbers:

```

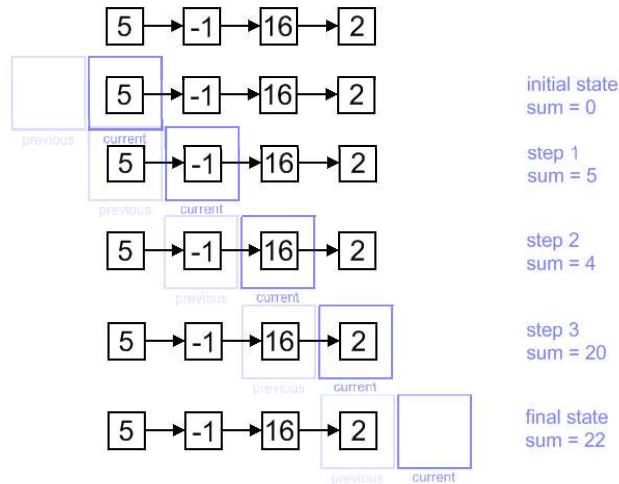
my_list = UnorderedList()
my_list.add(1)
my_list.add(3)
my_list.add(5)

```

## ▶ How do we calculate the sum of the values in the above linked list?

- ▶ Case 1: Adding numbers using a for loop
- ▶ Case 2: Adding numbers using a for loop and iterators
- ▶ Case 3: Add a getSum() method within the linked list class itself

▶ Calculate the sum of values



▶ Case I: Using a for loop (without iterators) => ERRORS

```
my_linked_list = OrderedList()
num_list = [1, 3, 5]
for num in num_list:
    my_linked_list.add(num) #adding numbers to the linked list
total = 0
for num in my_linked_list:
    total += num
```

**TypeError: 'OrderedList' object is not iterable**

▶ Case I: Using a for loop and iterators => OK

```
my_linked_list = OrderedList()
num_list = [1, 3, 5]
for num in num_list:
    my_linked_list.add(num) #adding numbers to the linked list
total = 0
for num in my_linked_list:
    total += num
```

▶ The LinkedListIterator class contains the following methods:

- ▶ `__iter__()`: this returns the actual iterator object
- ▶ `__next__()`: this method is called on the iterator object, and it returns the next item in the collection

```
class LinkedListIterator:
    ...
    def __next__( self ):
        ...
        return item
```

▶ Case 3: Add a `getSum()` method inside the class itself

- ▶ Set total = 0
- ▶ Initialize current to the head of the list
- ▶ Check that current is not NULL
  - ▶ If it is, there is nothing more to do (Stop)
- ▶ Take the value from current and add it to the total
- ▶ Set current equal to the next node in the list
- ▶ Go to step 3



# Applications - Sum

- ▶ Case 3: Add a `getSum()` method inside the class itself

```
class UnorderedList:  
    ...  
    def getSum(self):  
        total = 0  
        current = self.head  
        while current != None:  
            total = total + current.get_data()  
            current = current.get_next()  
        return total
```



# Summary

- ▶ Different implementations have different complexity
- ▶ The linked-list can be in order