



# COMPSCI 105 S1 2017

## Principles of Computer Science

15 Queue(1)



# Agenda & Readings

## ▶ Agenda

- ▶ Introduction
- ▶ Queue Abstract Data Type (ADT)
- ▶ Implementing a queue using a list

## ▶ Reference:

- ▶ Textbook: Problem Solving with Algorithms and Data Structures
  - Chapter 3: Basic Data Structures



Can you think of other examples of queues?





# What is a Queue?

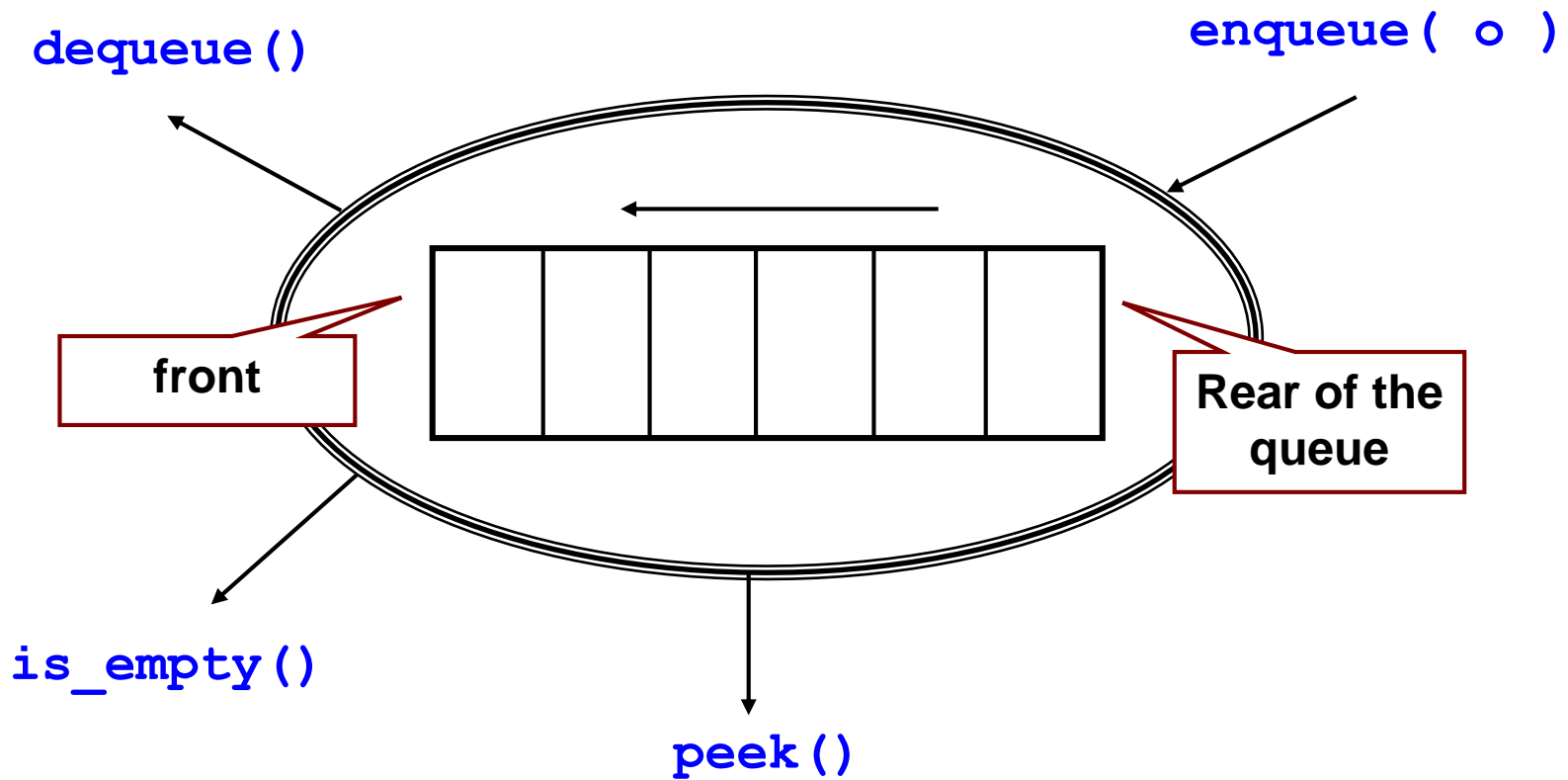
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- ▶ Queues are appropriate for many real-world situations
  - ▶ Example: A line to buy a movie ticket
  - ▶ Computer applications, e.g. a request to print a document
- ▶ A queue is an **ordered collection** of items where the addition of **new** items happens at **one end** (the rear or back of the queue) and the **removal** of existing items always takes place at the **other end** (the front of the queue)
  - ▶ New items enter at the **back**, or rear, of the queue
  - ▶ Items leave from the **front** of the queue
  - ▶ **First-in, first-out (FIFO)** property:
    - ▶ The first item inserted into a queue is the first item to leave



# What is a Queue?

- ▶ Queues implement the FIFO (first-in first-out) policy:
  - ▶ For example: the printer / job queue!

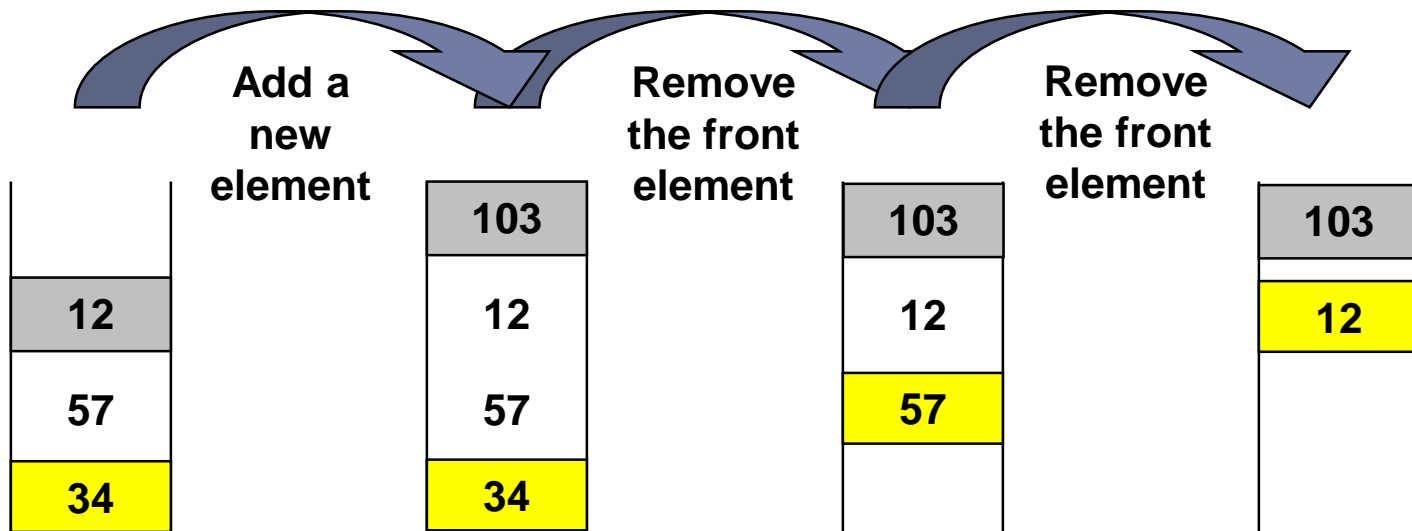




# Queue Example

- ▶ Add only to the **rear** of a Queue
- ▶ Remove only from the **front** of the Queue
- ▶ Note: The last item placed on the queue will be the last item removed

First In - First Out (FIFO)





# ADT Queue Operations

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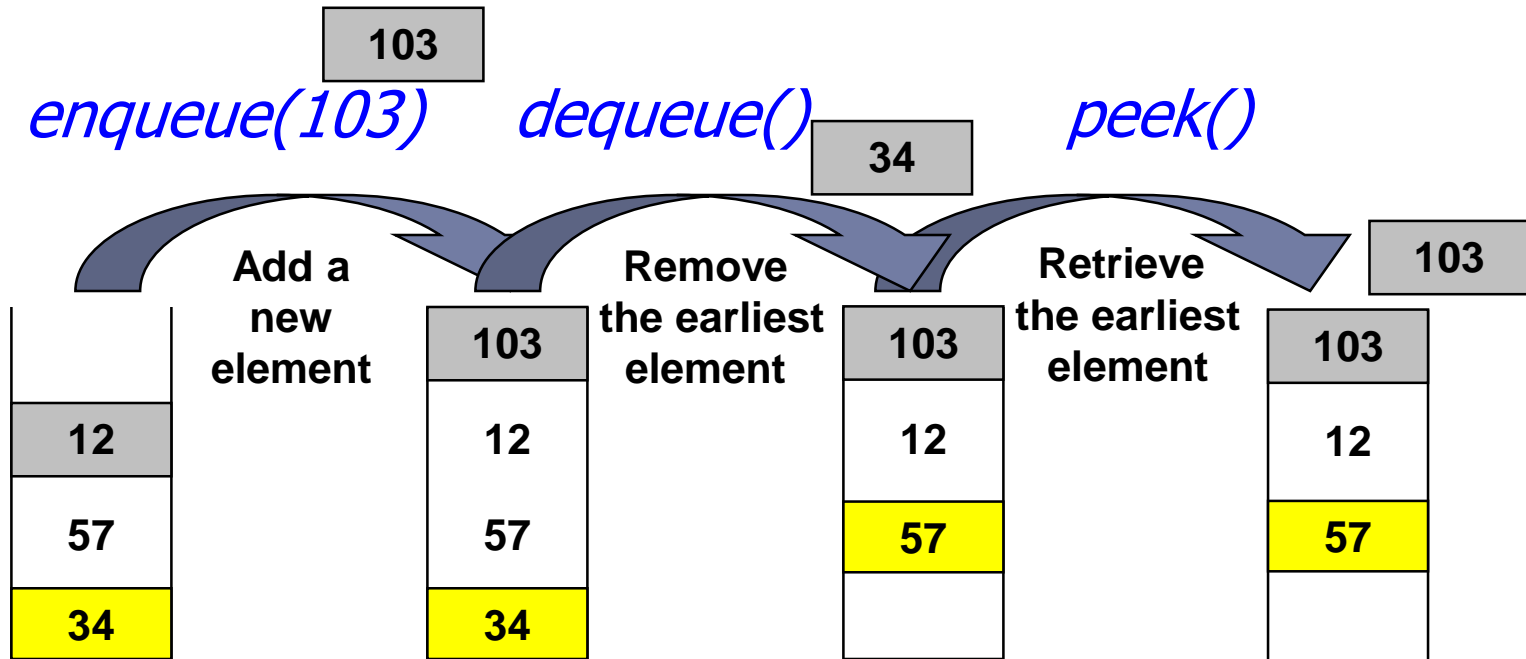
- ▶ What are the operations which can be used with a Queue Abstract Data?
  - ▶ Create an empty queue:
  - ▶ Determine whether a queue is empty:
  - ▶ Add a new item to the queue:
    - ▶ **enqueue**
  - ▶ Remove from the queue the item that was added earliest:
    - ▶ **dequeue**
  - ▶ Retrieve from the queue the item that was added earliest:
    - ▶ **peek**



## 15.1 Introduction

# ADT Queue Operations

- ▶ What are the operations which can be used with a Queue Abstract Data?





# The Queue Abstract Data Type

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- ▶ **Queue()** creates a new queue that is empty
  - ▶ It needs no parameters and returns an empty queue
- ▶ **enqueue(item)** adds a new item to the rear of the queue
  - ▶ It needs the item and returns nothing
  - ▶ The queue is modified
- ▶ **dequeue()** removes the front item from the queue
  - ▶ It needs no parameters and returns the item
  - ▶ The queue is modified

**Queue()**, **enqueue(item)** and **dequeue()** are critical operations in order to manipulate the elements of the queue





# The Queue Abstract Data Type

- ▶ **peek()** returns the earliest item from the queue but does not remove it
  - ▶ It needs no parameters
  - ▶ The queue is not modified
- ▶ **is\_empty()** tests to see whether the queue is empty
  - ▶ It needs no parameters and returns a boolean value
  - ▶ The queue is not modified
- ▶ **size()** returns the number of items in the queue
  - ▶ It needs no parameters and returns an integer
  - ▶ The queue is not modified

**peek()**, **is\_empty()** and **size()** are useful to allow the users to retrieve the properties of the queue but they are not necessary

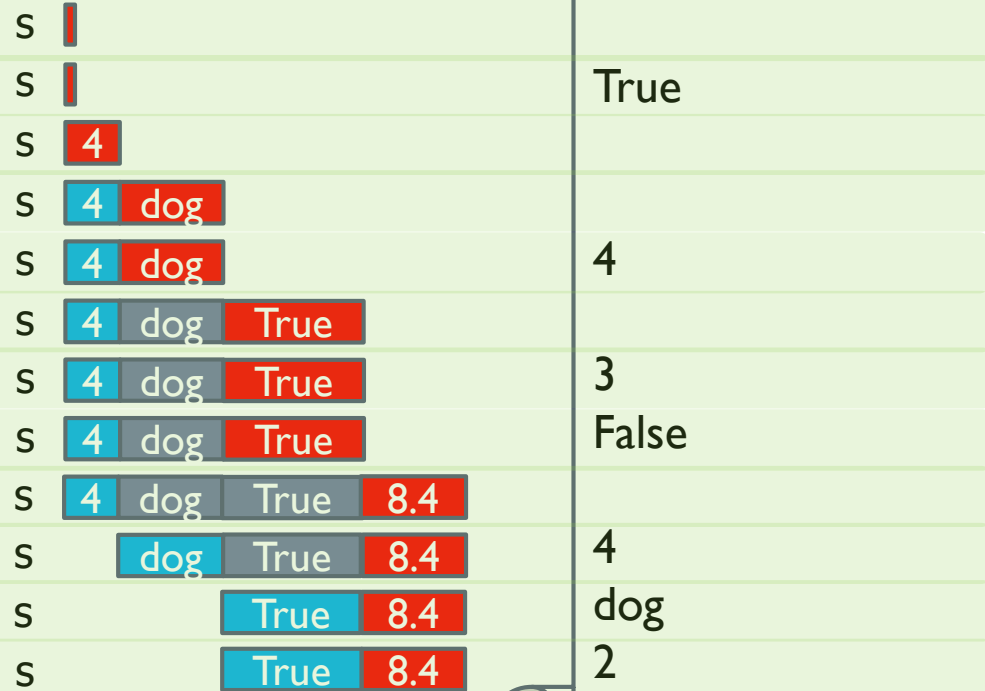


## 15.2 The Queue Abstract Data Type

# Code Example - Application

### ► Code:

```
s = Queue()
print(s.is_empty())
s.enqueue(4)
s.enqueue('dog')
print(s.peek())
s.enqueue(True)
print(s.size())
print(s.is_empty())
s.enqueue(8.4)
s.dequeue()
s.dequeue()
print(s.size())
```





## 15.2 The Queue Abstract Data Type

# Code Example - Application

### ► Code:

```
s = Queue()
print(s.is_empty())
s.enqueue(4)
s.enqueue('dog')
print(s.peek())
s.enqueue(True)
print(s.size())
print(s.is_empty())
s.enqueue(8.4)
s.dequeue()
s.dequeue()
print(s.size())
```

```
s = []
s = []
s = [4]
s = [4, 'dog']
s = [4, 'dog']
s = [4, 'dog', True]
s = [4, 'dog', True]
s = [4, 'dog', True]
s = [4, 'dog', True, 8.4]
s = ['dog', True, 8.4]
s = [True, 8.4]
s = [True, 8.4]
```

```
True
4
3
False
4
dog
2
```



## 15.2 The Queue Abstract Data Type

# Exercise 1

- ▶ What is the output of the following code fragment?

```
s = Queue()
print(s.is_empty())
s.enqueue(4)
s.enqueue('dog')
print(s.peek())
print(s.size())
print(s.is_empty())
s.dequeue()
s.enqueue(3)
s.dequeue()
print(s.size())
```

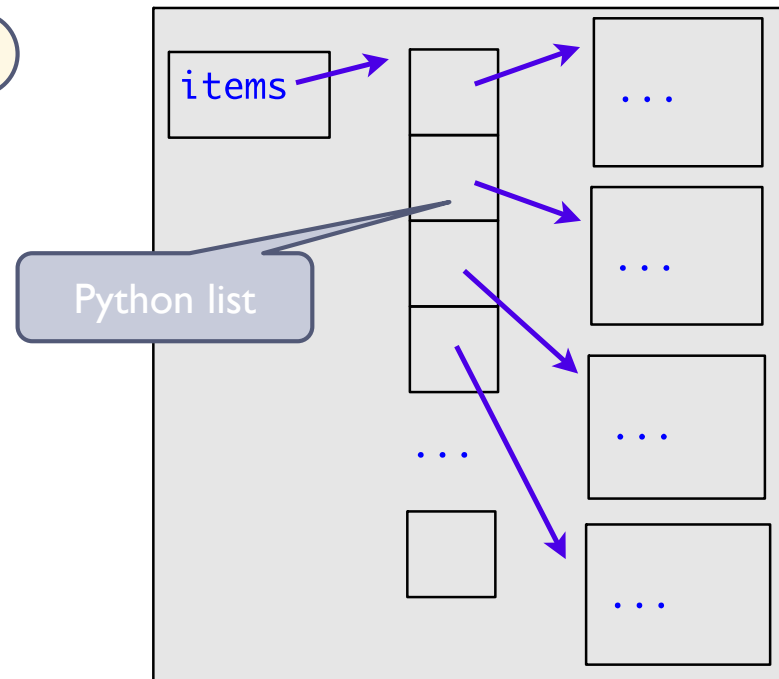


## 15.3 The Queue Implementation

# Code Example - Application

- ▶ We use a python **List** data structure to implement the queue

```
class Queue:  
    def __init__(self):  
        self.items = []  
    def is_empty(self):  
        return self.items == []  
    def size(self):  
        return len(self.items)  
    .....
```





## 15.3 The Queue Implementation

# Code Example - Application

- ▶ We use a python **List** data structure to implement the queue
  - ▶ Version I
    - ▶ The addition of new items takes place at the beginning of the list
    - ▶ The removal of existing items takes place at the end of the list

```
class Queue:
```

```
.....
```

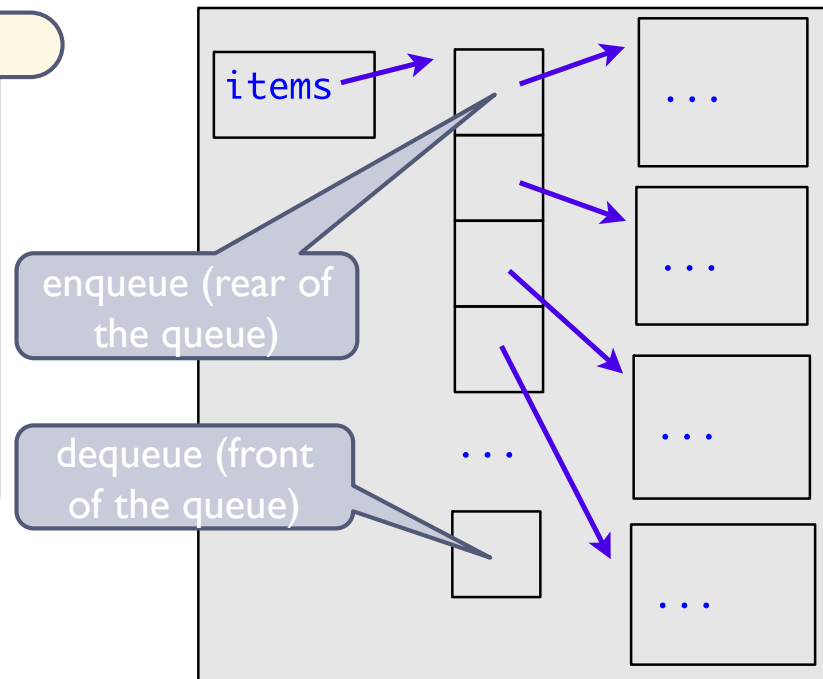
```
def enqueue(self, item):  
    self.items.insert(0,item)
```

```
def dequeue(self):  
    return self.items.pop()
```

**Big-O?**

enqueue()/search():  $O(n)$

dequeue()/peek():  $O(1)$





## 15.3 The Queue Implementation

# Code Example - Application

- ▶ We use a python **List** data structure to implement the queue
  - ▶ Version 2
    - ▶ The addition of new items takes place at the beginning of the list
    - ▶ The removal of existing items takes place at the end of the list

```
class Queue:
```

```
.....
```

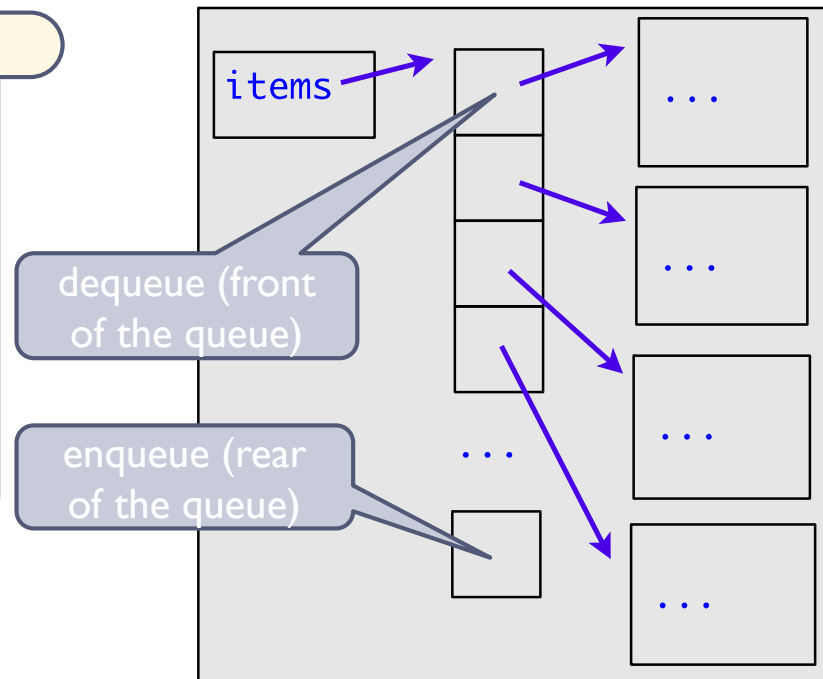
```
def enqueue(self, item):  
    self.items.append(item)
```

```
def dequeue(self):  
    return self.items.pop(0)
```

**Big-O?**

enqueue():  $O(1)$

dequeue()/peek()/search():  $O(n)$





## 15.3 The Queue Implementation

# Exercise 2

- ▶ What is the output of the following code fragment?

```
from Queue import Queue
try:
    q = Queue()
    q.enqueue(2)
    q.enqueue(4)
    q.enqueue(6)
    while not q.is_empty():
        print(q.dequeue())
except IndexError:
    print('empty queue')
```





# Comparisons between Queue & Stack

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### ▶ Behaviour:

- ▶ The behaviour of a stack is like a **Last-In-First-Out (LIFO)** system
- ▶ The behaviour of a queue is like a **First-In-First-Out (FIFO)** system

### ▶ Implementation with Python list:

- ▶ The list methods make it very easy to use a list as a stack
  - ▶ To add an item to the top of the stack, using **append()**
  - ▶ To retrieve an item from the top of the stack, using **pop()** without an explicit index
- ▶ It is not efficient to use a list as a queue
  - ▶ To add or remove an item from the end of list are fast, using **append()** and **pop()**
  - ▶ To add or remove an item at the beginning of list are slow (because all of the other elements have to be shifted by one)



## 15.3 The Queue Implementation

# Comparisons between Queue & Stack

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### ▶ Big O:

#### ▶ Stack

- ▶ `push()`:  $O(1)$
- ▶ `pop()`:  $O(1)$
- ▶ `peek()`:  $O(1)$
- ▶ `search()`:  $O(n)$

#### ▶ Queue (best scenario)

- ▶ `enqueue()`:  $O(n)$
- ▶ `dequeue()`:  $O(1)$
- ▶ `peek()`:  $O(1)$
- ▶ `search()`:  $O(n)$



# Summary

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- ▶ The definition of the queue operations gives the ADT queue first-in, first-out (FIFO) behavior
- ▶ Python lists support simple implementations of queues