



# Geocritical Reservoir Flow Simulation and Display using Open Porous Medium Code

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# Outline

- **Geocriticality**
- **Modelling Porosity and Permeability**
- **Open Porous Media (*OPM*) Initiative**
- **Simulation with *OPM***
- **Visualisation of Results**

# Geocriticality (References)

- **NZGW 2013**

Peter Leary et al, *Prospects for Enhanced Single-Well Heat Extraction*

- Leary P.C. & F. Al-Kindy, 2002. Power-law scaling of spatially correlated porosity and log(permeability) sequences from north-central North Sea Brae oilfield well core, *Geophysical Journal International* 148, 426-442.
- Leary, PC (2002) Fractures and physical heterogeneity in crustal rock, in *Heterogeneity of the Crust and Upper Mantle – Nature, Scaling and Seismic Properties*, J. A. Goff, & K. Holliger (eds.), Kluwer Academic/Plenum Publishers, NewYork, 155-186.
- Leary, PC (2002) Fractures and physical heterogeneity in crustal rock, in *Heterogeneity of the Crust and Upper Mantle – Nature, Scaling and Seismic Properties*, J. A. Goff, & K. Holliger (eds.), Kluwer Academic/Plenum Publishers, NewYork, 155-186. Stimulation, *Proceedings Geothermal Resources Council 36th Annual Conference*, Reno NV, 30 September – 3 October 2 2012.
- Leary PC, Malin PE, Ryan GA, Lorenzo C & Flores M (2013) Lognormally distributed K/Th/U concentrations – Evidence for geocritical fracture flow, Los Azufres geothermal field, MX, *Proceedings Geothermal Resources Council 36th Annual Conference*, 29 Sep – 3 Oct, Las Vegas NV.

# Exploring Geocriticality

Software toolset and workflow:

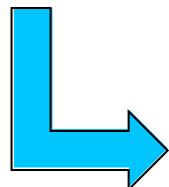
***MatLab***  
(modelling)



***OPM***  
(simulation)



***ParaView***  
(visualisation)



***Voreen***  
(visualisation)

# Modelling Porosity and Permeability

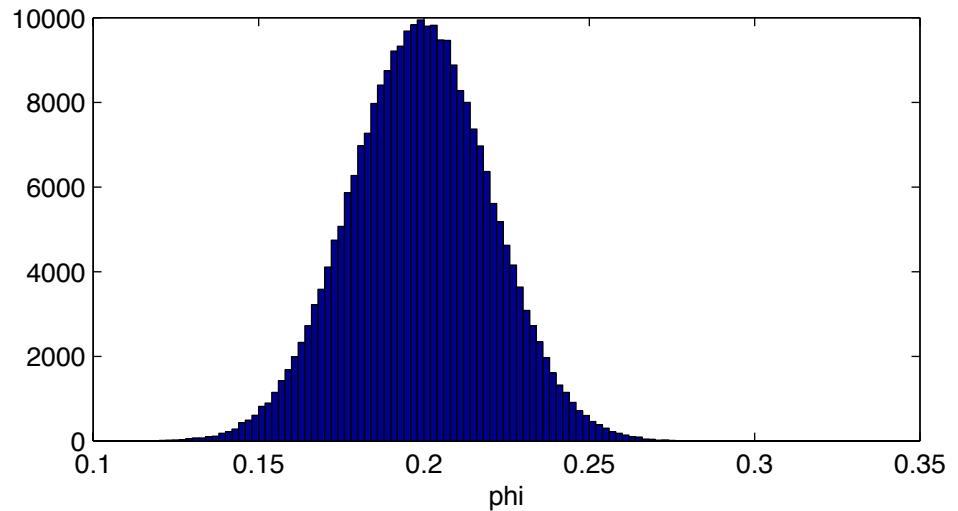
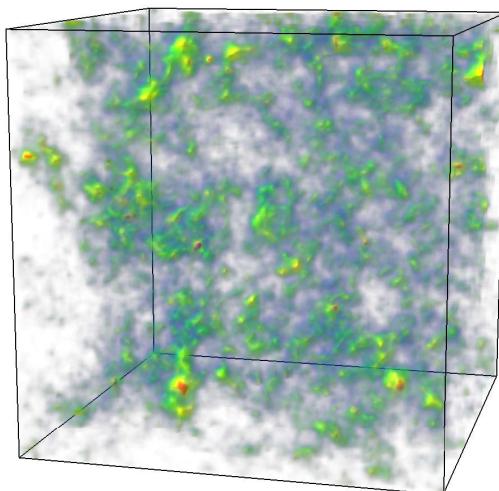
Create synthetic porosity cube (*MatLab, Voreen*).

$\varphi$  - porosity field

$N$  - power spectrum

$k$  - spatial frequency

$$N(k) \propto \frac{1}{k^\beta}$$



## Porosity

cube: 64x64x64

value: 0.1 – 0.3

spatial distribution:  $\beta = 1$

population distribution: normal

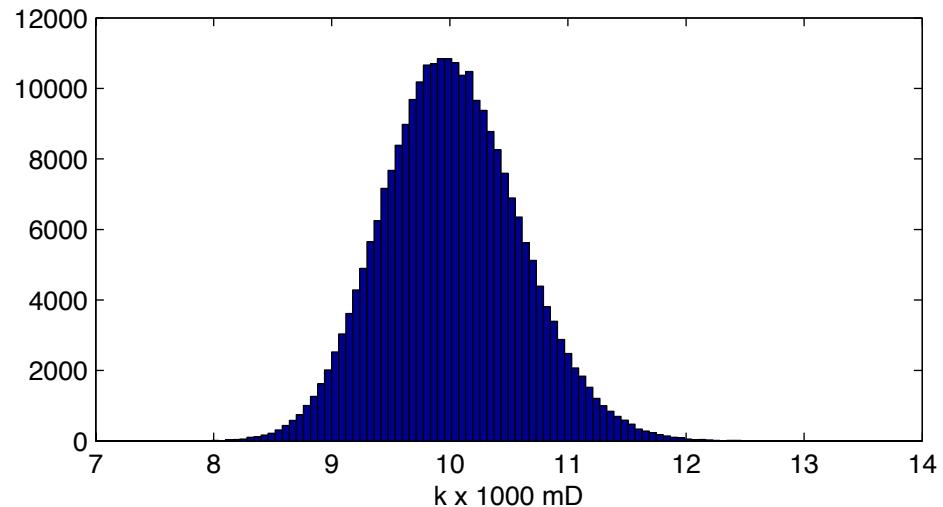
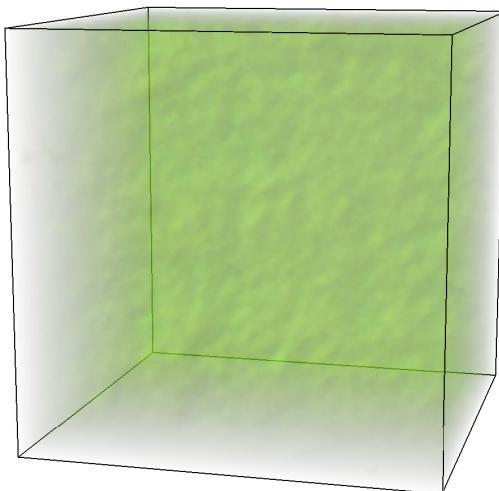
# Modelling Porosity and Permeability

Derive synthetic permeability cube (*MatLab, Voreen*).

$\kappa$  - permeability field

$\varphi$  - porosity field

$$\kappa_d \propto e^{\alpha\varphi}$$



## Permeability

cube: 64x64x64

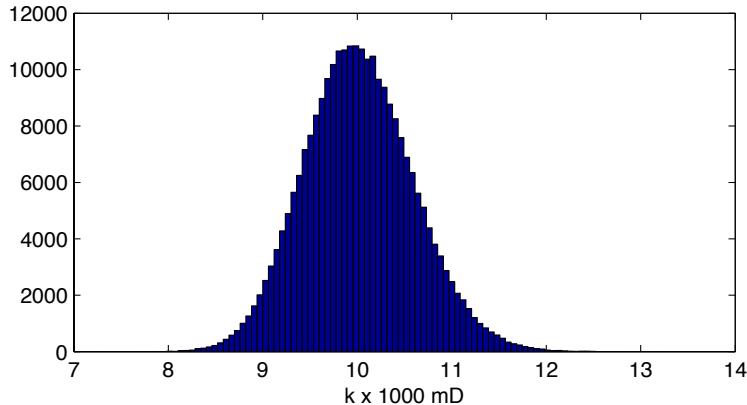
population distribution: lognormal

proportionality constant: 10

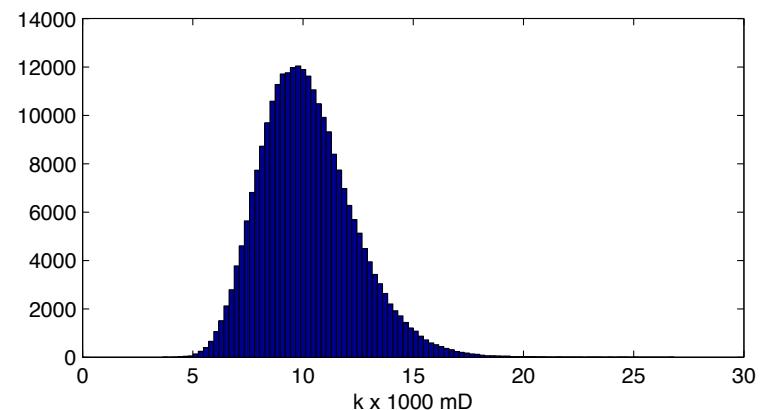
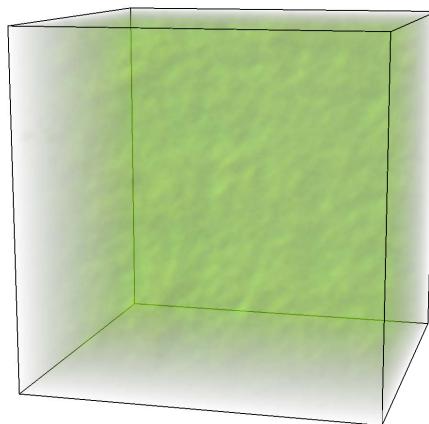
$$\alpha = 3$$

# Modelling Porosity and Permeability

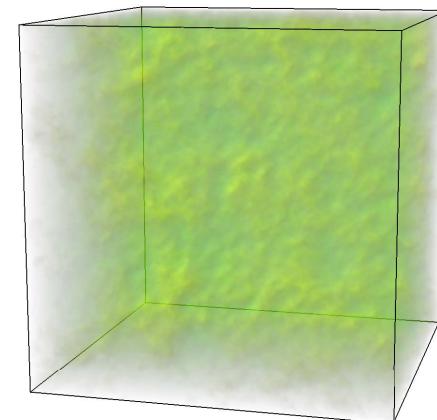
Collection of permeability cubes (*MatLab, Voreen*).



population distribution: lognormal  
proportionality constant: 10  
 $\alpha = 3$

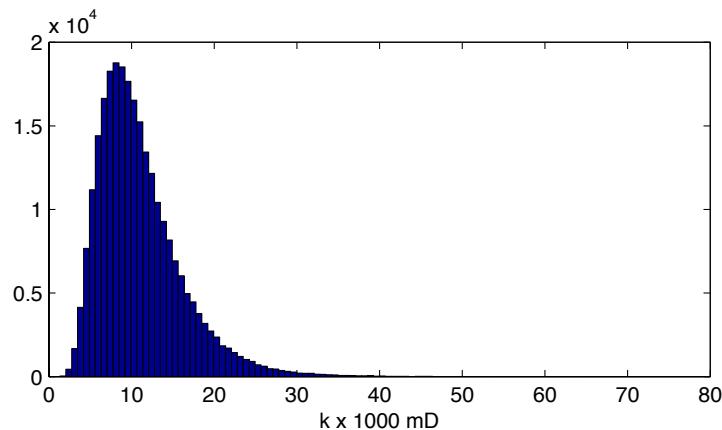


population distribution: lognormal  
proportionality constant: 10  
 $\alpha = 10$

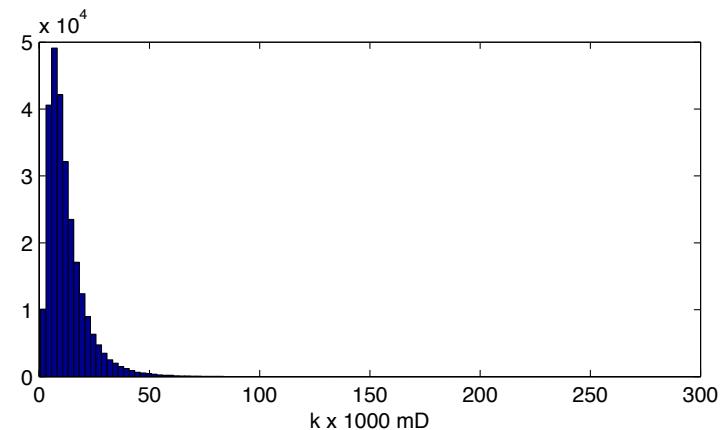
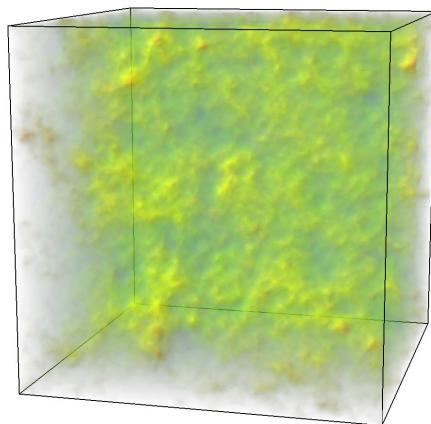


# Modelling Porosity and Permeability

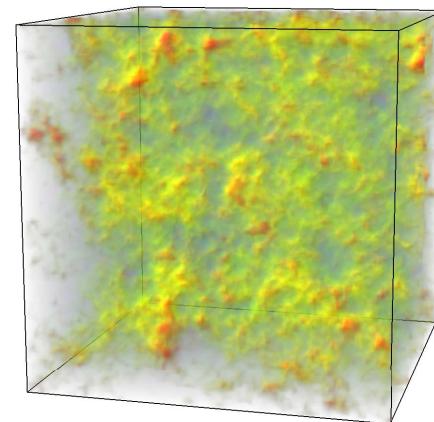
Collection of permeability cubes (*MatLab*, Voreen).



population distribution: lognormal  
proportionality constant: 10  
 $\alpha = 20$



population distribution: lognormal  
proportionality constant: 10  
 $\alpha = 30$



# Open Porous Media (*OPM*) Initiative

- Launched in June 2009 at Statoil Research Center, Norway.
- Supported by six research groups and several industry partners in Norway and Germany.
- Current officially funded *OPM* development is focused on oil reservoir engineering, enhanced oil recovery and CO<sub>2</sub> sequestration.
- **Contributions aimed at different fields are encouraged**
- ***The entire software suite is open-source, available under the terms of the GNU General Public License (GPL) version 3.***
- All of the *OPM* source code is hosted in GitHub public repositories.

## Simulation with *OPM*

- **Simulate steady-state pressure and velocity fields:**
  - Start with given synthetic porosity and permeability fields.
  - 64x64x64 cubic metres simulation space.
  - “Point” injection and extraction.
  - Inject and extract incompressible fluid (water) at equal rates of ten litres per second.



# Simulation with *OPM*

Code development and modifications.

- *OPM* is an extension module to the Distributed Unified Numerics Environment (*DUNE*), a software toolbox for solving partial differential equations using grid based methods.
- Both *OPM* and *DUNE* are written in the C++ language and make use of an object oriented programming style.
- The extensive *OPM* application programming interface (API) documentation takes the form of formatted HTML pages suitable for viewing in a web browser.

# Simulation with *OPM*

Code development and modifications.

- ***OPM / DUNE* Code Modifications:**
  - 1) Input model data directly from *MatLab* files.
  - 2) Extend basic simulation class with additional features.
  - 3) Add simulation output values to *VTK* files.

# Simulation with *OPM*

Code development and modifications.

```
class IncompPropertiesBasic : public IncompPropertiesInterface
{
public:
    IncompPropertiesBasic(const int num_phases,
                          const SaturationPropsBasic::RelPermFunc& relpermfunc,
                          const std::vector<double>& rho,
                          const std::vector<double>& mu,
                          const double porosity,
                          const double permeability,
                          const int dim,
                          const int num_cells);

    ...
    virtual void setPorosity(const std::vector<double>& porosity);
    virtual void setPermeability(const std::vector<double>& permeability);
    ...
}
```

# Simulation with *OPM*

Code development and modifications.

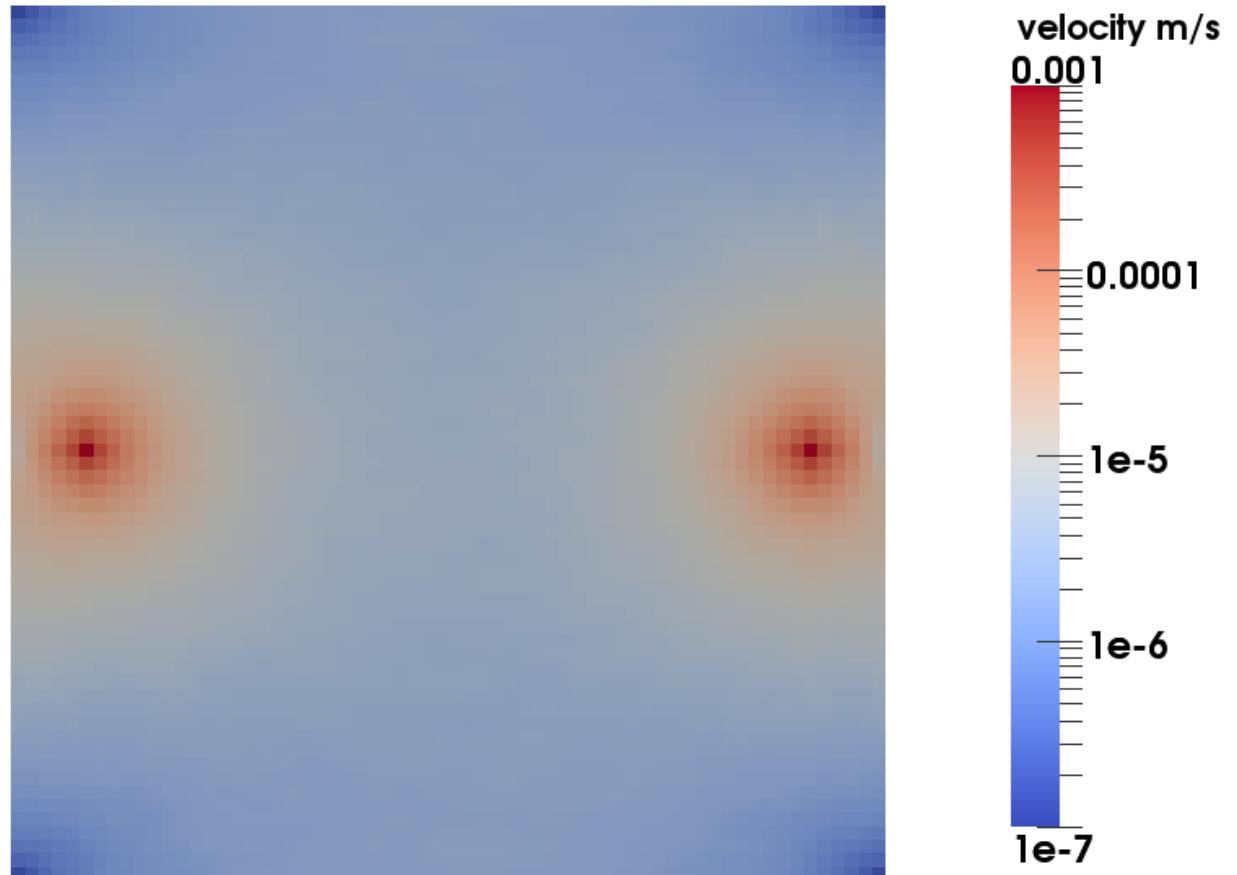
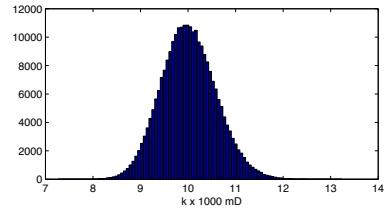
```
// read variable phi from MatLab file
matvar_t *mat_phi;
mat_phi = Mat_VarRead(matfp, "phi");
if(mat_phi == NULL) {
    cout << "Variable phi not in MAT file." << endl;
    exit(1);
}
. . .

// set porosity from MatLab variable
std::vector<double> phi(num_cells, 0.5);
double *ptr = (double *) mat_phi->data;
unsigned n = 0;
for(int l = 0; l < nz; l++) {
    for(int j = 0; j < ny; j++) {
        for(int i = 0; i < nx; i++) {
            phi[n++] = *(ptr++);
        }
    }
}
Mat_VarFree(mat_phi);
props.setPorosity(phi);
```

# Simulation with OPM

Steady state solution

**Velocity Field**  
cube: 64x64x64  
 $\alpha = 3$

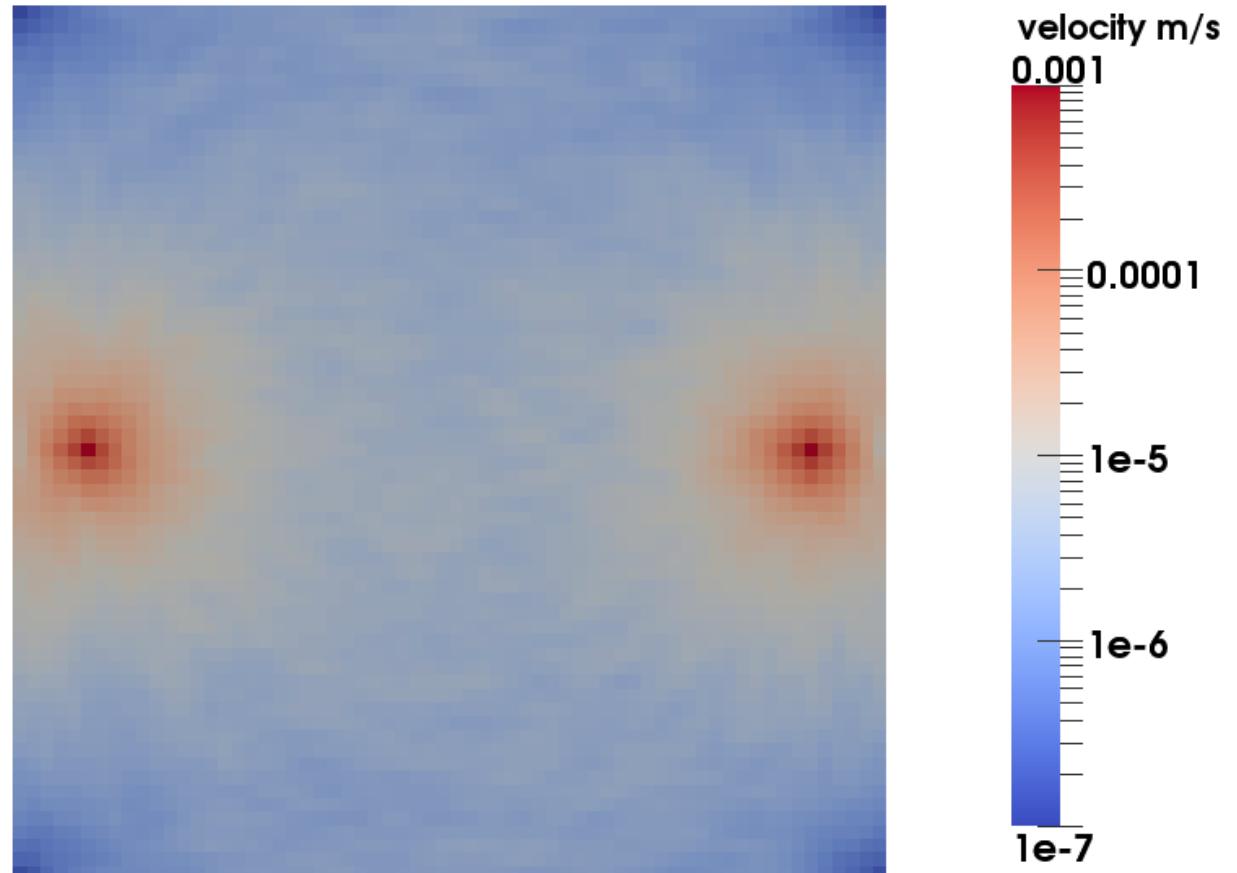
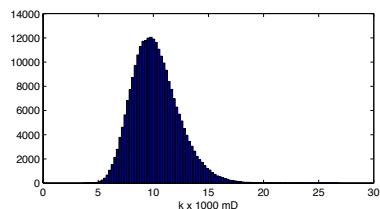


**Velocity Field:** cross-section (*ParaView*)

# Simulation with OPM

Steady state solution

**Velocity Field**  
cube: 64x64x64  
 $\alpha = 10$

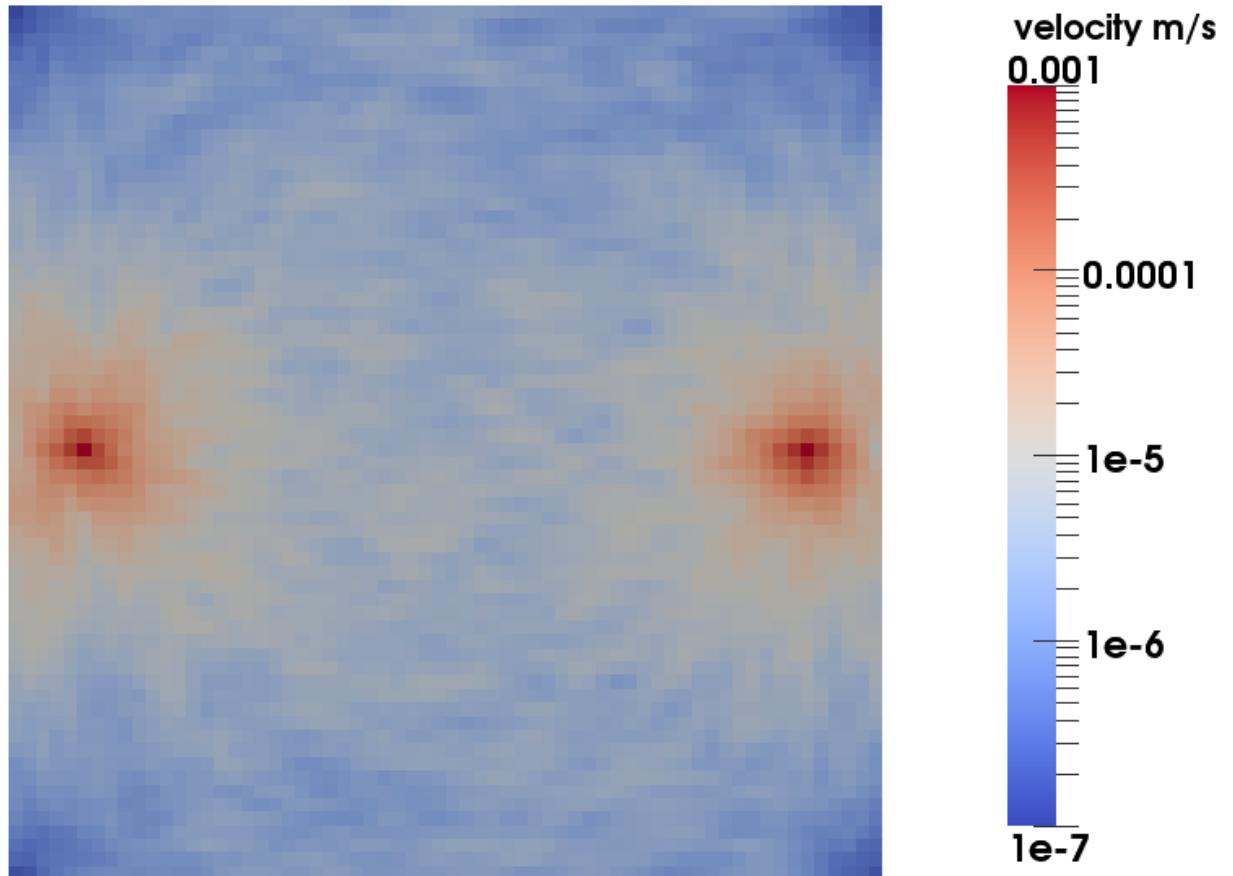
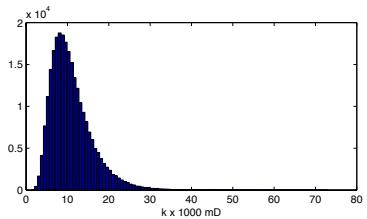


**Velocity Field:** cross-section (*ParaView*)

# Simulation with OPM

Steady state solution

**Velocity Field**  
cube: 64x64x64  
 $\alpha = 20$

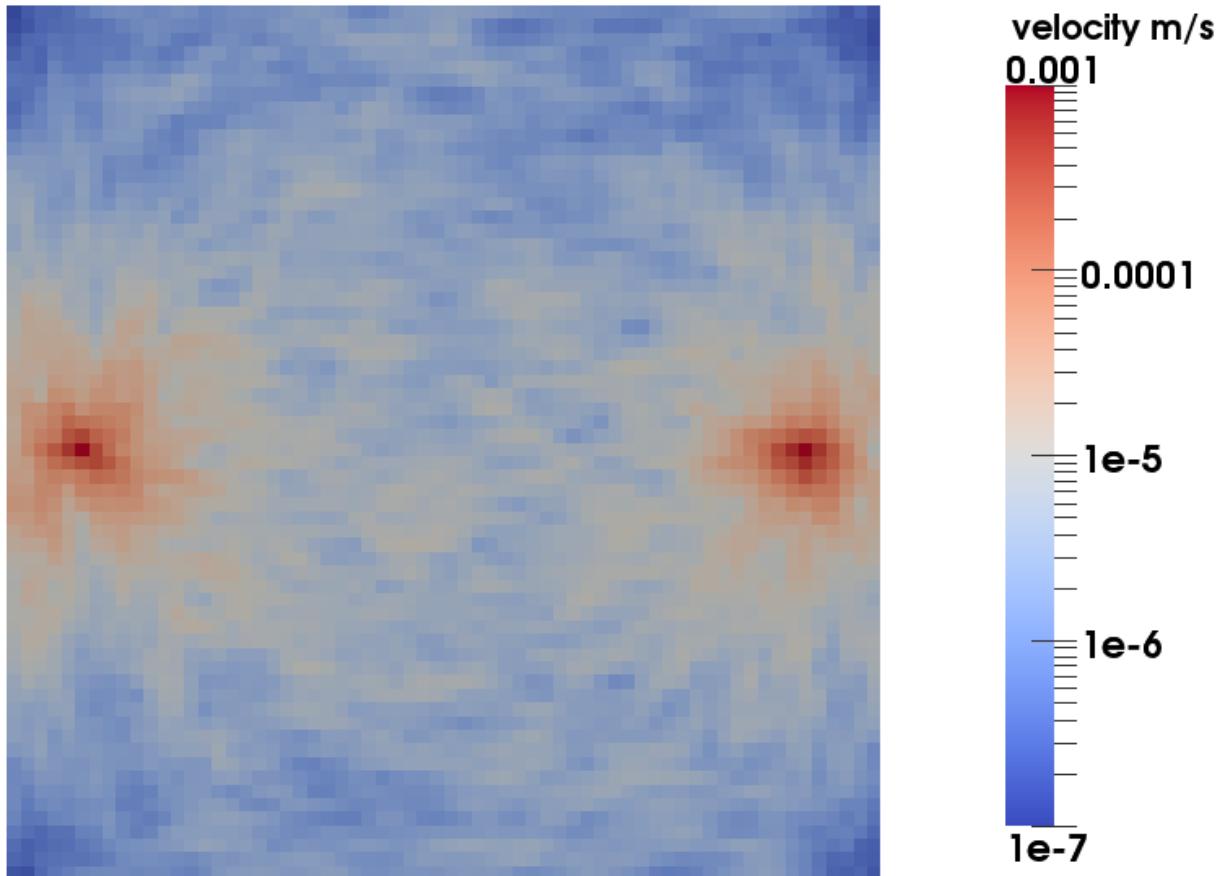
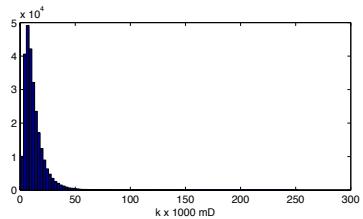


**Velocity Field:** cross-section (*ParaView*)

# Simulation with OPM

Steady state solution

**Velocity Field**  
cube: 64x64x64  
 $\sigma = 30$



**Velocity Field:** cross-section (*ParaView*)

# Data Processing with *Paraview*

Not just for visualisation.

Computation and analysis “filters” as well.

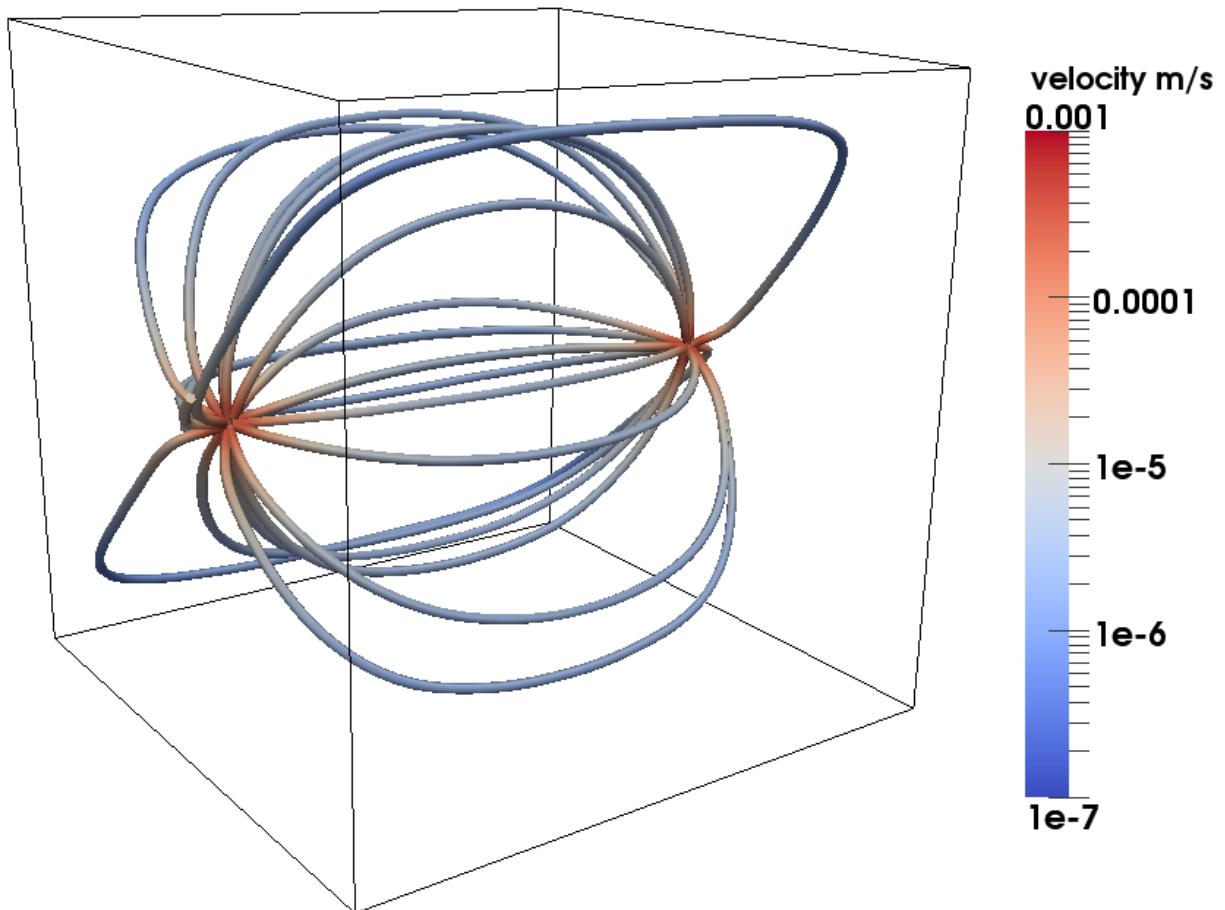
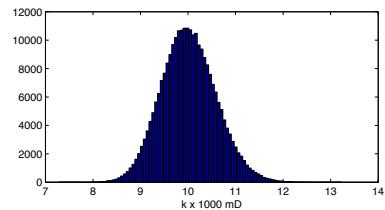
Example:

- **Streamlines**
  - A family of curves tangent to the velocity vector field.
  - Show fluid element flow paths.
  - *ParaView* stream tracer:
    - seed type, size and count
    - integrator type
    - etc

# Simulation with *OPM & ParaView*

Steady state solution

**Velocity Field**  
cube: 64x64x64  
 $\alpha = 3$

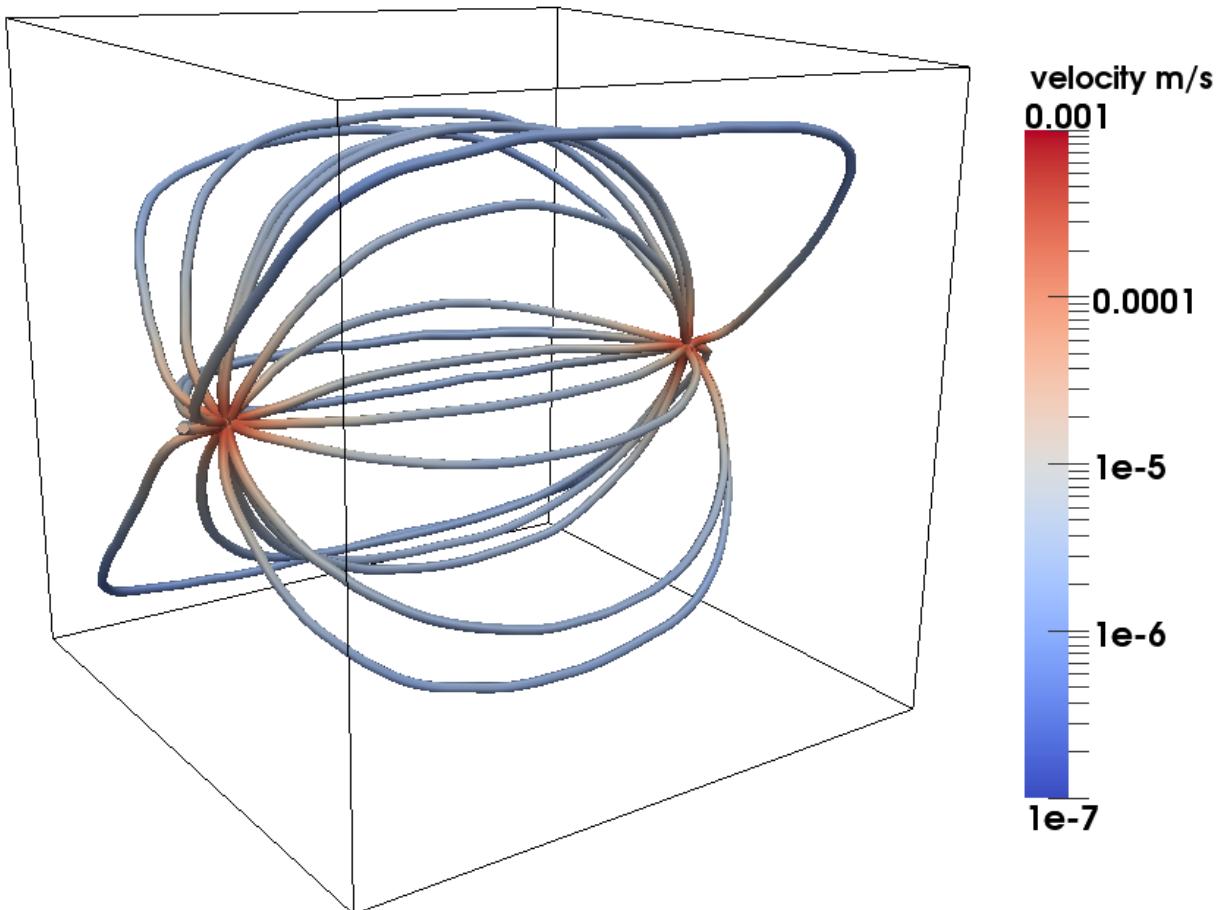
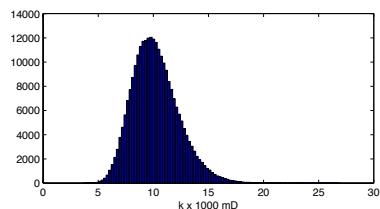


**Velocity Field:** streamlines (*ParaView*)

# Simulation with *OPM & ParaView*

Steady state solution

**Velocity Field**  
cube: 64x64x64  
 $\alpha = 10$

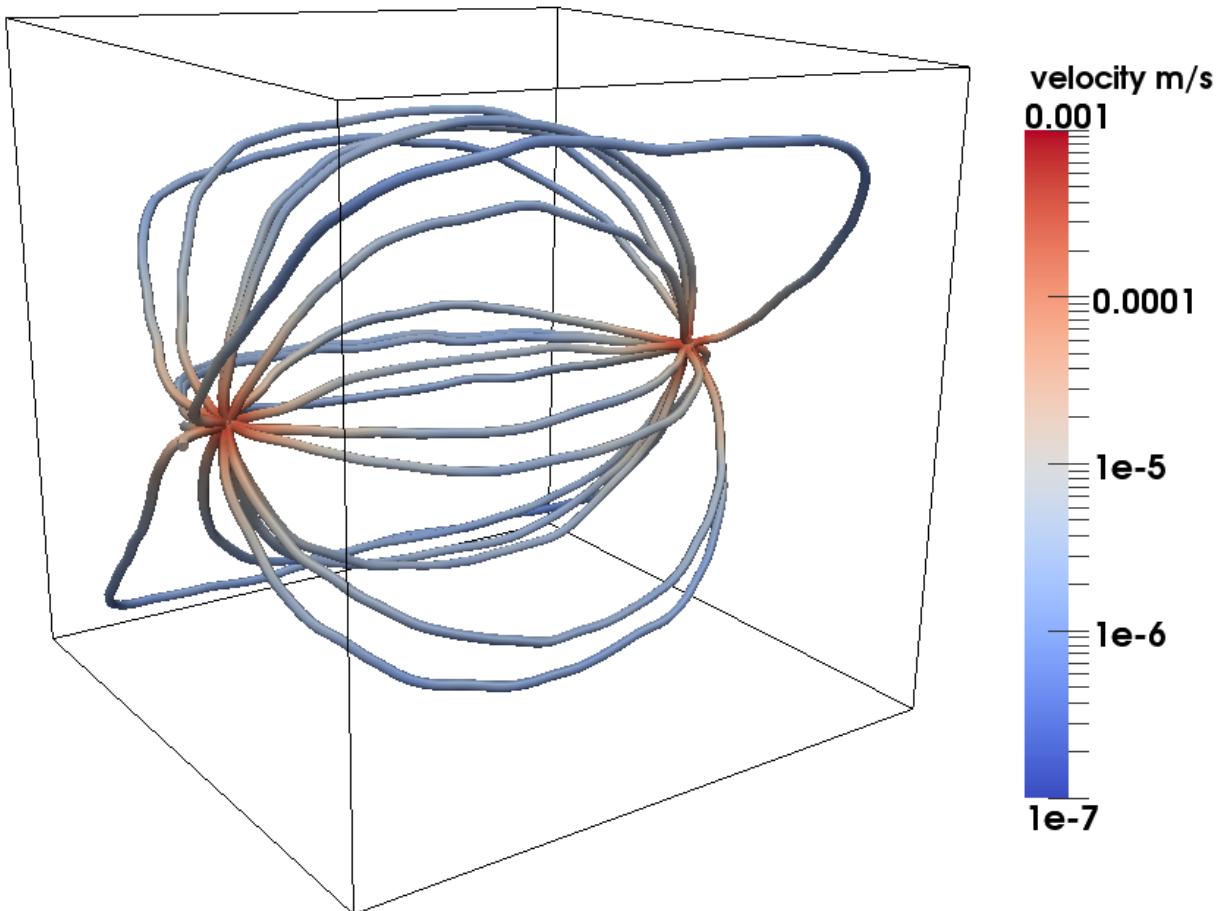
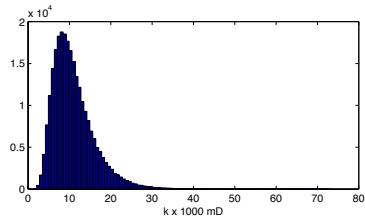


**Velocity Field:** streamlines (*ParaView*)

# Simulation with *OPM & ParaView*

Steady state solution

**Velocity Field**  
cube: 64x64x64  
 $\alpha = 20$

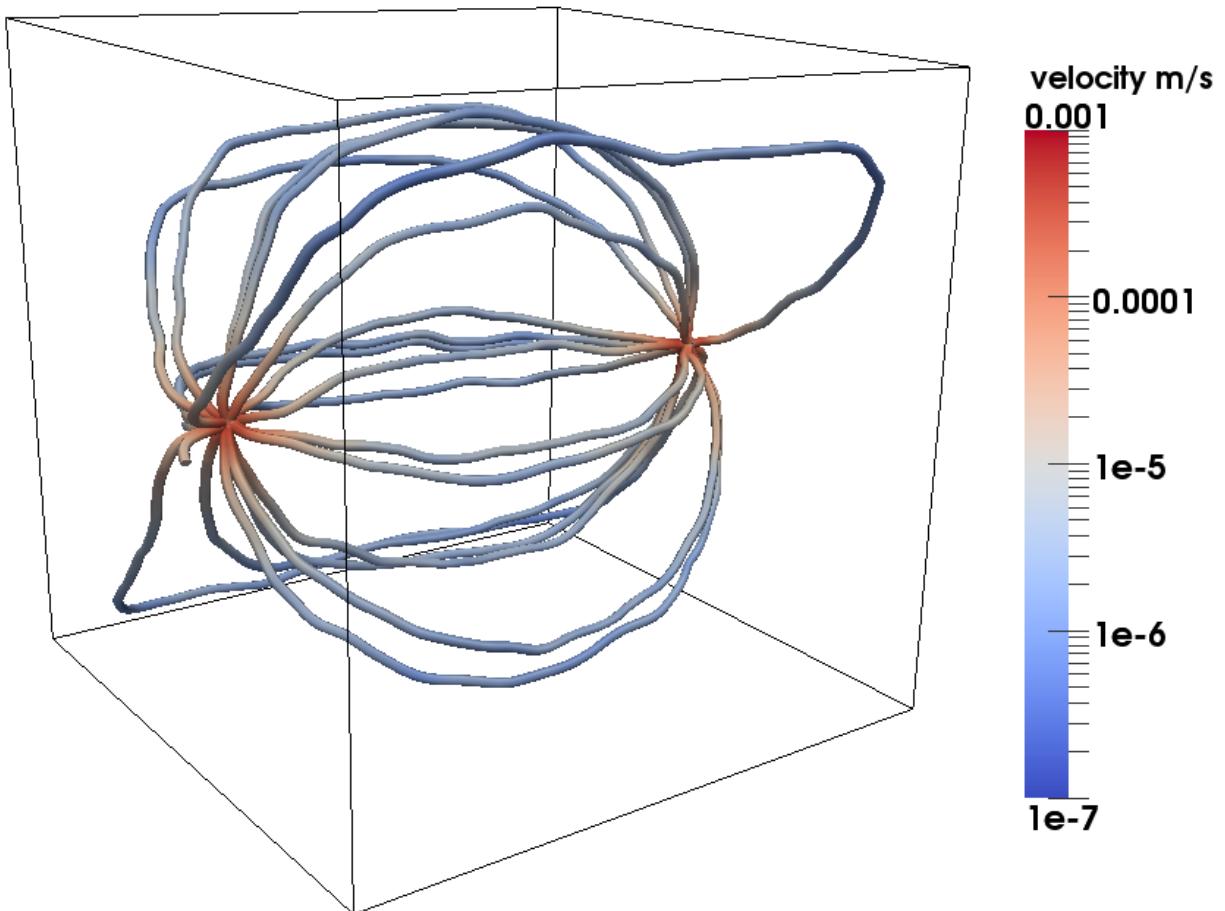
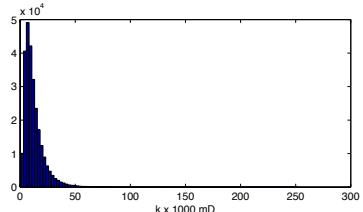


**Velocity Field:** streamlines (*ParaView*)

# Simulation with *OPM & ParaView*

Steady state solution

**Velocity Field**  
cube: 64x64x64  
 $\alpha = 30$



**Velocity Field:** streamlines (*ParaView*)

# Questions, Further Work, Discussion?