



Fundamental Matrix / Image Rectification

COMPSCI 773 S1 T
VISION GUIDED CONTROL
A/P Georgy Gimel'farb



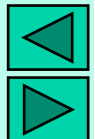
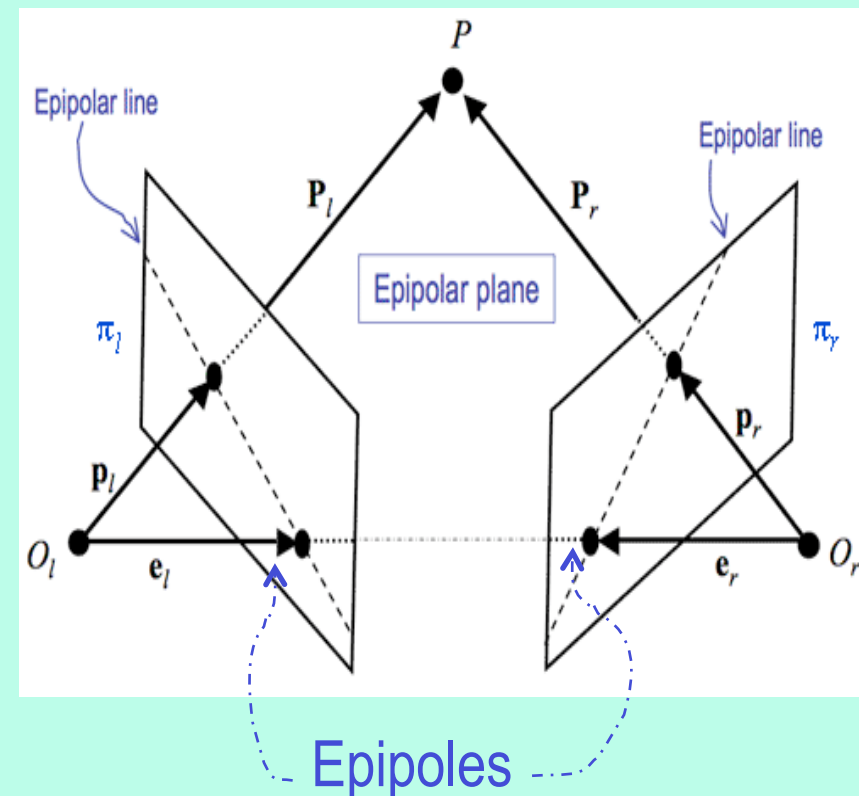


Epipolar Geometry

- O_l, O_r - projection centres
 - Origins of the reference frames
 - f_l, f_r - focal lengths of cameras
- π_l, π_r - image planes
 - 3D reference frame for each camera:
Z-axis = the optical axis

$\mathbf{P}_l = [X_l, Y_l, Z_l]^T$, $\mathbf{P}_r = [X_r, Y_r, Z_r]^T$ - the same 3D point P in the reference frames

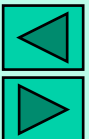
$\mathbf{p}_l = [x_l, y_l, z_l = f_l]^T$, $\mathbf{p}_r = [x_r, y_r, z_r = f_r]^T$
- projections of P onto the image planes





Basics of Epipolar Geometry

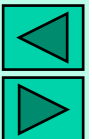
- Reference frames of the left and right cameras - related via the **extrinsic parameters**
 - Translation vector $\mathbf{T} = (O_r - O_l)$ and a rotation matrix R defining a **rigid transformation** in 3-D space, given a 3-D point P , between \mathbf{P}_l and \mathbf{P}_r : $\mathbf{P}_r = R(\mathbf{P}_l - \mathbf{T})$
- Epipoles \mathbf{e}_l and \mathbf{e}_r - the points at which the line through the centres of projection intersects the image planes
 - Left epipole - the image of the right projection centre
 - Right epipole - the image of the left projection centre
 - Canonical geometry: the epipole is at infinity of the baseline





Basics of Epipolar Geometry

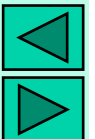
- 3-D point $\mathbf{P} = [X, Y, Z]^T \Leftrightarrow$ its projections \mathbf{p}_l and \mathbf{p}_r :
$$\mathbf{p}_l = \frac{f_l \mathbf{P}_l}{Z_l}; \quad \mathbf{p}_r = \frac{f_r \mathbf{P}_r}{Z_r}$$
- **Epipolar plane:** the plane through P , O_l , and O_r
 - **Epipolar line:** its intersection with each image plane
 - **Conjugated lines:** both the lines for an epipolar plane
 - Given \mathbf{p}_l , the 3-D point P can lie anywhere on the ray $\mathbf{p}_l O_l$ depicted by the epipolar line through the corresponding \mathbf{p}_r
 - **Epipolar constraint:** the true match lies on the epipolar line





Basics of Epipolar Geometry

- All epipolar lines go through the epipole
 - With the exception of the epipole, only one epipolar line goes through any image point
 - Mapping between points on one image and corresponding epipolar lines on the other image \Rightarrow the 1-D search region
 - Rejection of false matches due to occlusions
 - Corresponding points must lie on conjugated epipolar lines
- The obvious question: how to estimate the epipolar geometry, i.e. determine the ‘point-to-line’ mapping for images

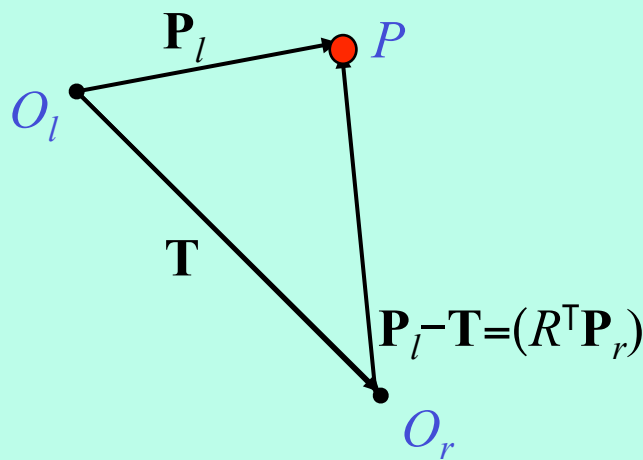




Vector product $\mathbf{a} \times \mathbf{b} = \mathbf{n} \|\mathbf{a}\| \|\mathbf{b}\| \sin \theta$ where the unit vector \mathbf{n} is perpendicular to and θ is the angle between the vectors \mathbf{a} and \mathbf{b}

The Essential Matrix, E

- Determining the mapping between points in one image and epipolar lines in the other image:
 - The equation of the epipolar plane through a 3-D point P as the **co-planarity** of the vectors \mathbf{P}_l , \mathbf{T} , and $\mathbf{P}_l - \mathbf{T}$:



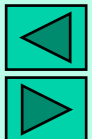
$$(\mathbf{P}_l - \mathbf{T})^\top (\mathbf{T} \times \mathbf{P}_l) = 0$$

$$\Rightarrow (\mathbf{R}^\top \mathbf{P}_r)^\top (\mathbf{T} \times \mathbf{P}_l) = 0 \Rightarrow \mathbf{P}_r^\top \mathbf{R} (\mathbf{T} \times \mathbf{P}_l) = 0$$

$$\Rightarrow \mathbf{T} \times \mathbf{P}_l \equiv \underbrace{\begin{bmatrix} 0 & -T_z & T_y \\ T_z & 0 & -T_x \\ -T_y & T_x & 0 \end{bmatrix}}_{\text{Matrix } S \text{ of rank 2}} \mathbf{P}_l \Rightarrow \mathbf{P}_r^\top \underbrace{(\mathbf{R}\mathbf{S})}_{\substack{\text{Matrix } E \\ \text{of rank 2}}} \mathbf{P}_l$$

Full rank matrix

Essential matrix





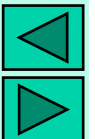
The Essential Matrix, E

- By construction, the matrix S (and thus E) are of rank 2
- The essential matrix gives a natural link between the epipolar constraint and the extrinsic parameters of the stereo system:

$$\mathbf{P}_l = \frac{Z_l \mathbf{p}_l}{f_l}; \quad \mathbf{P}_r = \frac{Z_r \mathbf{p}_r}{f_r} \quad \Rightarrow \quad \frac{Z_l Z_r}{f_l f_r} \mathbf{p}_r^\top E \mathbf{p}_l = 0 \quad \Rightarrow \quad \mathbf{p}_r^\top E \mathbf{p}_l = 0$$

Matrix E : the mapping between the points and epipolar lines

- Vector $\mathbf{a}_r = E \mathbf{p}_l \rightarrow$ parameters of the epipolar line $\mathbf{p}_r^\top \mathbf{a}_r = 0$ in the right image corresponding to the point \mathbf{p}_l in the left image
- Vector $\mathbf{a}_l^\top = \mathbf{p}_r^\top E \rightarrow$ parameters of the epipolar line $\mathbf{a}_l^\top \mathbf{p}_l = 0$ in the left image corresponding to the point \mathbf{p}_r in the right image





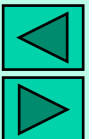
The Fundamental Matrix, F

- The mapping “points \leftrightarrow epipolar lines” can be obtained from corresponding points only
 - No prior information on the stereo system!
- Points $\bar{\mathbf{p}}_l, \bar{\mathbf{p}}_r$ in pixel and $\mathbf{p}_l, \mathbf{p}_r$ in camera coordinates:

$$\bar{\mathbf{p}}_l \equiv \begin{bmatrix} \bar{x}_l \\ \bar{y}_l \\ 1 \end{bmatrix} = M_l \mathbf{p}_l; \quad \bar{\mathbf{p}}_r \equiv \begin{bmatrix} \bar{x}_r \\ \bar{y}_r \\ 1 \end{bmatrix} = M_r \mathbf{p}_r \quad \Leftrightarrow \quad \mathbf{p}_l = M_l^{-1} \bar{\mathbf{p}}_l; \quad \mathbf{p}_r = M_r^{-1} \bar{\mathbf{p}}_r$$

$$\Rightarrow \bar{\mathbf{p}}_r^\top \underbrace{M_r^{-\top} E M_l^{-1}}_{\text{Fundamental matrix } F} \bar{\mathbf{p}}_l \Rightarrow \bar{\mathbf{p}}_r^\top F \bar{\mathbf{p}}_l$$

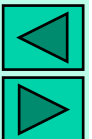
M_l and M_r - matrices of the intrinsic camera parameters





The Fundamental Matrix, F

- Matrix F - the “pixels - epipolar lines” mapping:
 - Vector $\mathbf{a}_r = F\bar{\mathbf{p}}_l \rightarrow$ parameters of the epipolar line $\bar{\mathbf{p}}_r^T \mathbf{a}_r = 0$ in the right image related to the pixel $\bar{\mathbf{p}}_l$ in the left image
 - Vector $\mathbf{a}_l^T = \bar{\mathbf{p}}_r^T F \rightarrow$ parameters of the epipolar line $\mathbf{a}_l^T \bar{\mathbf{p}}_l = 0$ in the left image related to the pixel $\bar{\mathbf{p}}_r$ in the right image
 - Just as the matrix E , the fundamental matrix F has rank 2
 - F accounts for both the intrinsic and extrinsic parameters
- The epipolar constraint can be established with no prior knowledge of the stereo parameters!





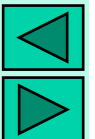
The Eight-point Algorithm

- $n \geq 8$ corresponding points in the images are known
 - Each correspondence i - a homogeneous linear equation:

$$\bar{\mathbf{p}}_{r,i}^T F \bar{\mathbf{p}}_{l,i} = 0 \Rightarrow \begin{bmatrix} \bar{x}_{r,i} & \bar{y}_{r,i} & 1 \end{bmatrix} \begin{bmatrix} F_{11} & F_{12} & F_{13} \\ F_{21} & F_{22} & F_{23} \\ F_{31} & F_{32} & F_{33} \end{bmatrix} \begin{bmatrix} \bar{x}_{l,i} \\ \bar{y}_{l,i} \\ 1 \end{bmatrix} = 0$$

$$\begin{aligned} \Rightarrow \bar{x}_{r,i} \bar{x}_{l,i} F_{11} + \bar{x}_{r,i} \bar{y}_{l,i} F_{12} + \bar{x}_{r,i} F_{13} + \bar{y}_{r,i} \bar{x}_{l,i} F_{21} + \bar{y}_{r,i} \bar{y}_{l,i} F_{22} \\ + \bar{y}_{r,i} F_{23} + \bar{x}_{l,i} F_{31} + \bar{y}_{l,i} F_{32} + F_{33} = 0 \end{aligned}$$

- If the n points do not form a degenerate configuration, the 9 entries of F are given by the non-trivial solution of this homogeneous linear system



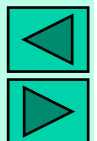


The Eight-point Algorithm

- Since the system is homogeneous, the solution is unique up to a signed scaling factor
- Typically, $n > 8$, so that the system is over-determined, and its solution is obtained by singular value decomposition (SVD) related techniques

- A - the system's matrix $n \times 9$:

$$A = \begin{bmatrix} \bar{x}_{r,1}\bar{x}_{l,1} & \bar{x}_{r,1}\bar{y}_{l,1} & \bar{x}_{r,1} & \bar{y}_{r,1}\bar{x}_{l,1} & \bar{y}_{r,1}\bar{y}_{l,1} & \bar{y}_{r,1} & \bar{x}_{l,1} & \bar{y}_{l,1} & 1 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ \bar{x}_{r,n}\bar{x}_{l,n} & \bar{x}_{r,n}\bar{y}_{l,n} & \bar{x}_{r,n} & \bar{y}_{r,n}\bar{x}_{l,n} & \bar{y}_{r,n}\bar{y}_{l,n} & \bar{y}_{r,n} & \bar{x}_{l,n} & \bar{y}_{l,n} & 1 \end{bmatrix}$$



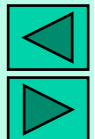


$$X_r^\alpha Y_r^\gamma X_l^\beta Y_l^\delta \equiv \sum_{i=1}^n x_{r,i}^\alpha y_{r,i}^\beta x_{l,i}^\gamma x_{l,i}^\delta$$

The Eight-point Algorithm

- SVD $A=UDV^T \Rightarrow$ the solution is the column of V corresponding to the only null singular value of A
- $V = [\mathbf{v}_1 \dots \mathbf{v}_9]$; \mathbf{v}_i - the eigenvectors of the 9×9 matrix $A^T A$

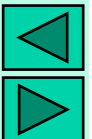
$$A^T A = \begin{bmatrix} X_r^2 X_l^2 & X_r^2 X_l Y_l & X_r^2 X_l & X_r Y_r X_l^2 & X_r Y_r X_l Y_l & X_r Y_r X_l & X_r X_l^2 & X_r X_l Y_l & X_r X_l \\ X_r^2 X_l Y_l & X_r^2 Y_l^2 & X_r^2 Y_l & X_r Y_r X_l Y_l & X_r Y_r Y_l^2 & X_r Y_r Y_l & X_r X_l Y_l & X_r Y_l^2 & X_r Y_l \\ X_r^2 X_l & X_r^2 Y_l & X_r^2 & X_r Y_r X_l & X_r Y_r Y_l & X_r Y_r & X_r X_l & X_r Y_l & X_r \\ X_r X_l^2 Y_r & X_r Y_r X_l Y_l & X_r Y_r X_l & Y_r^2 X_l^2 & Y_r^2 X_l Y_l & Y_r^2 X_l & Y_r X_l^2 & Y_r X_l Y_l & Y_r X_l \\ X_r Y_r X_l Y_l & X_r Y_r Y_l^2 & X_r Y_r Y_l & Y_r^2 X_l Y_l & Y_r^2 Y_l^2 & Y_r^2 Y_l & Y_r X_l Y_l & Y_r Y_l^2 & Y_r Y_l \\ X_r Y_r X_l & X_r Y_r Y_l & X_r Y_r & Y_r^2 X_l & Y_r^2 Y_l & Y_r^2 & Y_r X_l & Y_r Y_l & Y_r \\ X_r X_l^2 & X_r X_l Y_l & X_r X_l & Y_r^2 Y_l & Y_r X_l Y_l & Y_r X_l & X_l^2 & X_l Y_l & X_l \\ X_r X_l Y_l & X_r Y_l^2 & X_r Y_l & Y_r X_l Y_l & Y_r Y_l^2 & Y_r Y_l & X_l Y_l & Y_l^2 & Y_l \\ X_r X_l & X_r Y_l & X_r & Y_r X_l & Y_r Y_l & Y_r & X_l & Y_l & n \end{bmatrix}$$





The Eight-point Algorithm

- Due to noise, the solution is the column of V associated with **the least singular value**
- The estimated fundamental matrix F_{est} is almost always non-singular, i.e. is full rank (3) rather than the expected rank 2
 - The singularity is enforced by adjusting the entries of F_{est} :
 - The SVD $F_{\text{est}} = UDV^T$
 - Set the smallest singular value in the diagonal matrix D to zero to obtain the corrected matrix D'
 - The corrected estimate: $F' = UD'V^T$

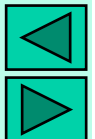




To Avoid Numerical Instabilities:

- Coordinates of the corresponding points have to be normalised to make entries of A of comparable size
 - Translate the two coordinates of each point to the centroid of each data set: $m_x = \frac{1}{n} \sum_{i=1}^n x_i$; $m_y = \frac{1}{n} \sum_{i=1}^n y_i$
 - Scale the norm of each point so that the average norm over the data set is 1: $d = \frac{1}{n\sqrt{2}} \sum_i \sqrt{(x_i - m_x)^2 + (y_i - m_y)^2}$

$$\mathbf{p}_i = \begin{bmatrix} x_i \\ y_i \\ 1 \end{bmatrix} \Rightarrow \mathbf{p}'_i = \begin{bmatrix} (x_i - m_x)/d \\ (y_i - m_y)/d \\ 1 \end{bmatrix} \Leftrightarrow \mathbf{p}'_i = H\mathbf{p}_i \equiv \begin{bmatrix} 1/d & 0 & -m_x/d \\ 0 & 1/d & -m_y/d \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_i \\ y_i \\ 1 \end{bmatrix}$$





Stable Eight-Point Algorithm

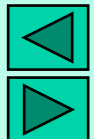
- **Input:** n pixel-to-pixel correspondences

$$\left\{ \left(\mathbf{p}_{l,i} = [x_{l,i} \ y_{l,i} \ 1]^T; \ \mathbf{p}_{r,i} = [x_{r,i} \ y_{r,i} \ 1]^T \right) : \ i = 1, \dots, n \right\}$$

- **Data normalisation:**

$$\left\{ \left(\mathbf{p}'_{l,i} = H_l \mathbf{p}_{l,i}; \ \mathbf{p}'_{r,i} = H_r \mathbf{p}_{r,i} \right) : \ i = 1, \dots, n \right\}$$

$$H_l = \begin{bmatrix} \frac{1}{d_l} & 0 & -\frac{m_{l,x}}{d_l} \\ 0 & \frac{1}{d_l} & -\frac{m_{l,y}}{d_l} \\ 0 & 0 & 1 \end{bmatrix}; \quad H_l^{-1} = \begin{bmatrix} d_l & 0 & m_{l,x} \\ 0 & d_l & m_{l,y} \\ 0 & 0 & 1 \end{bmatrix}; \quad H_r = \begin{bmatrix} \frac{1}{d_r} & 0 & -\frac{m_{r,x}}{d_r} \\ 0 & \frac{1}{d_r} & -\frac{m_{r,y}}{d_r} \\ 0 & 0 & 1 \end{bmatrix}; \quad H_r^{-1} = \begin{bmatrix} d_r & 0 & m_{r,x} \\ 0 & d_r & m_{r,y} \\ 0 & 0 & 1 \end{bmatrix}$$



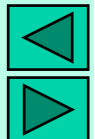


Stable Eight-Point Algorithm

- **SVD** $A = UDV^T$ of the $n \times 9$ matrix A for the system of n linear equations; $n \geq 8$ (over-determined for $n > 8$):

$$\mathbf{p}'_{r,i}{}^T F' \mathbf{p}'_{l,i} = 0 \Rightarrow \begin{bmatrix} x'_{r,i} & y'_{r,i} & 1 \end{bmatrix} \begin{bmatrix} F_1 & F_2 & F_3 \\ F_4 & F_5 & F_6 \\ F_7 & F_8 & F_9 \end{bmatrix} \begin{bmatrix} x'_{l,i} \\ y'_{l,i} \\ 1 \end{bmatrix} = 0 \Rightarrow \{ \mathbf{a}_i^T \mathbf{f} = 0 : i = 1, 2, \dots, n \}$$

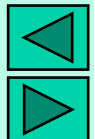
$$\mathbf{A} \mathbf{f} = 0 \text{ where } \mathbf{A} = \begin{bmatrix} \mathbf{a}_1^T \\ \mathbf{a}_2^T \\ \vdots \\ \mathbf{a}_n^T \end{bmatrix}; \mathbf{a}_i^T = [x'_{l,i} x'_{r,i}, y'_{l,i} x'_{r,i}, x'_{r,i}, x'_{l,i} y'_{r,i}, y'_{l,i} y'_{r,i}, y'_{r,i}, x'_{l,i}, y'_{l,i}, 1]; \mathbf{f} = \begin{bmatrix} F_1 \\ F_2 \\ \vdots \\ F_9 \end{bmatrix}$$





Stable Eight-Point Algorithm

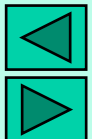
- The entries of F' (up to an unknown, signed scale factor) are the components of the column of V corresponding to the least singular value of A
- **SVD** $F' = UD'V^T$ of F' to enforce the singularity constraint
 - Set the smallest singular value in the diagonal of D equal to 0 to obtain the corrected matrix D'
 - Compute the corrected estimate $F'' = UD'V^T$ of the fundamental matrix
- **Renormalisation:** the output estimate $F = H_r^{-1}F''H_l^{-1}$





Locating the Epipoles

- Accurate localisation of the epipoles:
 - To refine the locations of the conjugate epipolar lines
 - To simplify the stereo geometry
 - To recover 3D structure in the case of uncalibrated stereo
- The left epipole \mathbf{e}_l lies on all the epipolar lines in the left image \Rightarrow the relationship $\mathbf{p}_r^\top F \mathbf{e}_l = 0$ holds for every \mathbf{p}_r
 - F is not identically zero, so it follows that $F \mathbf{e}_l = 0$
 - F has rank 2 - the epipole \mathbf{e}_l is the null space of F
 - The null space is the set of all solutions \mathbf{s} to the equation $F \mathbf{s} = 0$
 - Similarly, \mathbf{e}_r is the null space of F^\top

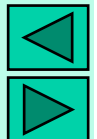




Algorithm to Locate Epipoles

- Input: the fundamental matrix F
- $SVD F = UDV^T$
 - The epipole \mathbf{e}_l : the column of V corresponding to the null singular value
 - The epipole \mathbf{e}_r : the column of U corresponding to the null singular value

$$F = \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} = \underbrace{\begin{bmatrix} 0 & \mathbf{1} & 0 \\ \frac{1}{\sqrt{2}} & \mathbf{0} & \frac{1}{\sqrt{2}} \\ \frac{1}{\sqrt{2}} & \mathbf{0} & \frac{-1}{\sqrt{2}} \end{bmatrix}}_U \underbrace{\begin{bmatrix} 1 & 0 & 0 \\ 0 & \mathbf{0} & 0 \\ 0 & 0 & -1 \end{bmatrix}}_D \underbrace{\begin{bmatrix} 0 & \frac{1}{\sqrt{2}} & \frac{1}{\sqrt{2}} \\ \mathbf{1} & \mathbf{0} & \mathbf{0} \\ 0 & \frac{1}{\sqrt{2}} & \frac{-1}{\sqrt{2}} \end{bmatrix}}_{V^T} \Rightarrow \mathbf{e}_l = \mathbf{e}_r = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

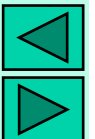




Rectification of Stereo Images

Rectification - a transformation (**warping**) of each image: pairs of conjugate epipolar lines become collinear and parallel to one of the image axes (typically, x -axis)

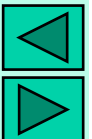
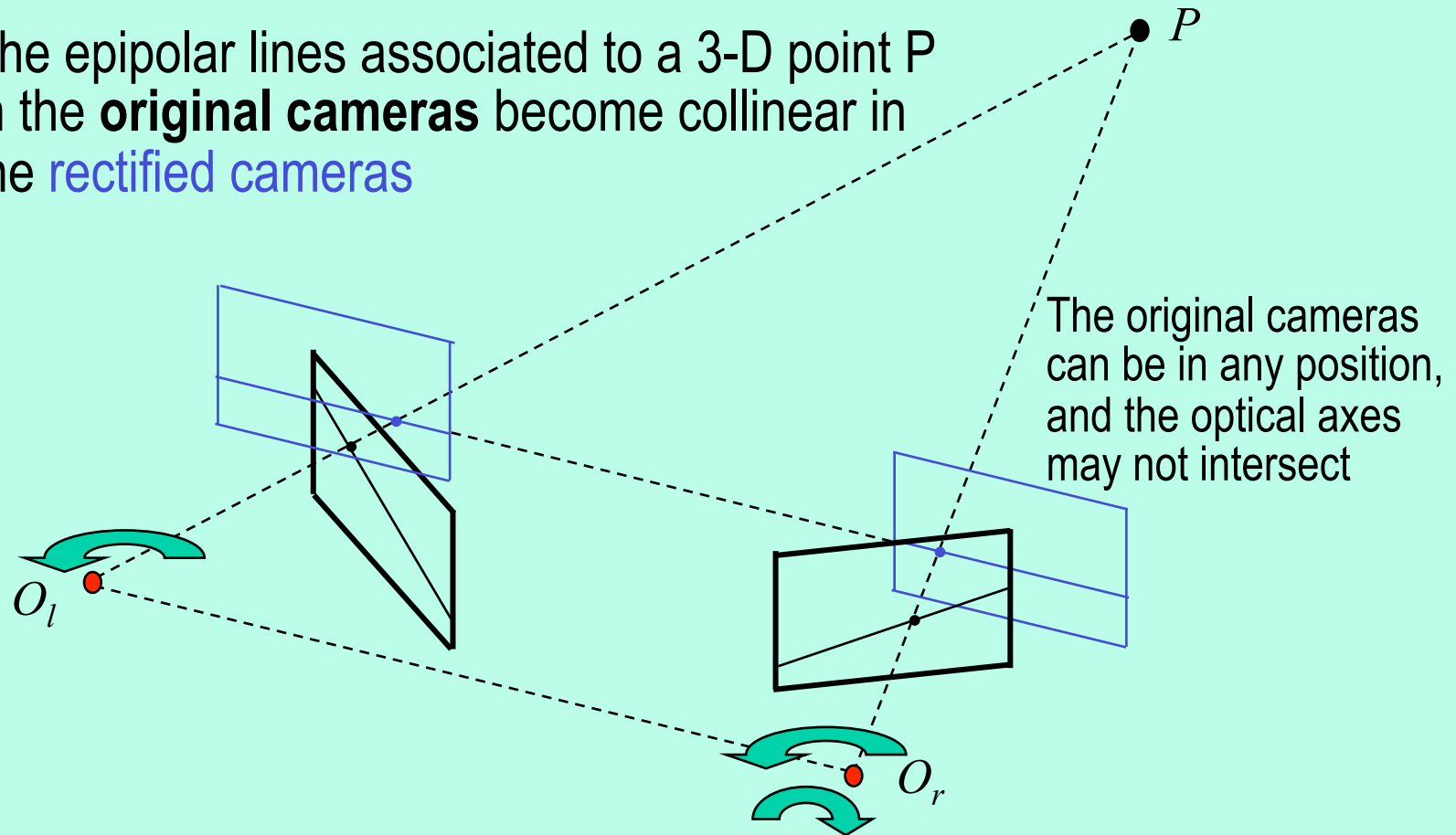
- The 1-D search for correspondence after rectification
- **Computation:** by using the known intrinsic parameters of the camera and extrinsic parameters of the stereo system
- The rectified images are thought of as acquired by a new stereo rig obtained by rotating the original cameras around their optical centres





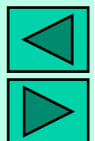
Rectification of a Stereo Pair

The epipolar lines associated to a 3-D point P in the **original cameras** become collinear in the **rectified cameras**





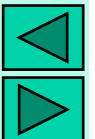
Rectification of a Stereo Pair





Assumptions and Basic Steps

- Assumptions for both cameras without losing generality:
 - (1) The origin of the image reference frame in the principal point (the trace of the optical axis) and (2) the same focal length f
- Steps of rectification
 - (1) Rotate the left camera to make its image plane parallel to the baseline of the system (the epipole goes to infinity along the x -axis)
 - (2) Apply the same rotation to the right camera to recover the original geometry and then (3) rotate the right camera by R
 - (4) Adjust the scale in both camera reference frames





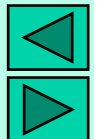
Rotation Matrix R_{rect} for Step 1

- A triple of mutually orthogonal unit vectors \mathbf{e}_1 , \mathbf{e}_2 , and \mathbf{e}_3
 - An arbitrary choice due to an under-constrained problem
 - The epipole \mathbf{e}_1 coincides with the direction of translation
(as the image centre is in the origin)

The direction vector of the optical axis

$$R_{\text{rect}} = \begin{bmatrix} \mathbf{e}_1^T \\ \mathbf{e}_2^T \\ \mathbf{e}_3^T \end{bmatrix} \quad \text{where} \quad \mathbf{e}_1 = \frac{\mathbf{T}}{\|\mathbf{T}\|} = \frac{1}{\sqrt{T_x^2 + T_y^2 + T_z^2}} \begin{bmatrix} T_x \\ T_y \\ T_z \end{bmatrix}; \quad \mathbf{e}_2 = \frac{\mathbf{e}_1 \times [0,0,1]^T}{\|\mathbf{e}_1 \times [0,0,1]^T\|} = \frac{1}{\sqrt{T_x^2 + T_y^2}} \begin{bmatrix} -T_y \\ T_x \\ 0 \end{bmatrix};$$

$$\mathbf{e}_3 = \mathbf{e}_1 \times \mathbf{e}_2 = \frac{1}{\sqrt{(T_x^2 + T_y^2)(T_x^2 + T_y^2 + T_z^2)}} \begin{bmatrix} -T_x T_z \\ -T_y T_z \\ T_x^2 + T_y^2 \end{bmatrix}$$





The Rectification Algorithm

- **Input:** the intrinsic and extrinsic parameters; the images (or sets of their points) to be rectified; assumptions 1 and 2 hold
- Build the matrix R_{rect} and set $R_l = R_{\text{rect}}$ and $R_r = R_{\text{rect}}$
- For each left-camera point, $\mathbf{p}_l = [x, y, f]^T$, compute the coordinates of the corresponding rectified point:

$$\mathbf{p}'_l = \left[\frac{fx'}{z'}, \frac{fy'}{z'}, f \right] \quad \text{where} \quad [x', y', z'] = R_l \mathbf{p}_l$$

- Repeat this step for the right camera using R_r and \mathbf{p}_r

